

61A Lecture 11

Friday, September 23

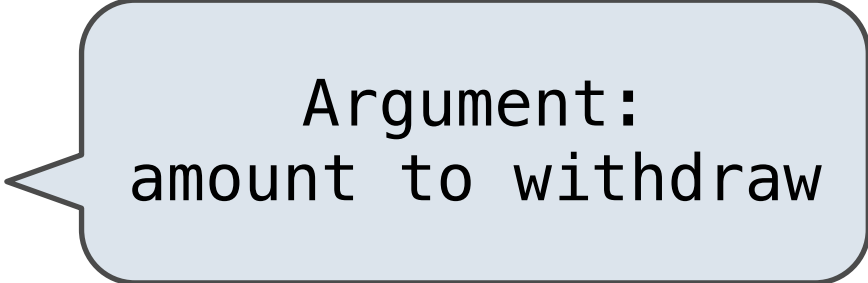
A Function with Behavior That Varies Over Time

Let's model a bank account that has a balance of \$100

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```
>>> withdraw(25)
```



Argument:
amount to withdraw

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Return value:
remaining balance

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>>> withdraw(25)  
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Second withdrawal
of the same amount

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Let's model a bank account that has a balance of \$100

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Argument:
amount to withdraw

Different
return value!

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Return value:
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Second withdrawal
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>>> withdraw(60)  
'Insufficient funds'
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>>> withdraw(15)
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Where's this
balance stored?

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balance stored?

```
>>> withdraw = make_withdraw(100)
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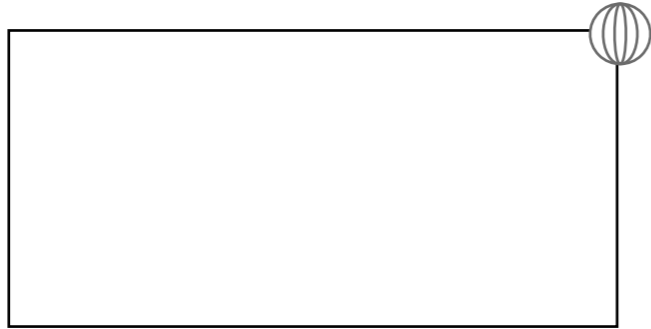
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35
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Where's this
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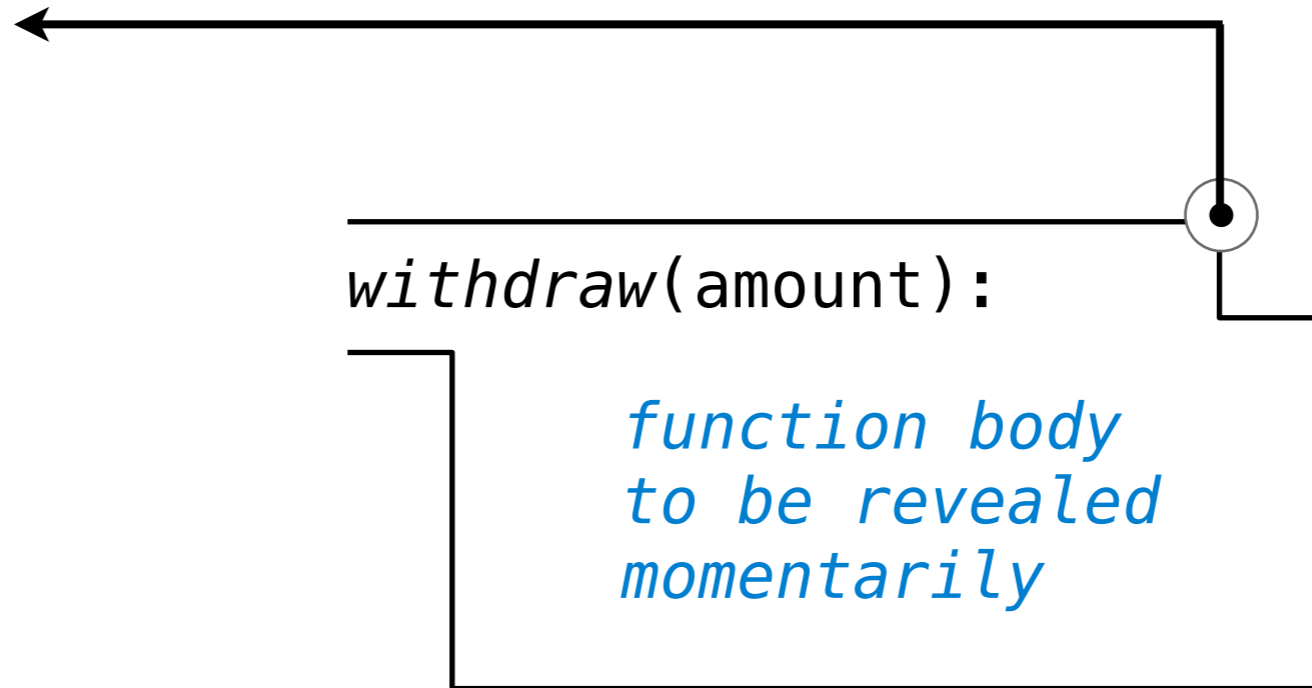
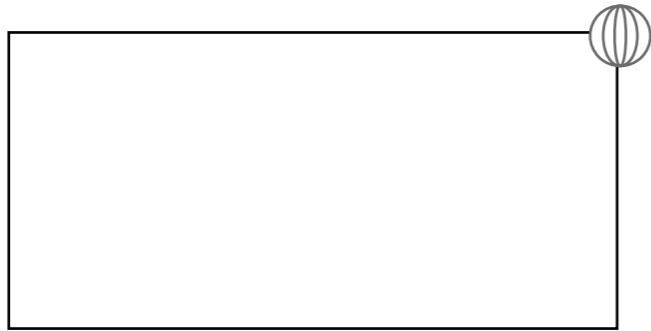
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>>> withdraw = make_withdraw(100)
```

Within the
function!

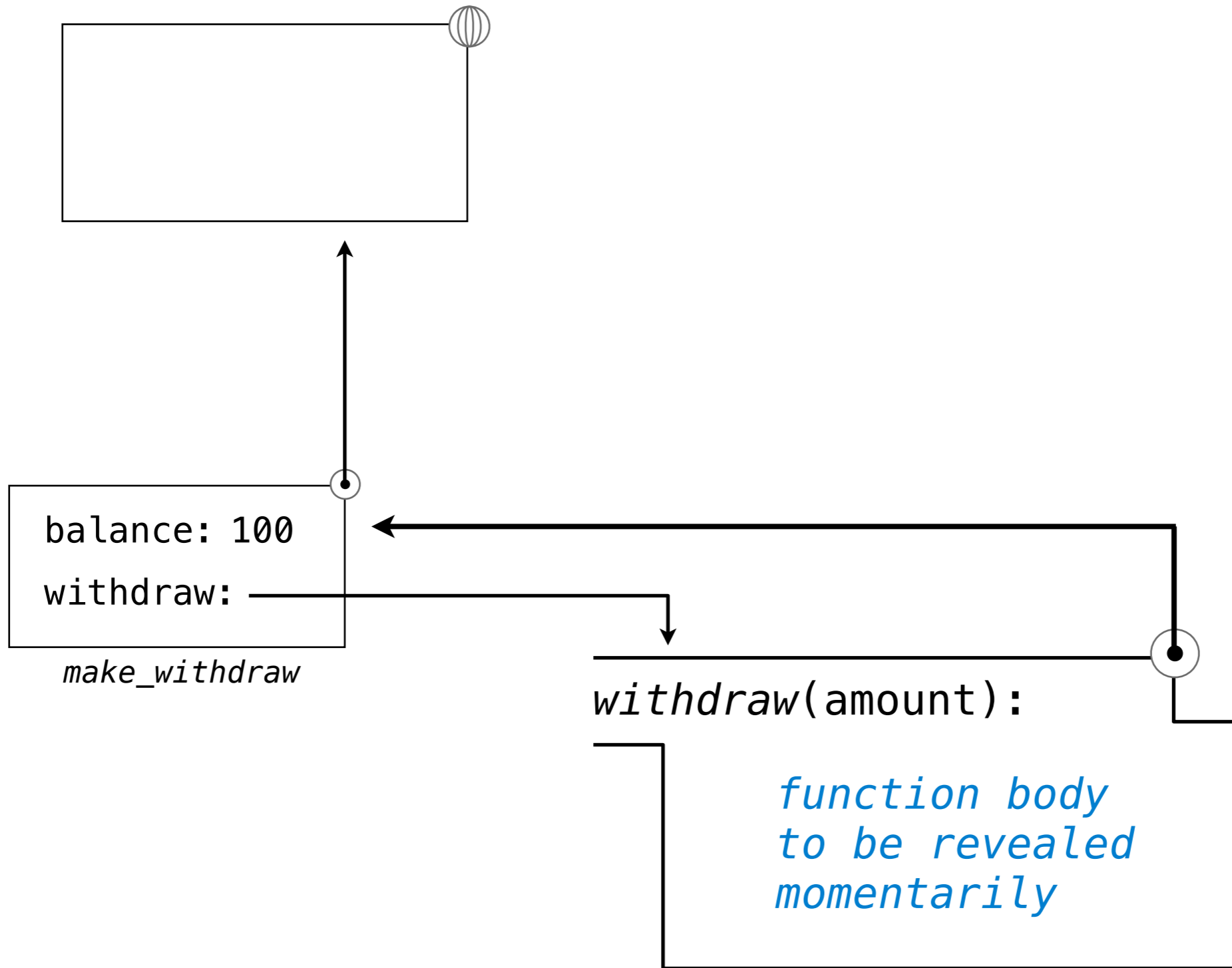
Persistent Local State



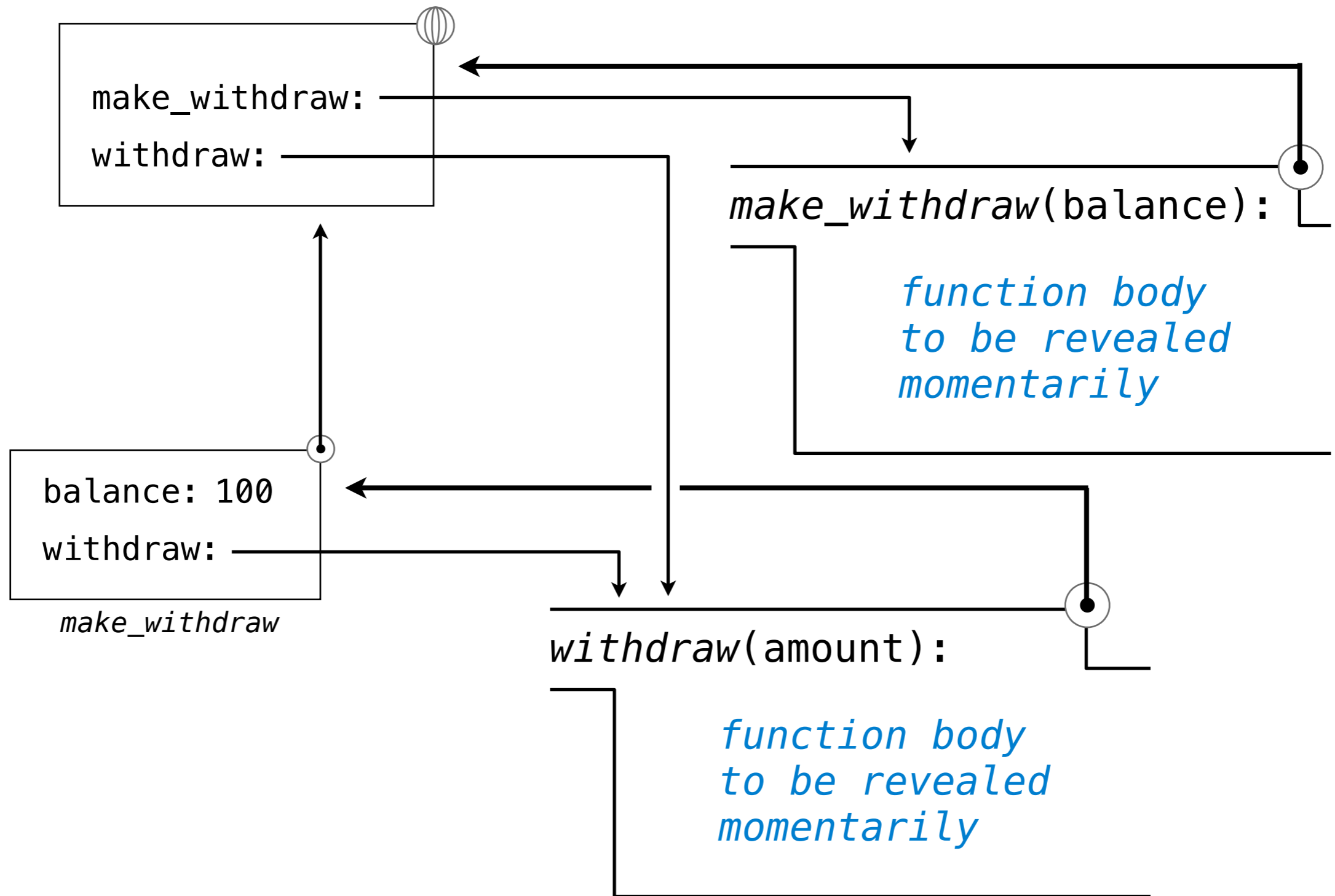
Persistent Local State



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Local State via Non-Local Assignment

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```
def make_withdraw(balance):
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Local State via Non-Local Assignment

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def make_withdraw(balance):  
    """Return a withdraw function with a starting balance."""
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Local State via Non-Local Assignment

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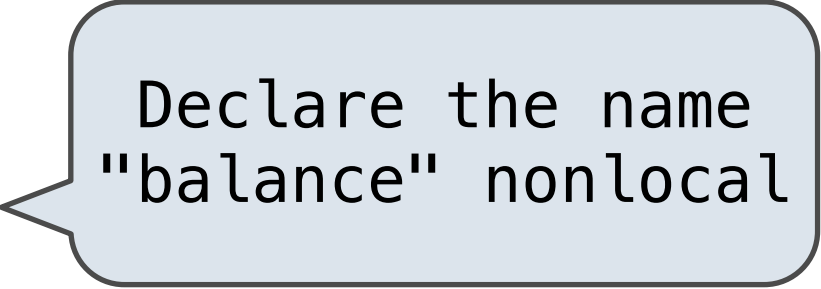
Local State via Non-Local Assignment

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Declare the name
"balance" nonlocal

Local State via Non-Local Assignment

```
def make_withdraw(balance):  
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    def withdraw(amount):  
        nonlocal balance  
        if amount > balance:
```

Declare the name
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def make_withdraw(balance):  
    """Return a withdraw function with a starting balance."""  
    def withdraw(amount):  
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        if amount > balance:  
            return 'Insufficient funds'  
        balance = balance - amount
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Local State via Non-Local Assignment

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def make_withdraw(balance):
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Re-bind balance where it
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Local State via Non-Local Assignment

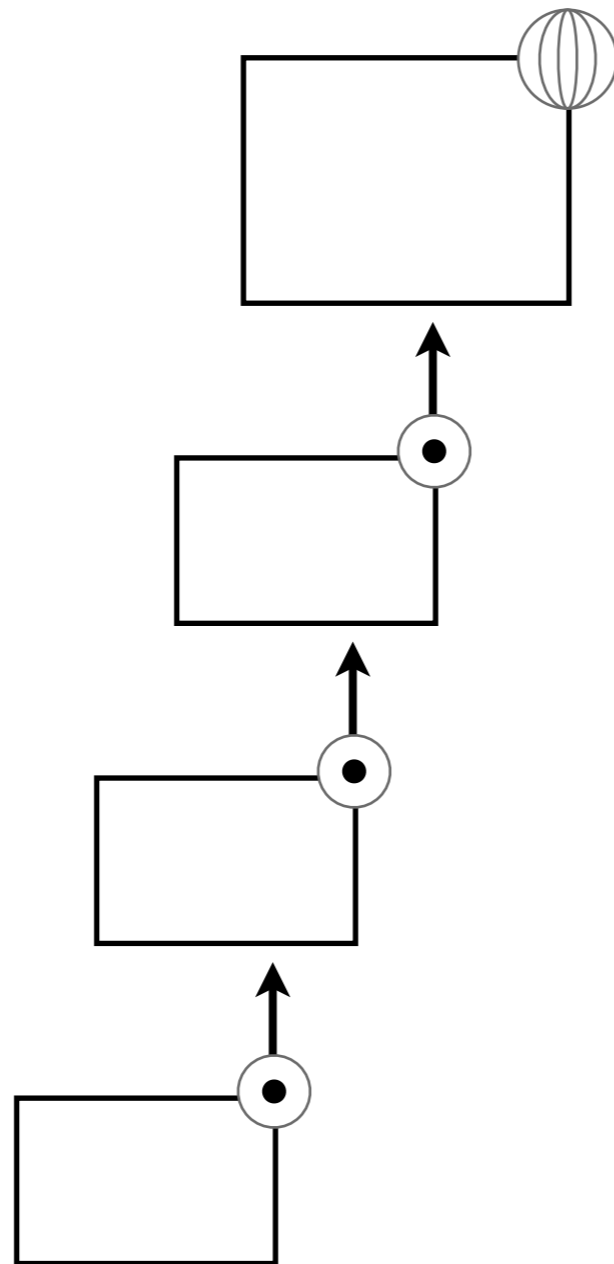
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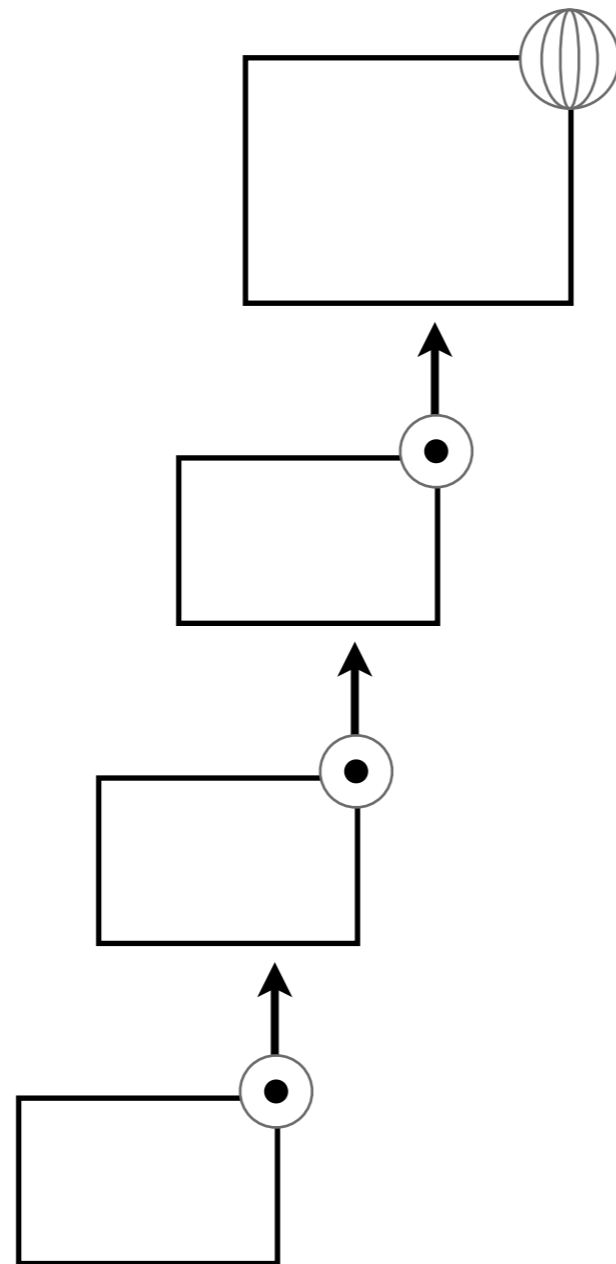
Re-bind balance where it was bound previously

Demo

Local, Non-Local, and Global Frames

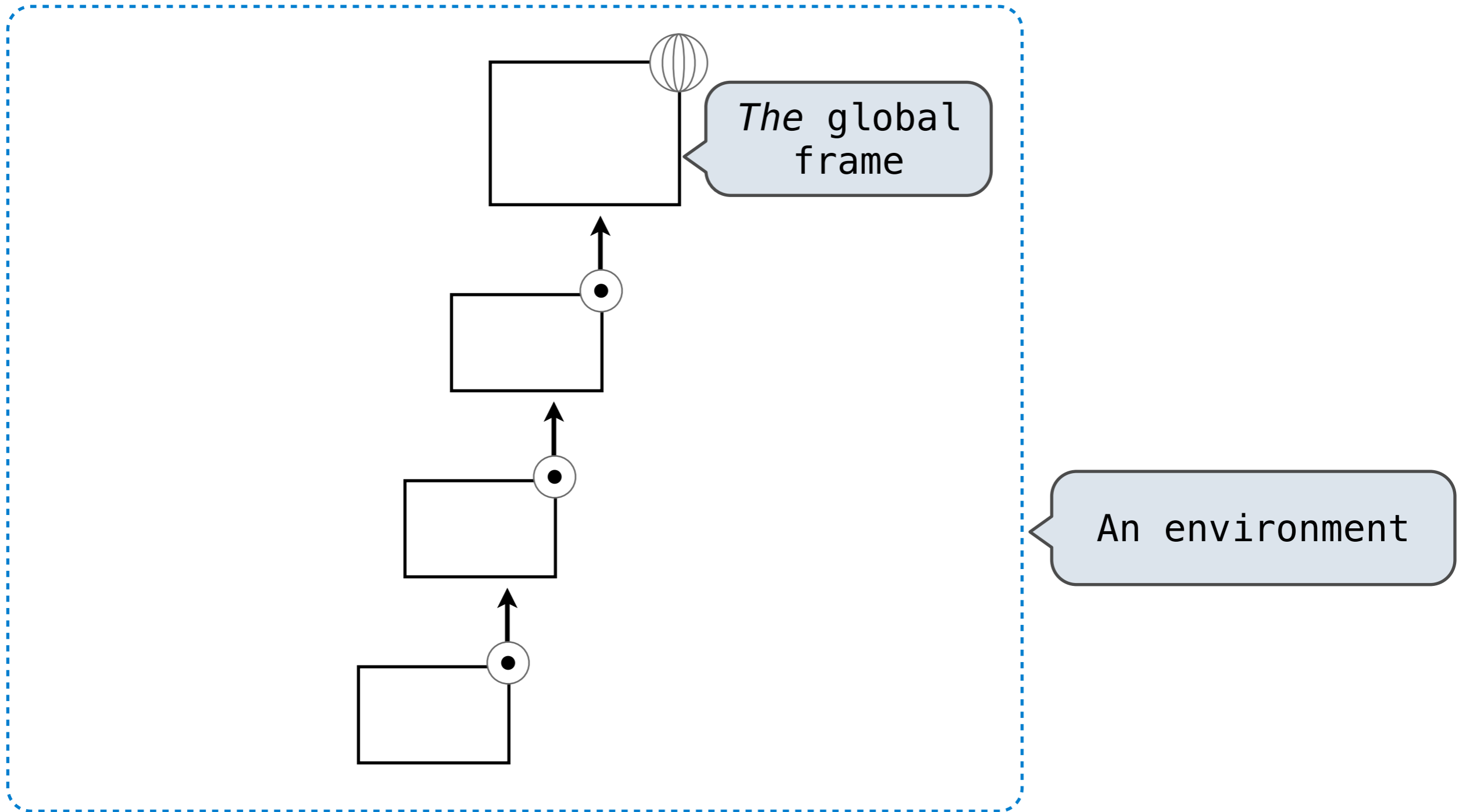


Local, Non-Local, and Global Frames

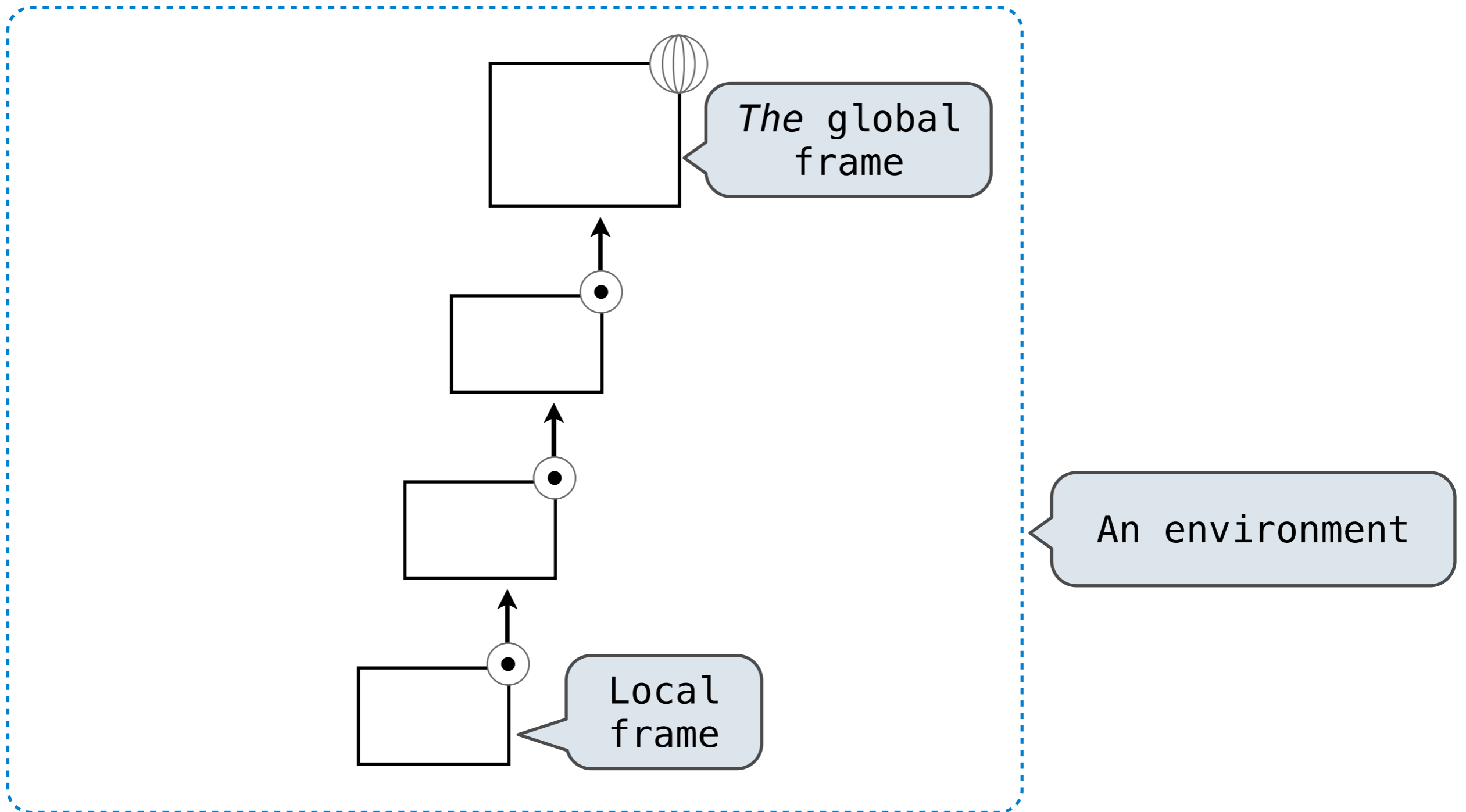


An environment

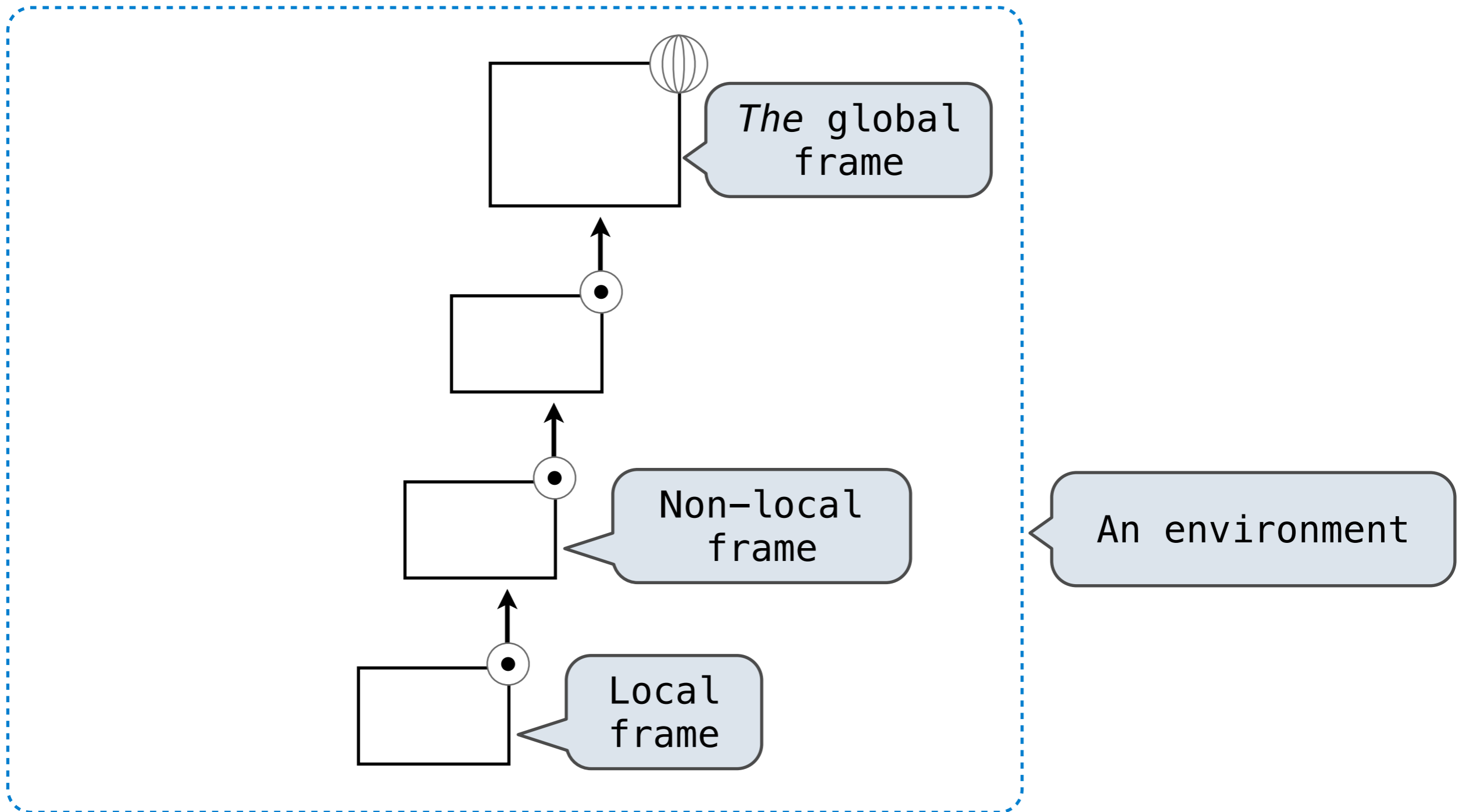
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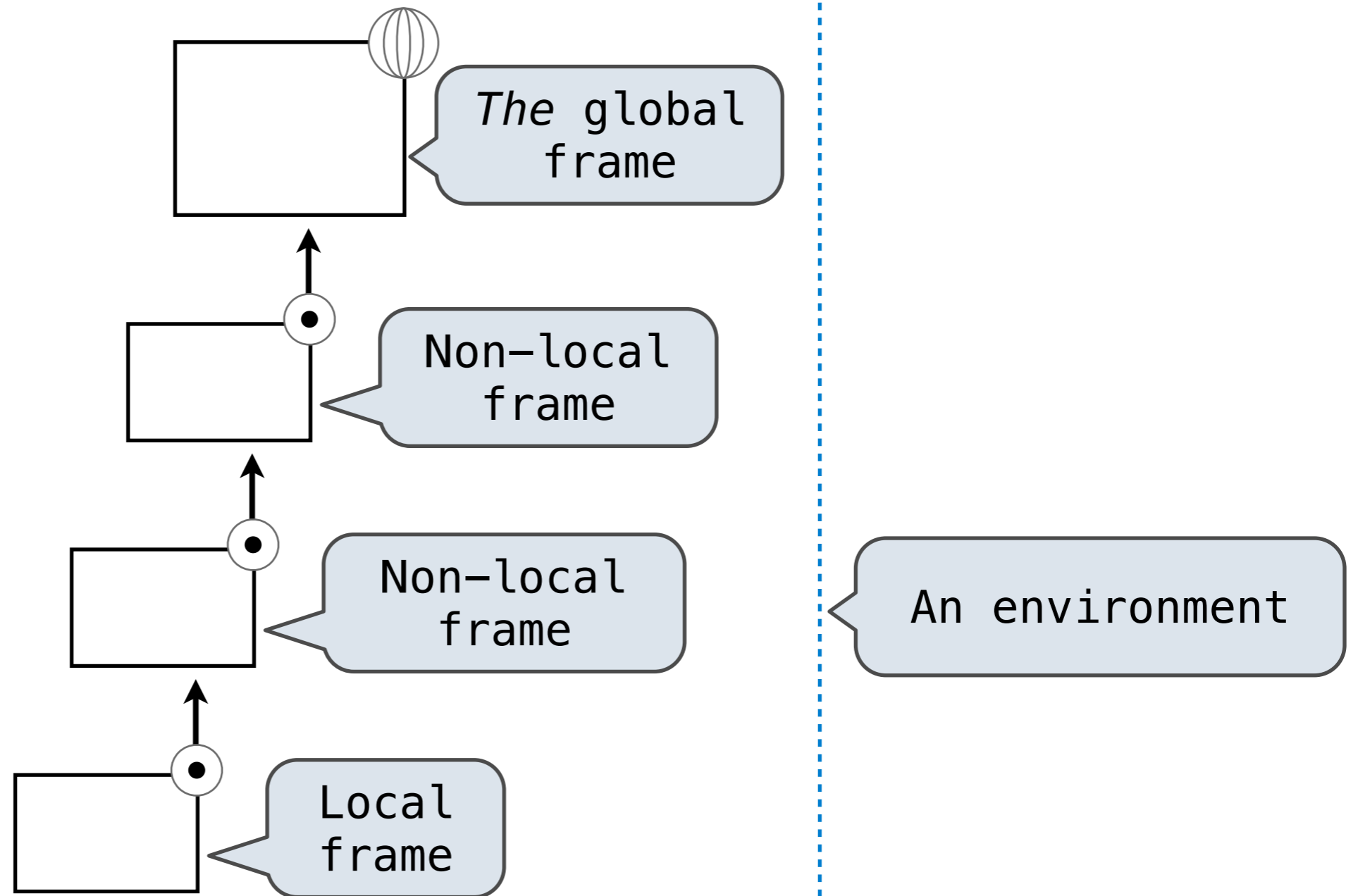
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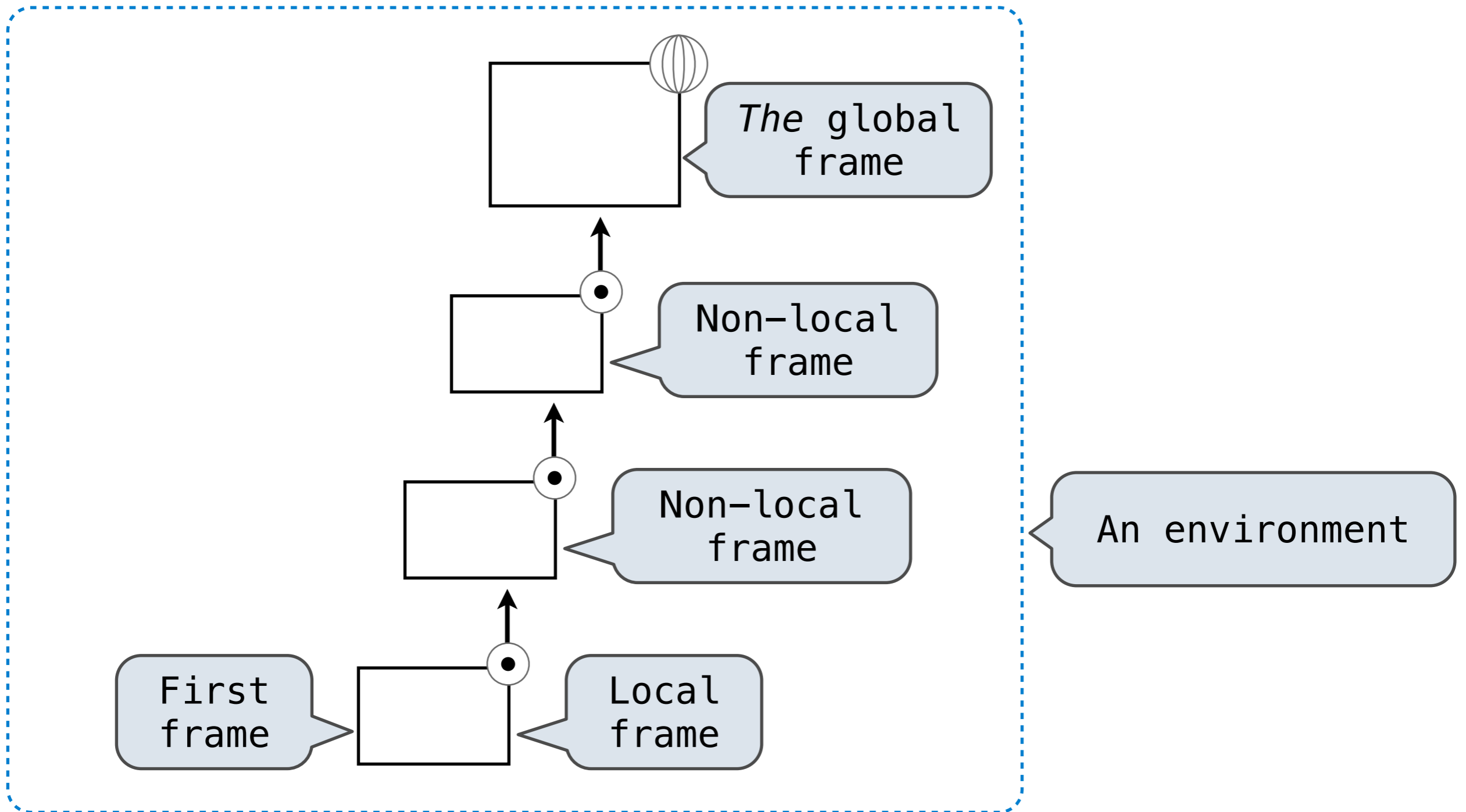
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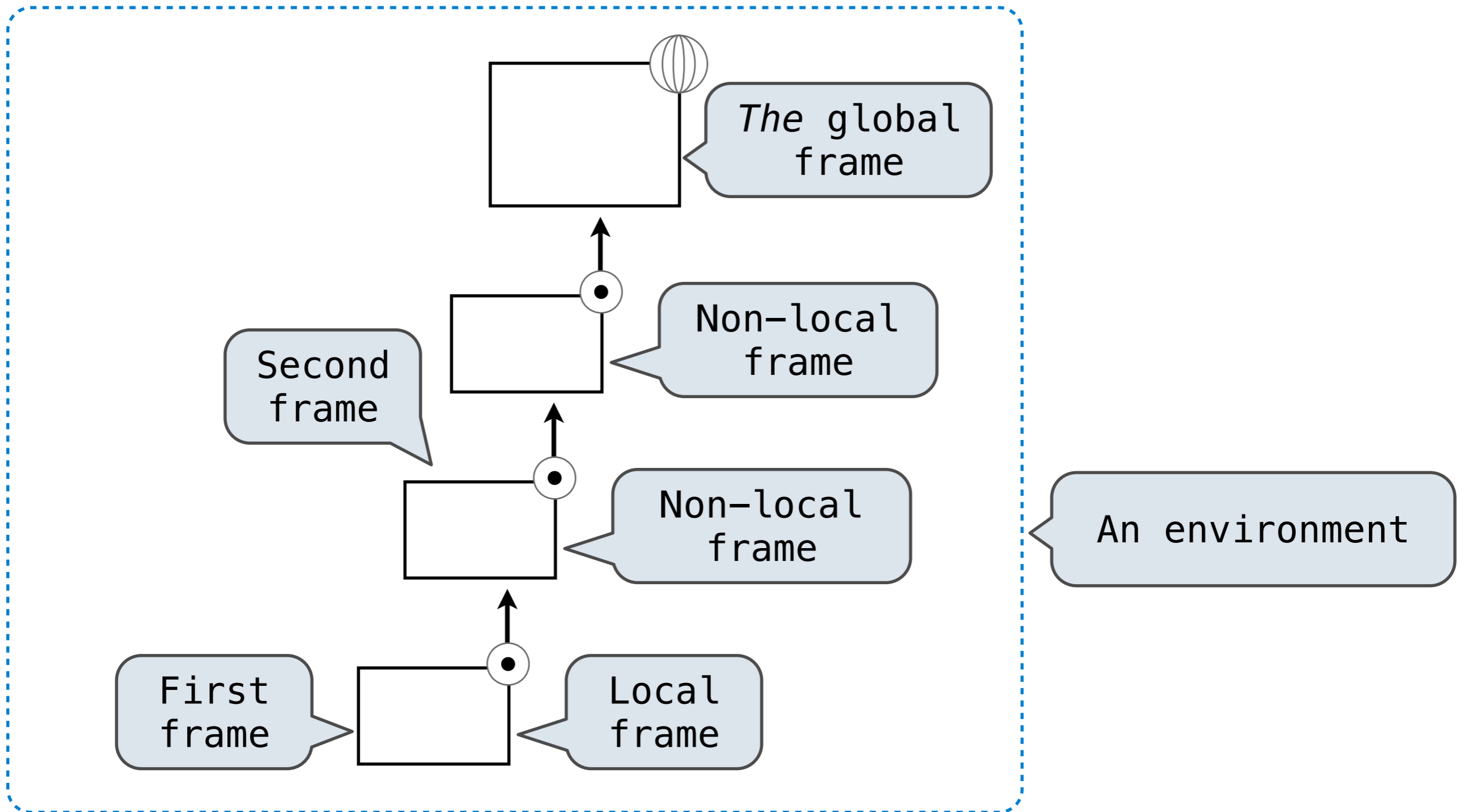
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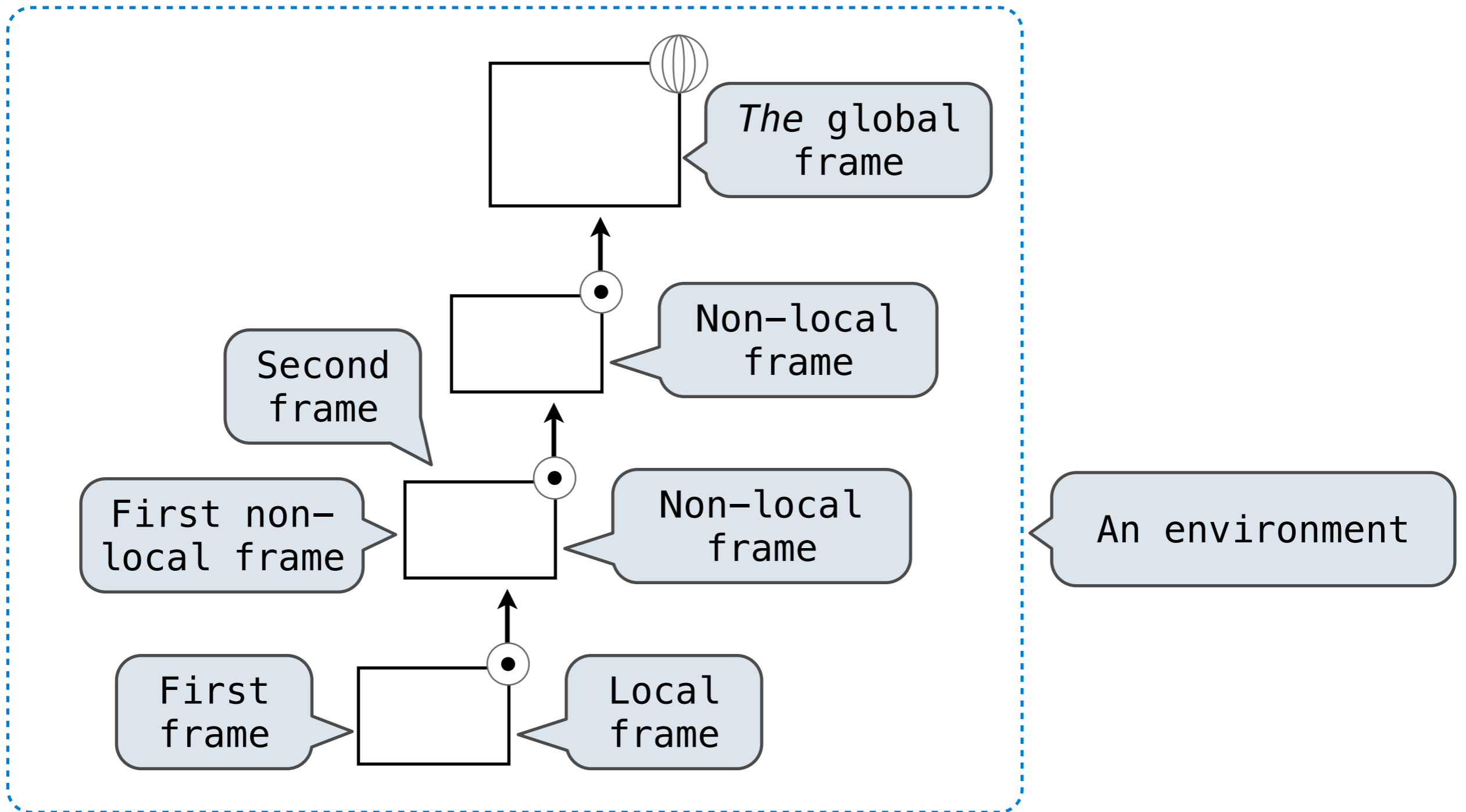
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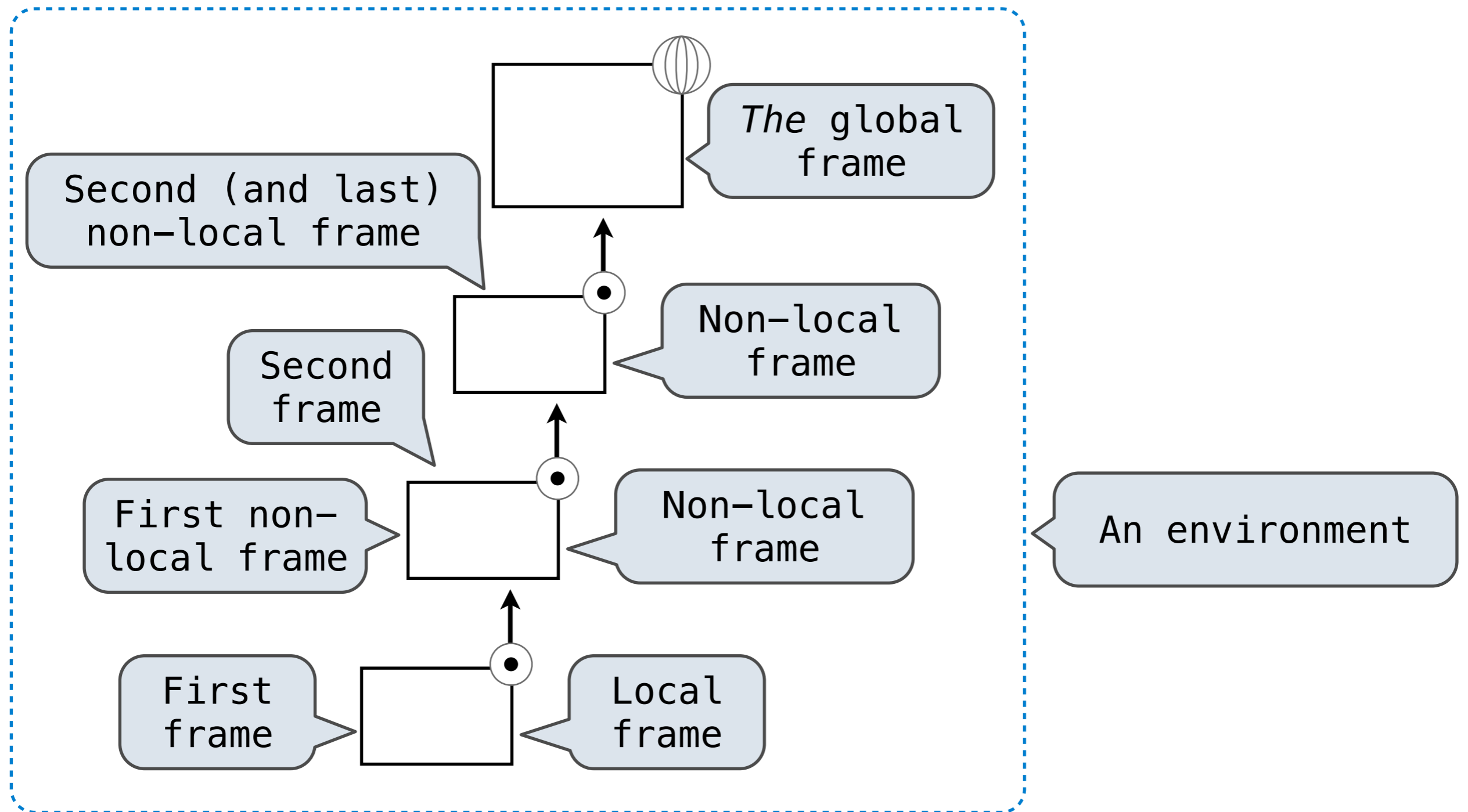
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Local, Non-Local, and Global Frames



The Effect of Nonlocal Statements

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Python Docs: an "enclosing scope"

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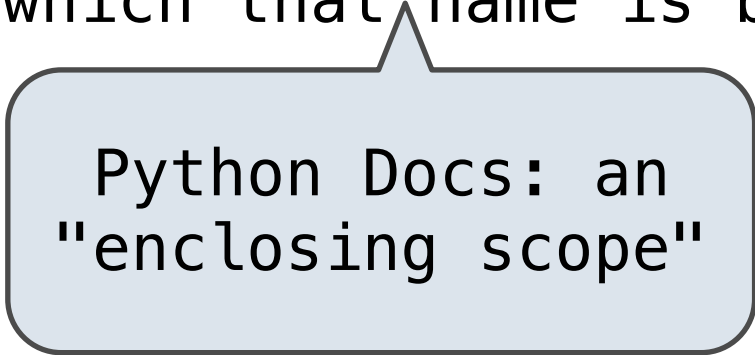


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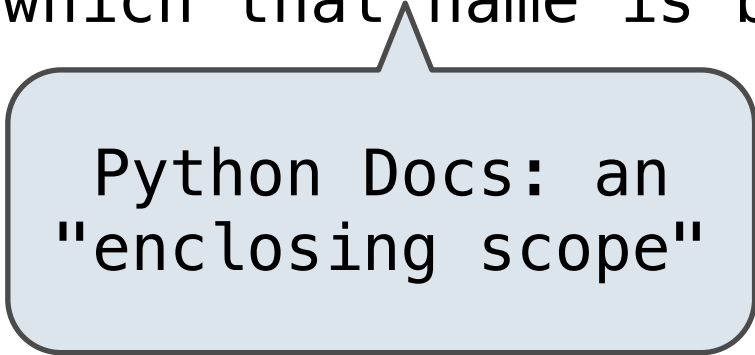
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Names listed in a nonlocal statement must not collide with pre-existing bindings in the local scope.

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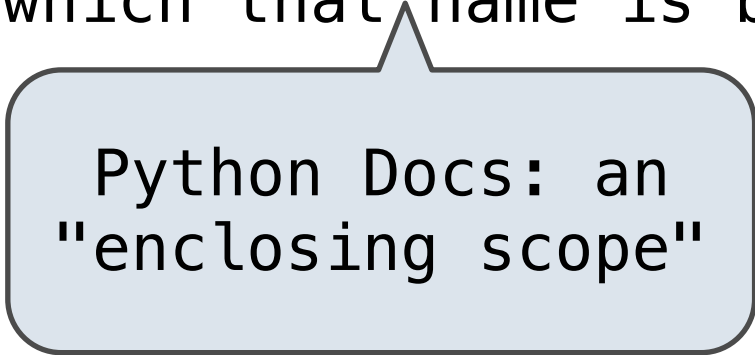
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<http://www.python.org/dev/peps/pep-3104/>

The Many Meanings of Assignment Statements

$$x = 2$$

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Status

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-
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Create a new binding from name "x" to object 2 in the first frame of the current environment.

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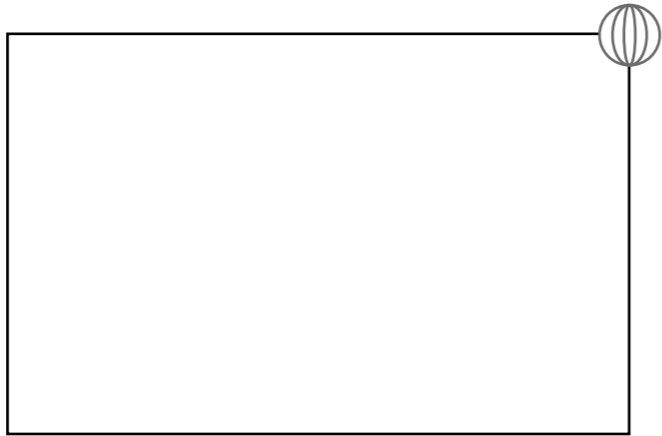
SyntaxError: name 'x' is parameter and nonlocal

Assignment Review: Teenage Mutant Ninja Turtles



```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2  
  
def ninja(x):  
    return x + 2  
  
def turtle(x):  
    return x * y + 2  
y, ninja = 5, turtle  
mutant(y)
```

Assignment Review: Teenage Mutant Ninja Turtles



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mutant(y):  
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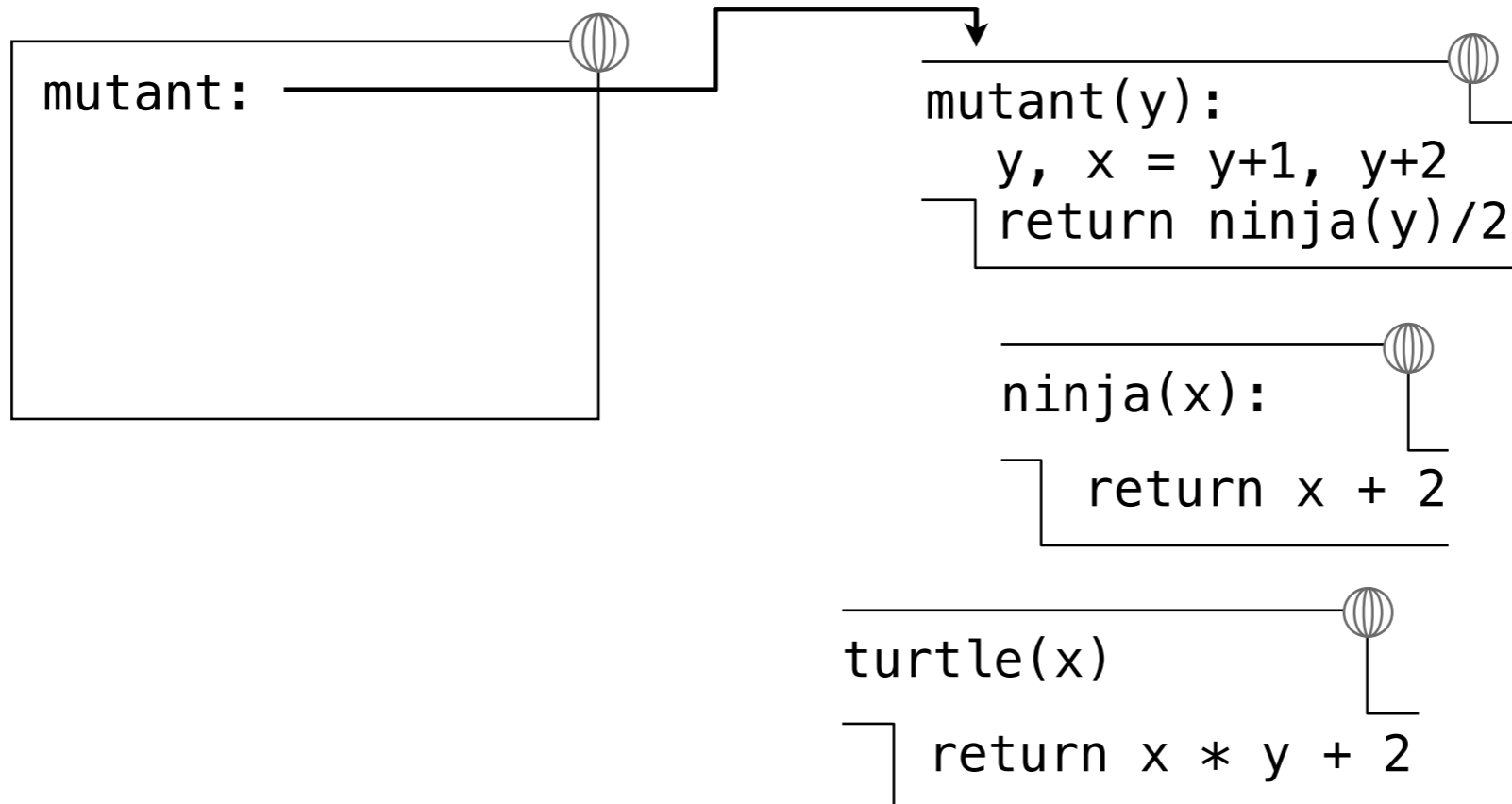
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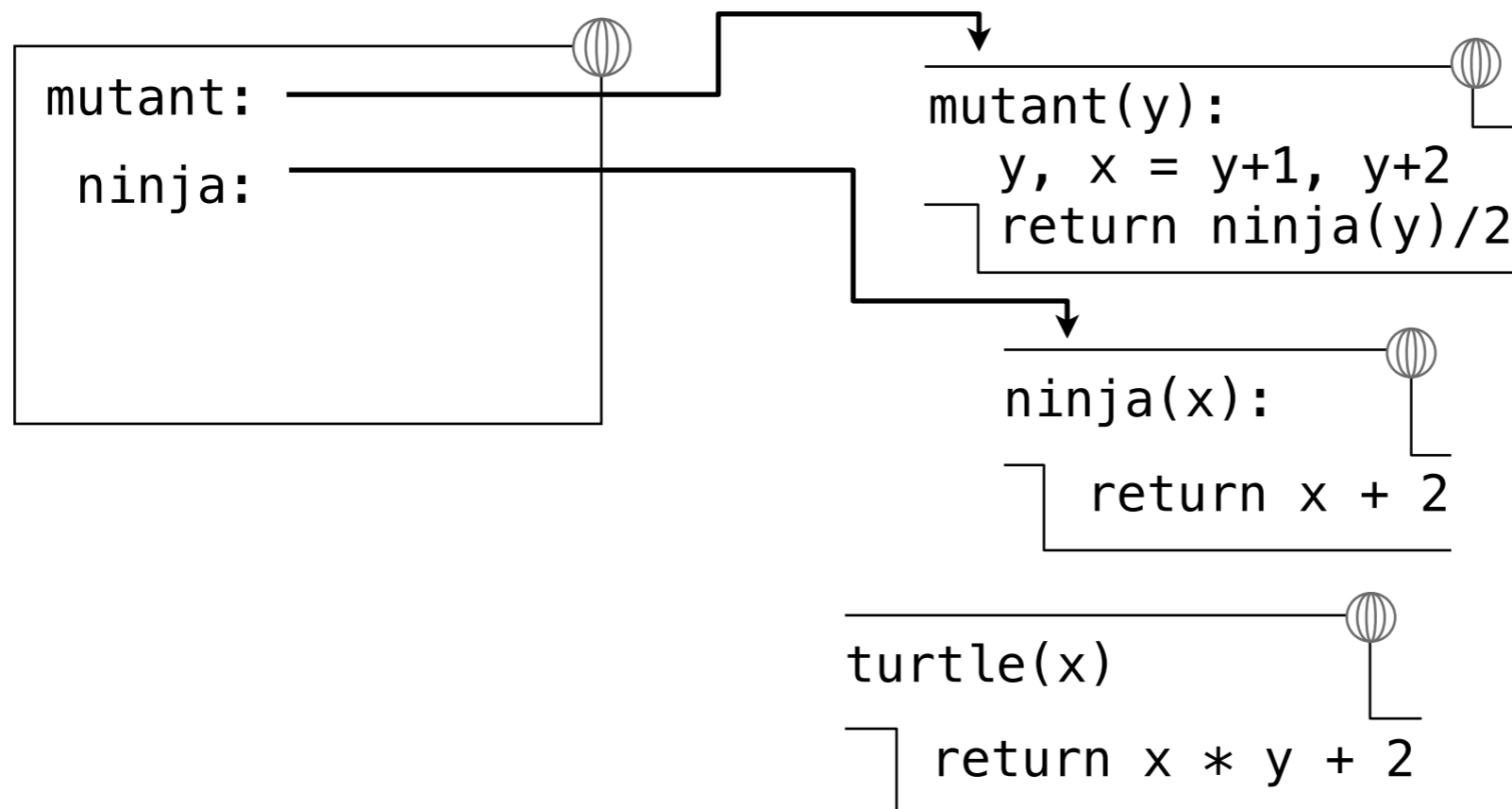
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Assignment Review: Teenage Mutant Ninja Turtles



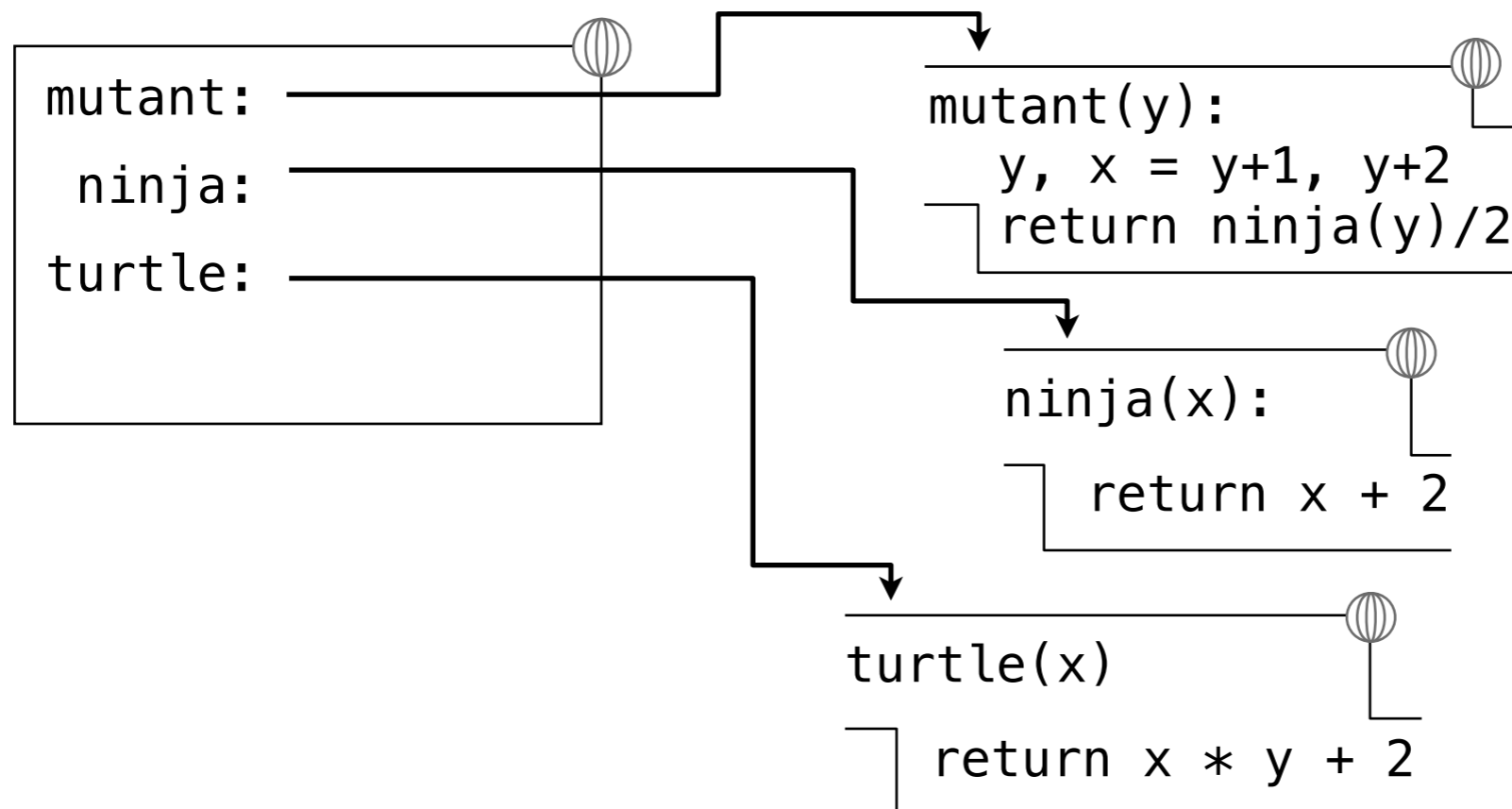
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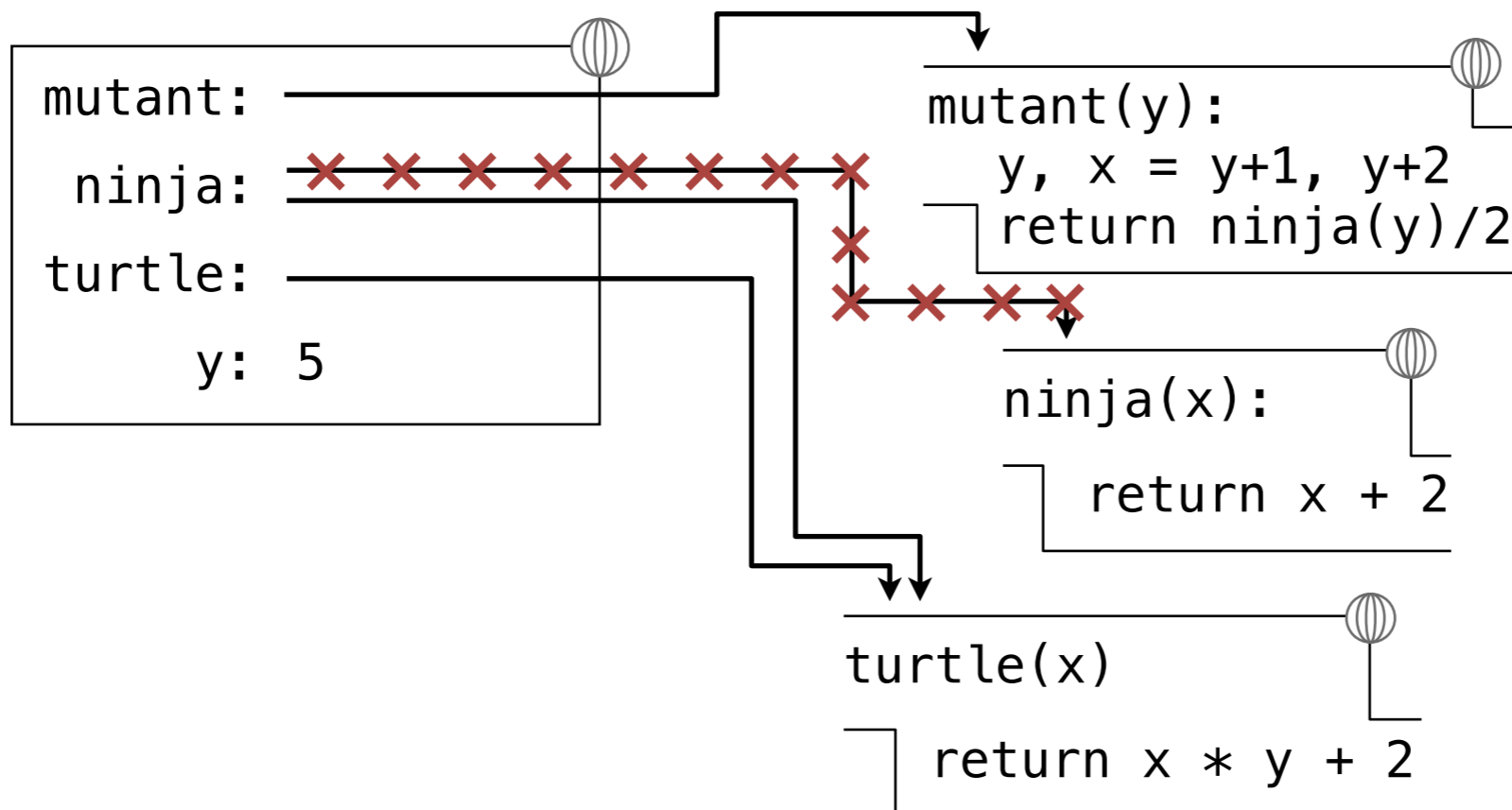
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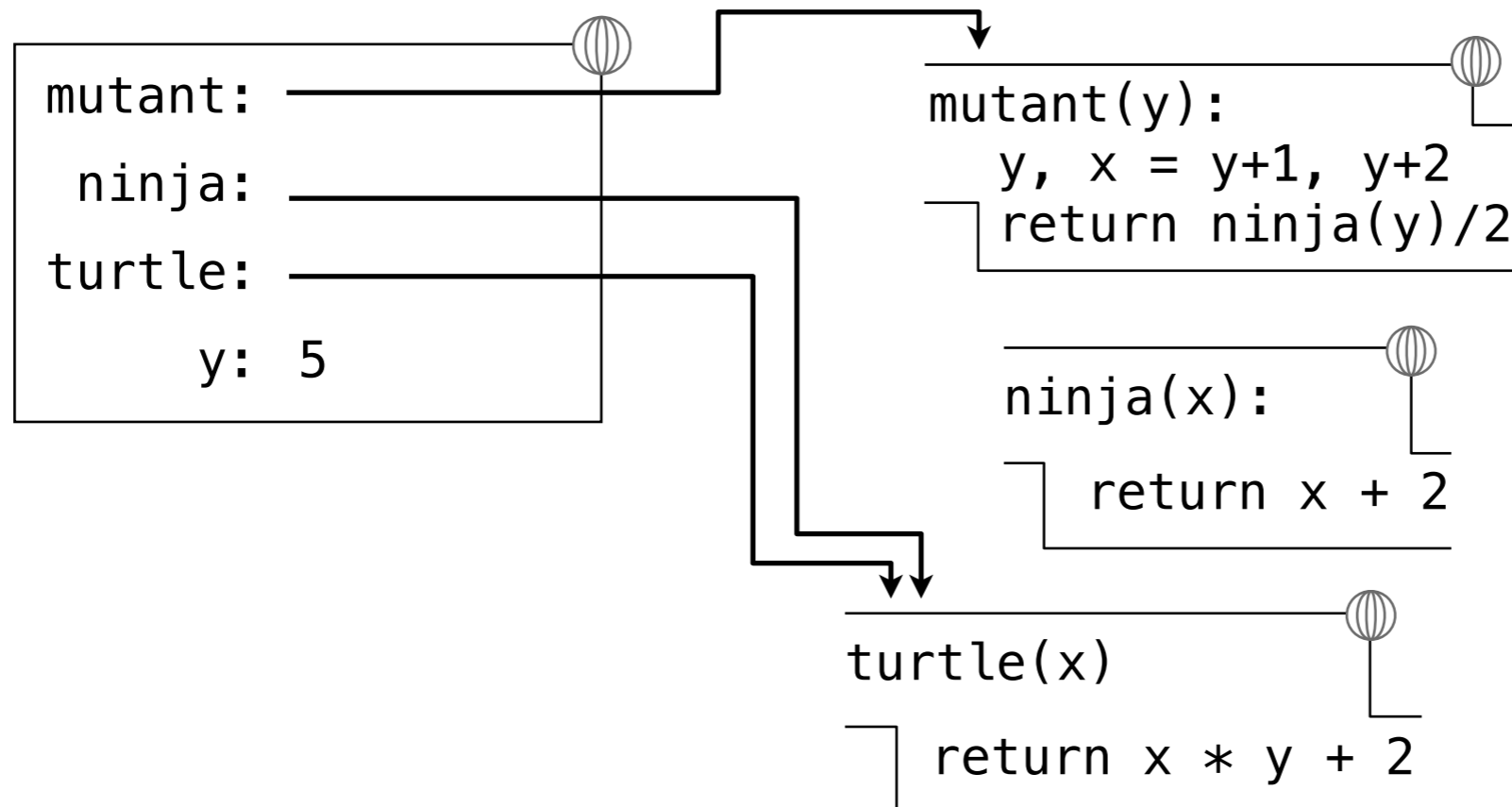
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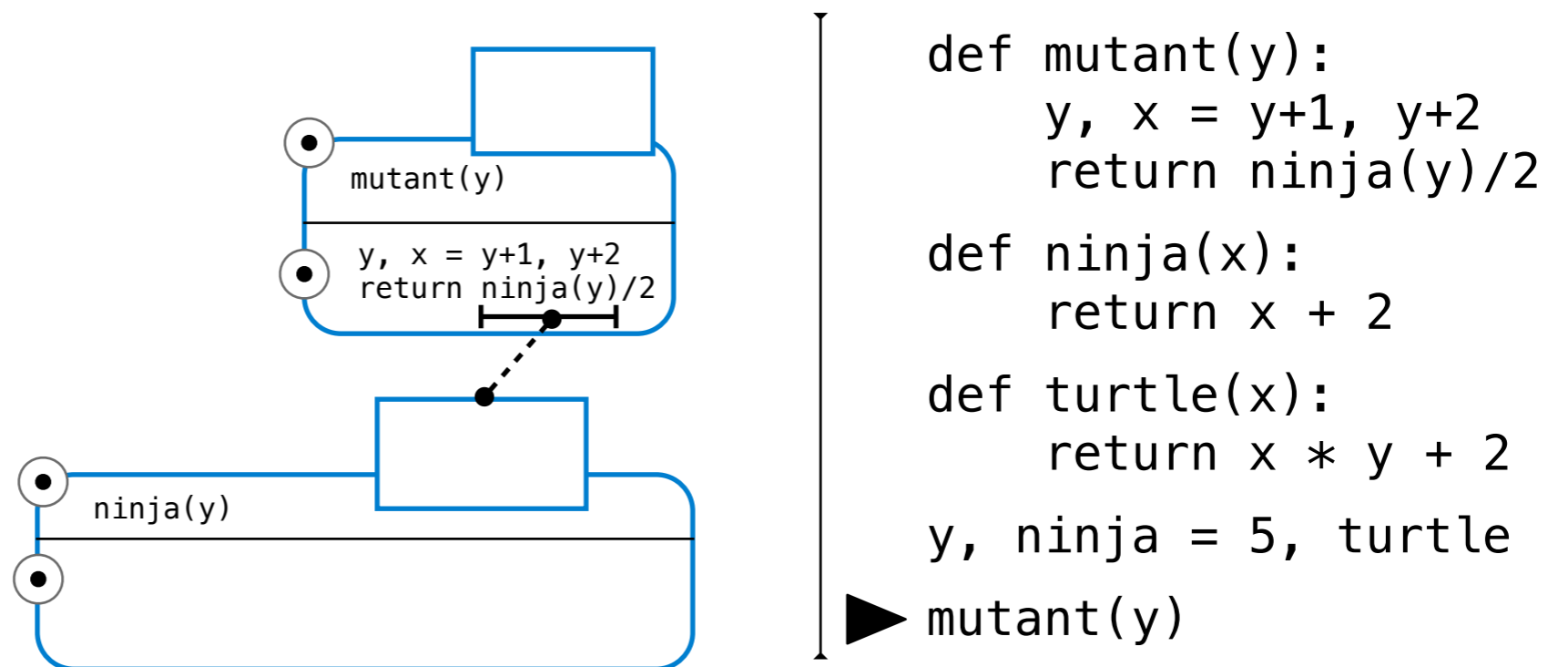
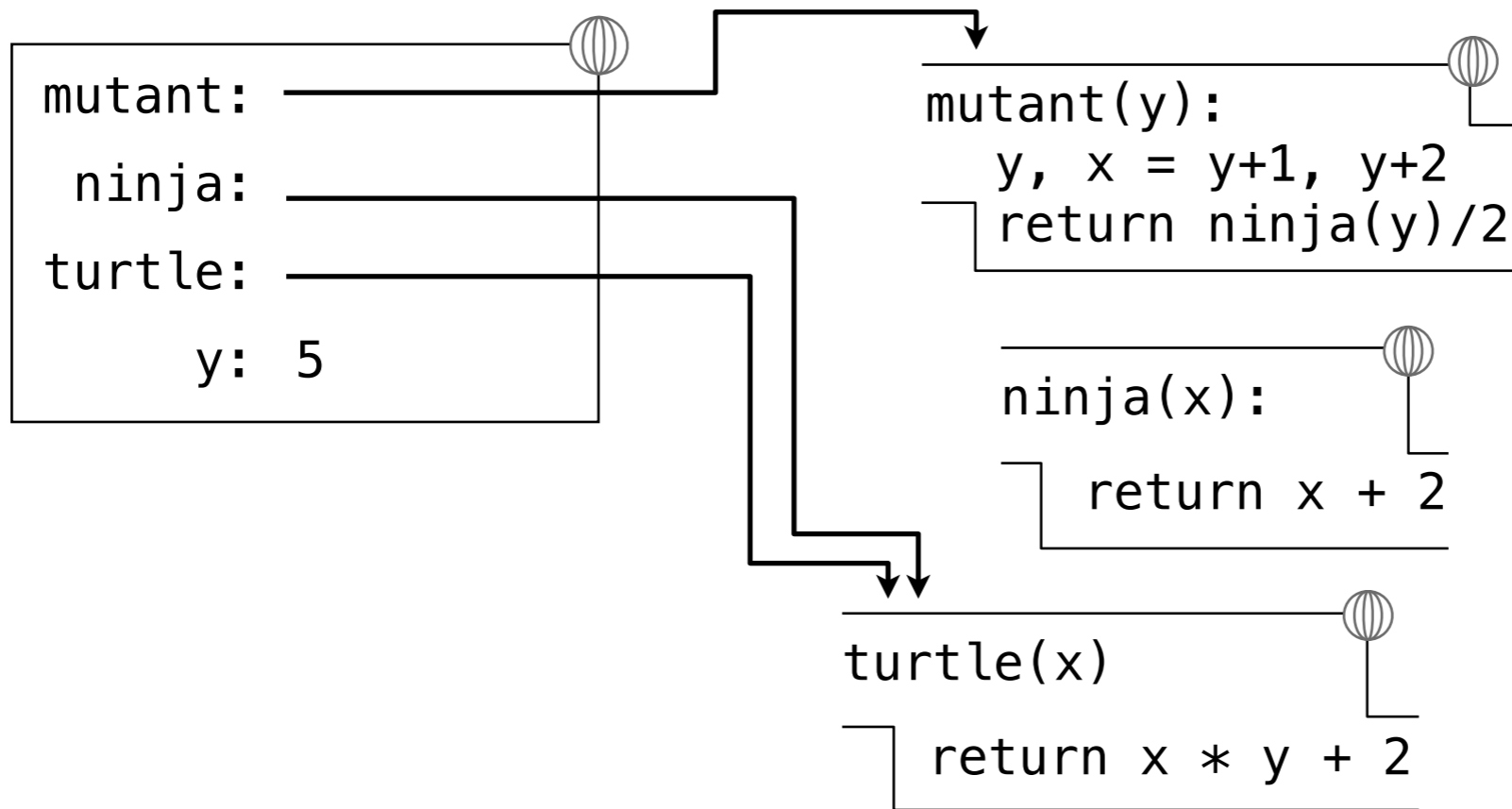
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def ninja(x):
    return x + 2

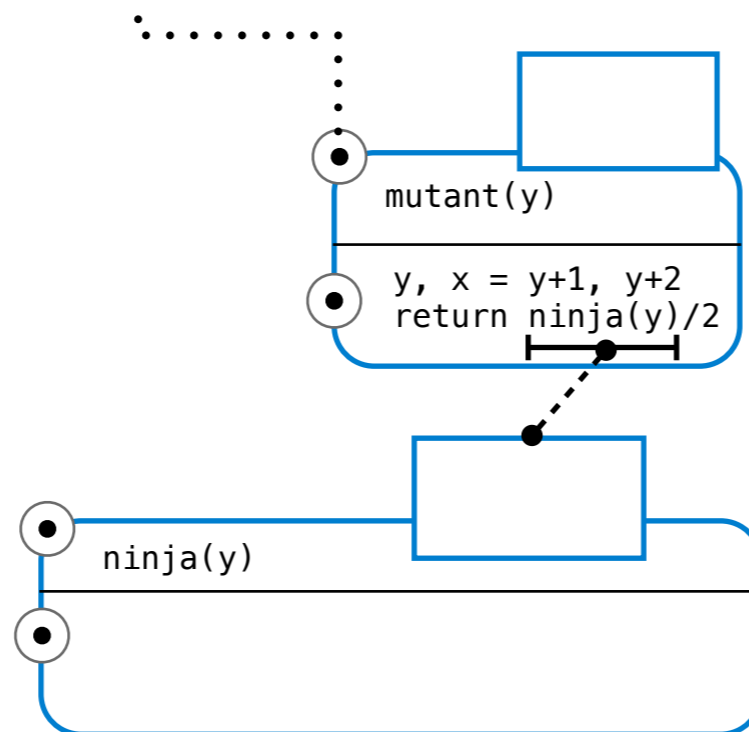
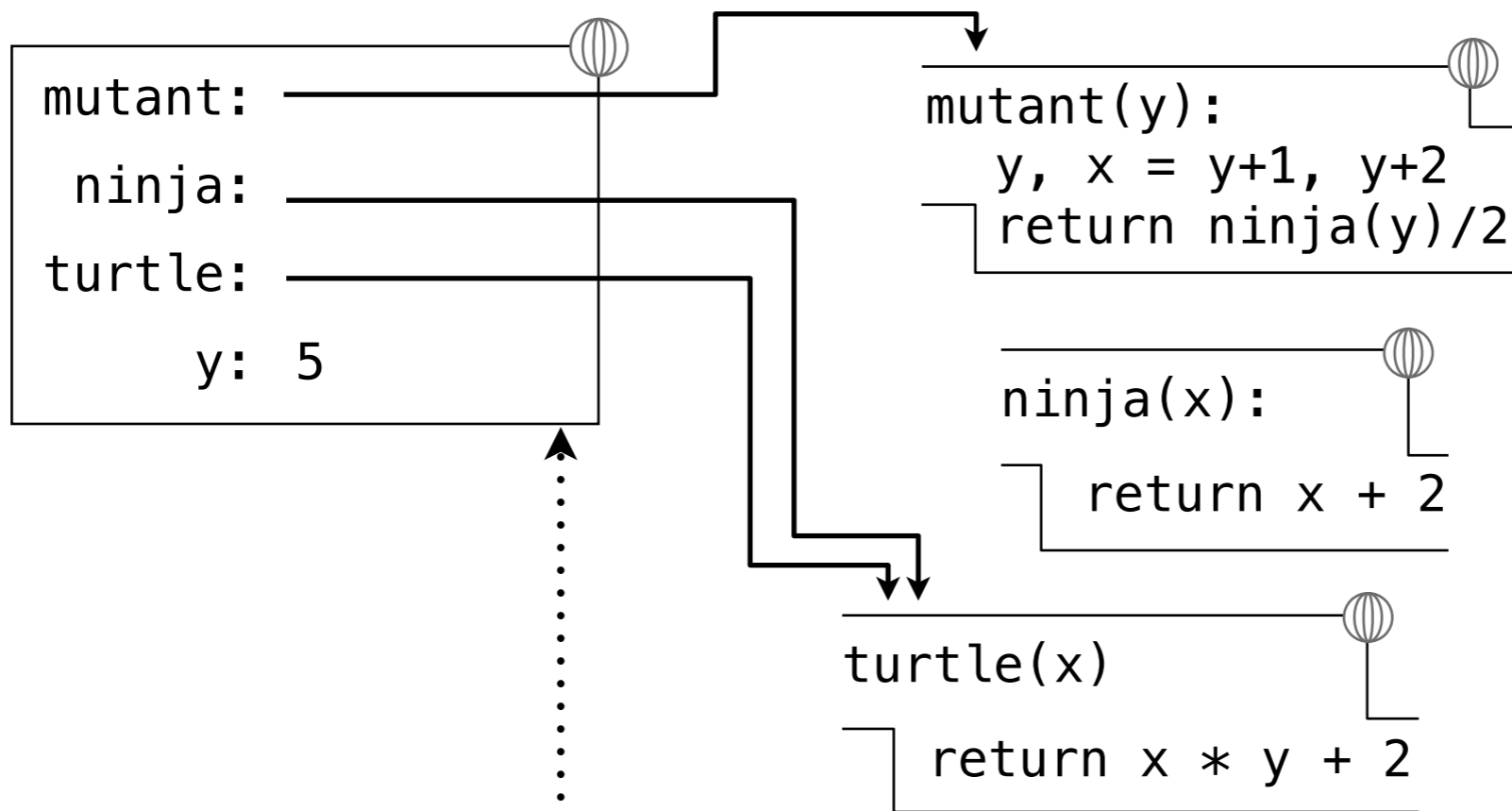
def turtle(x):
    return x * y + 2

y, ninja = 5, turtle
mutant(y)
```

Assignment Review: Teenage Mutant Ninja Turtles



Assignment Review: Teenage Mutant Ninja Turtles



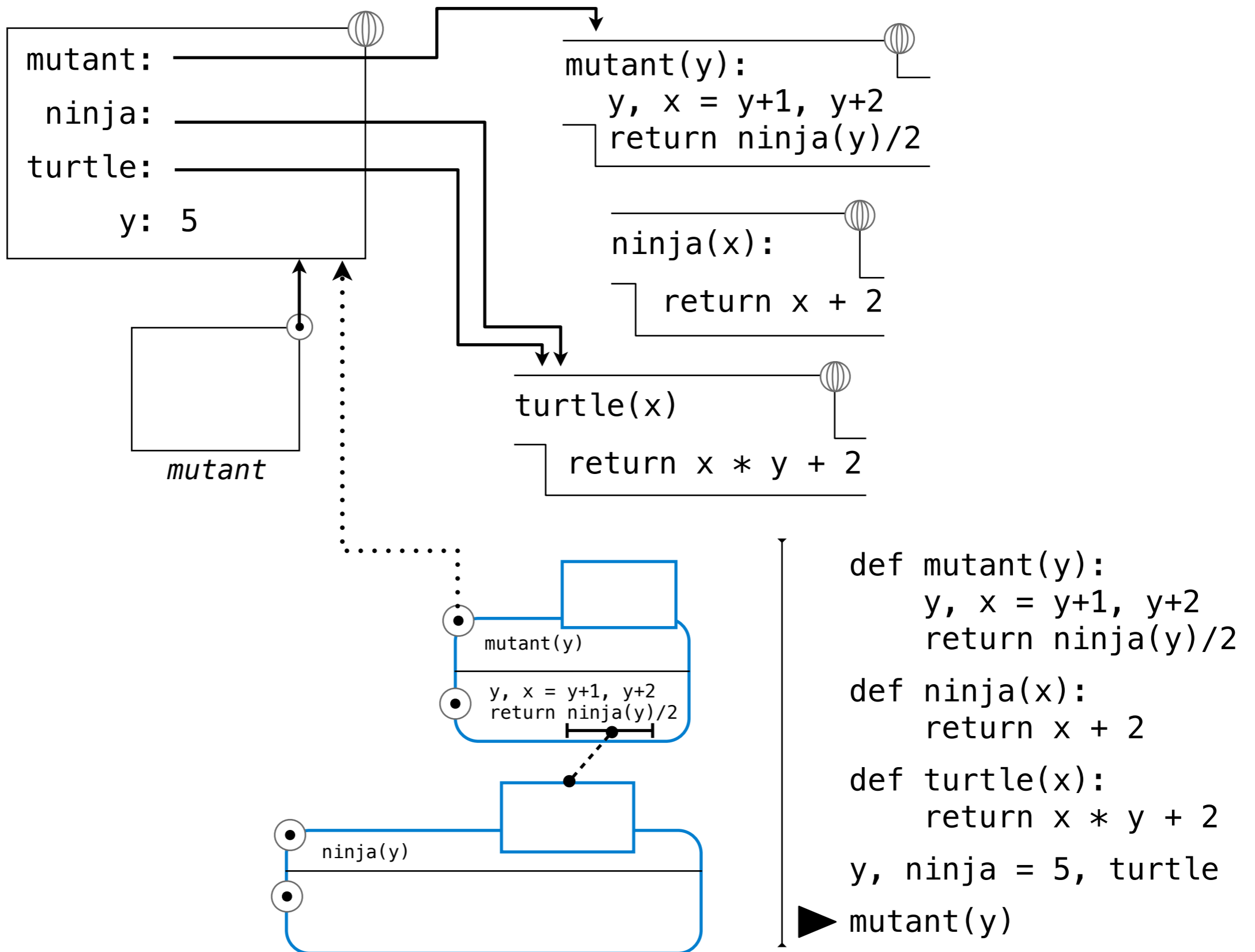
```
def mutant(y):
    y, x = y+1, y+2
    return ninja(y)/2

def ninja(x):
    return x + 2

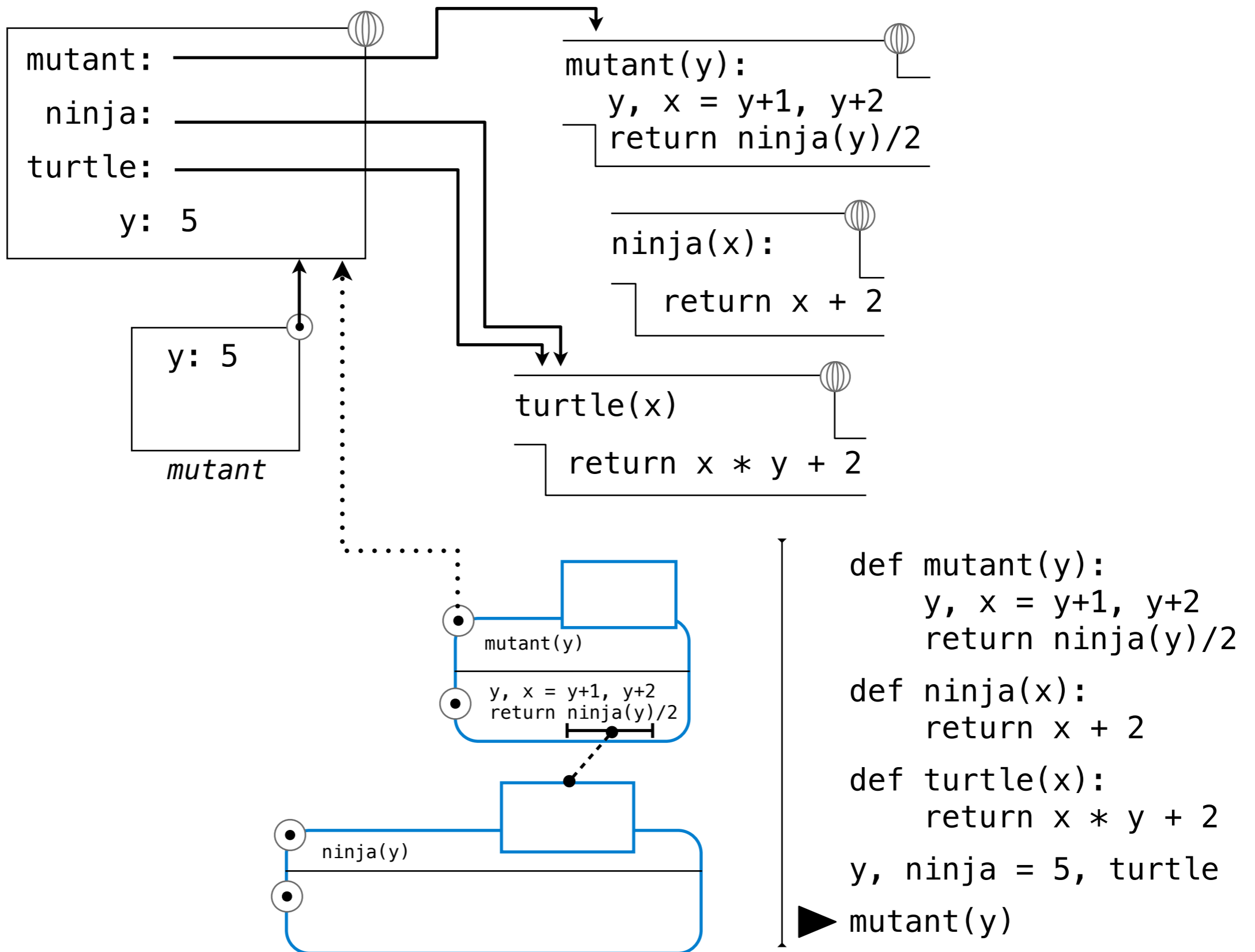
def turtle(x):
    return x * y + 2

y, ninja = 5, turtle
mutant(y)
```

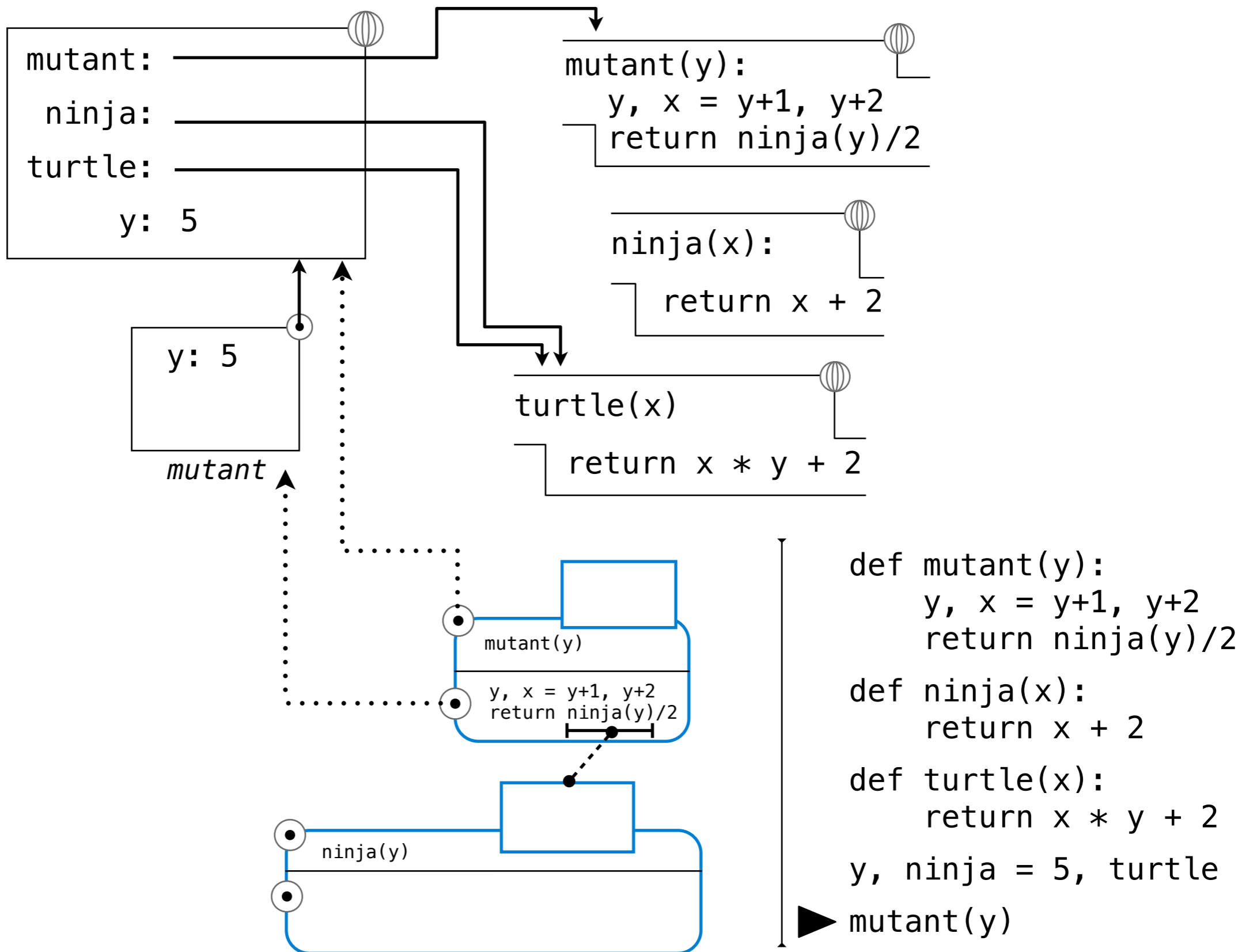
Assignment Review: Teenage Mutant Ninja Turtles



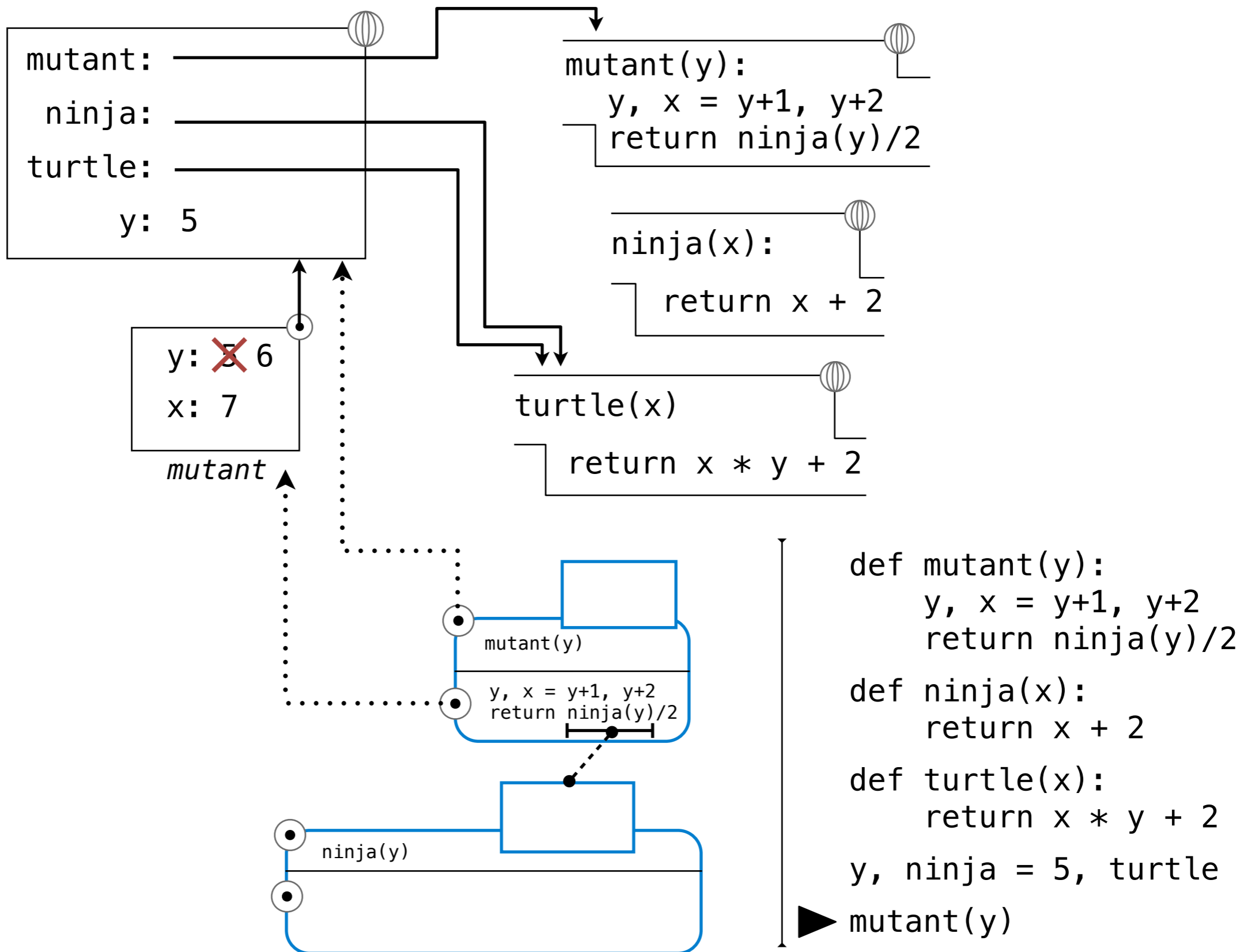
Assignment Review: Teenage Mutant Ninja Turtles



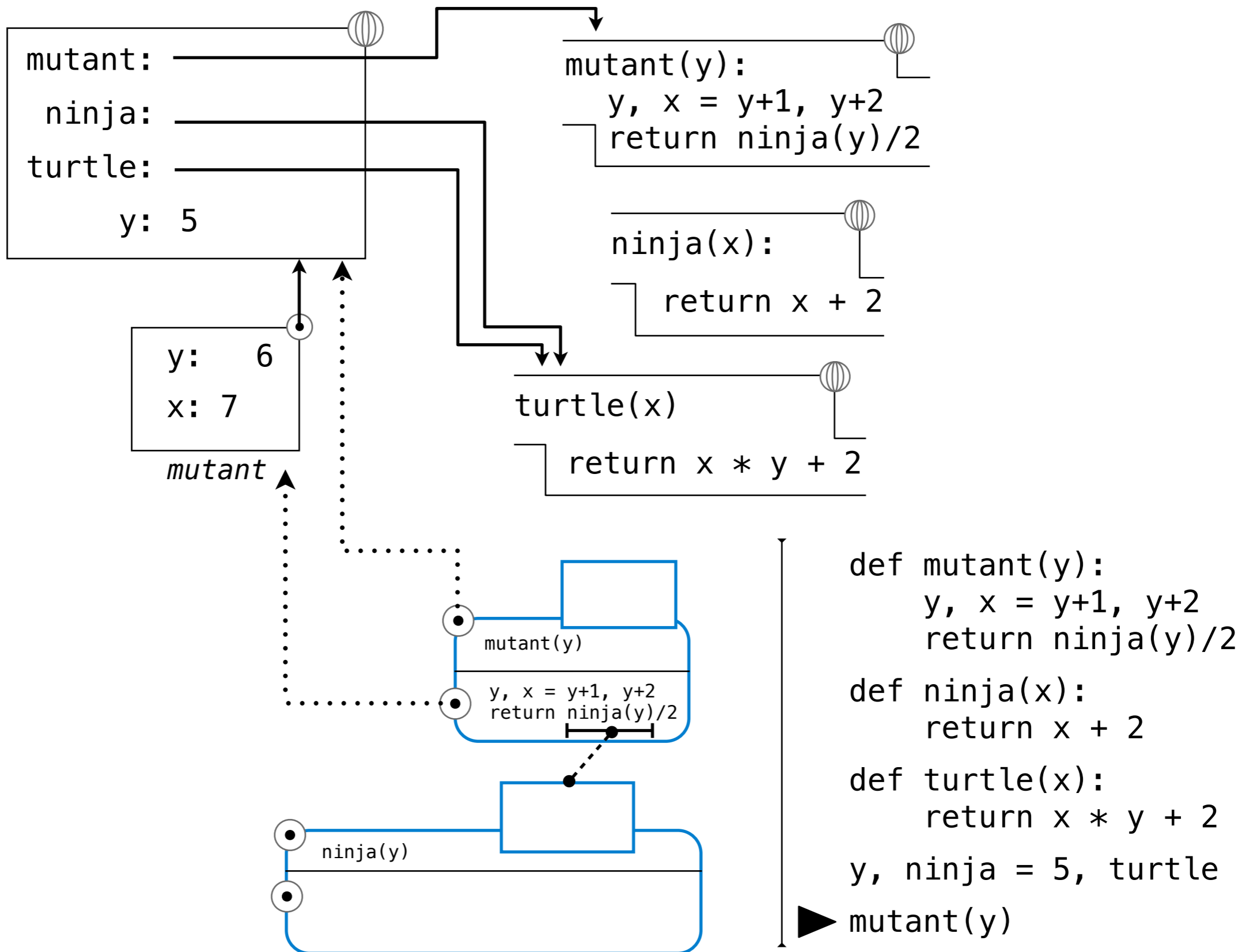
Assignment Review: Teenage Mutant Ninja Turtles



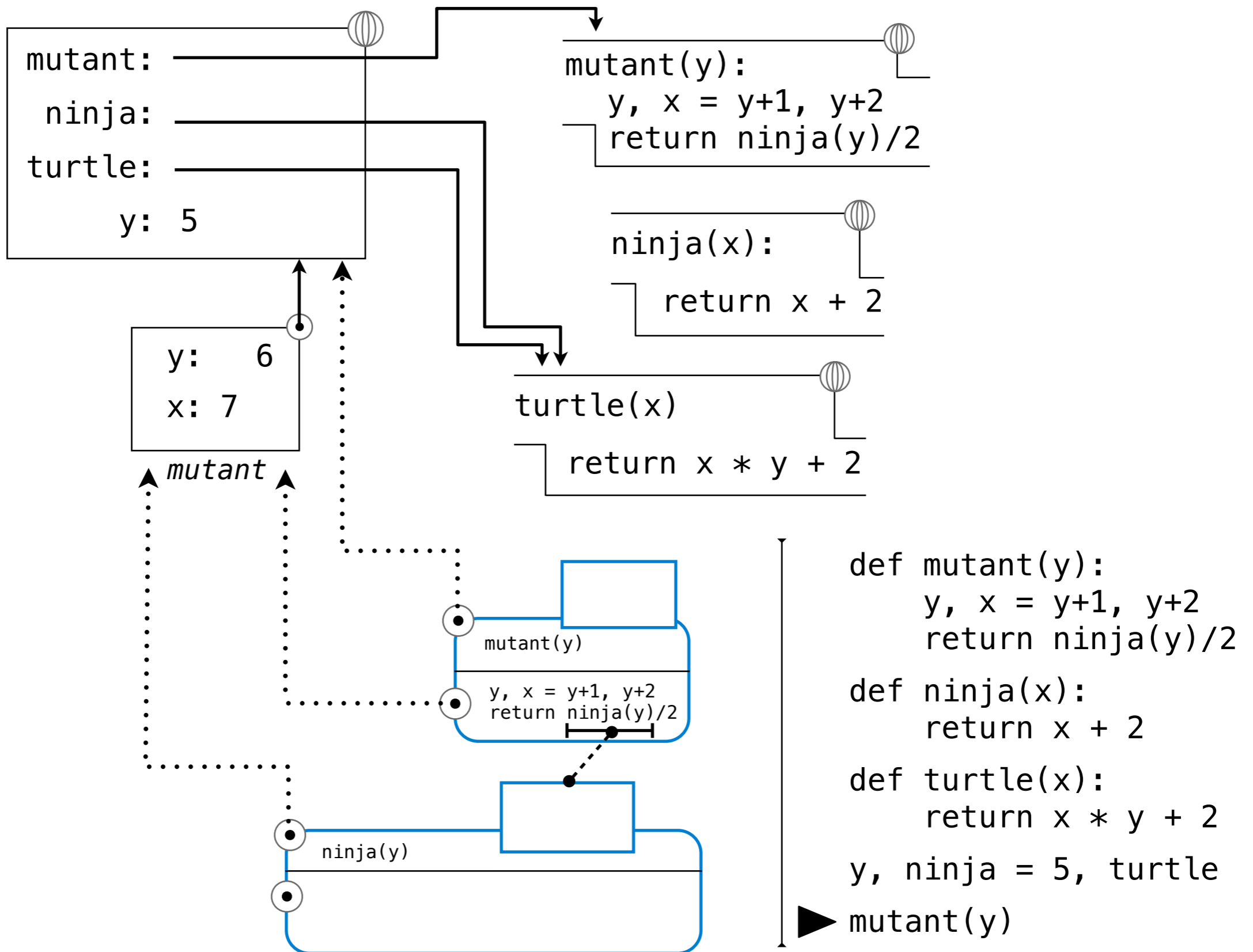
Assignment Review: Teenage Mutant Ninja Turtles



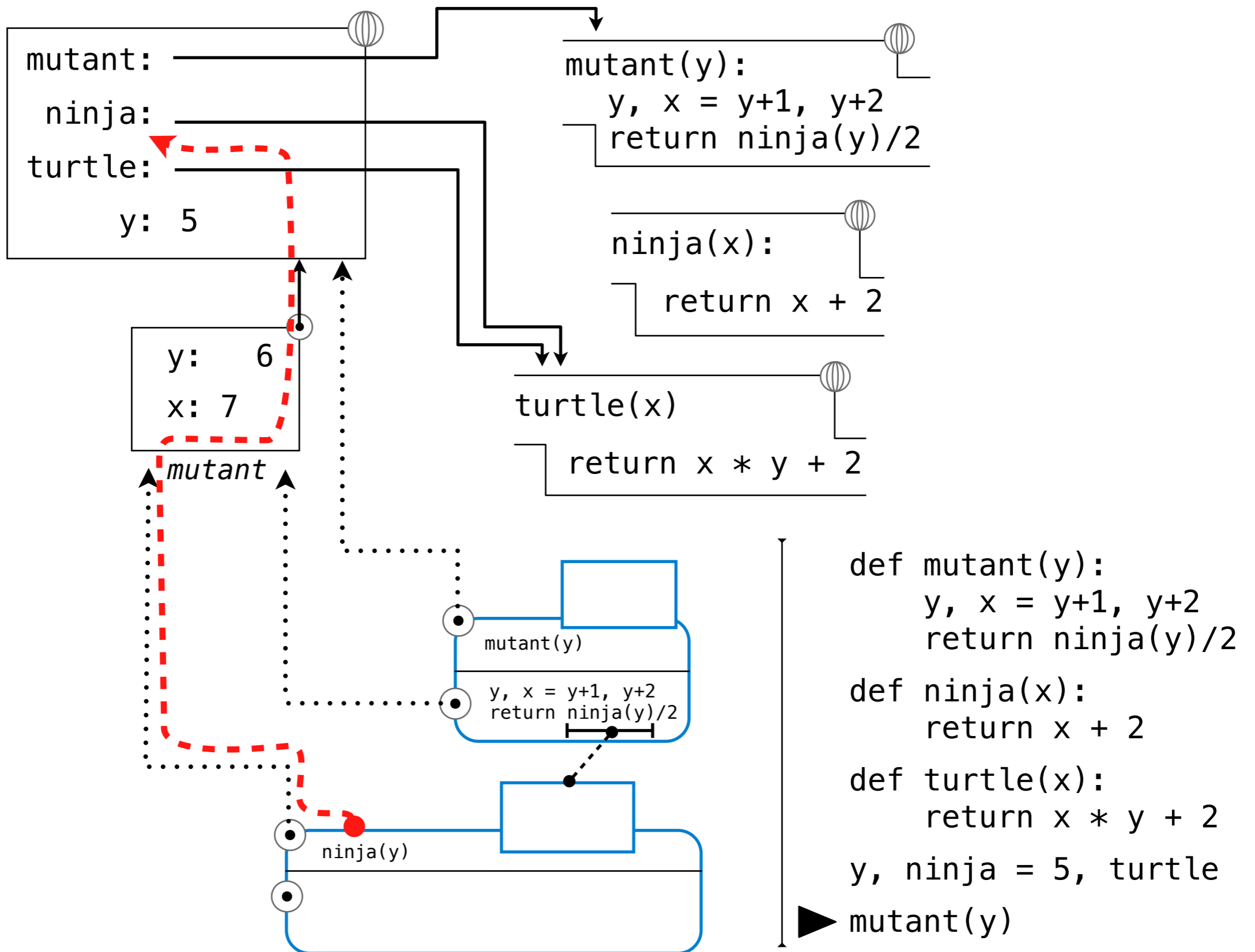
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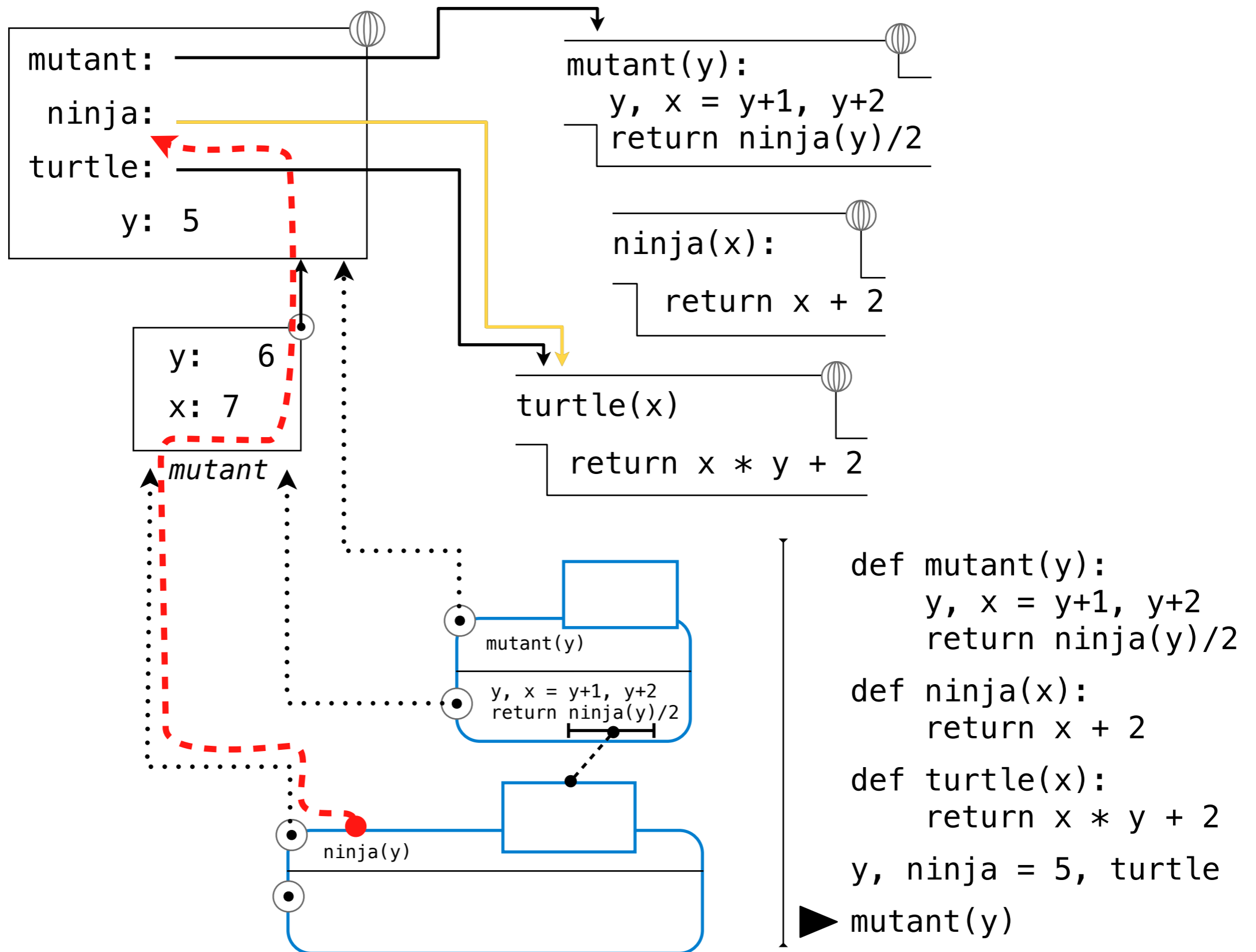
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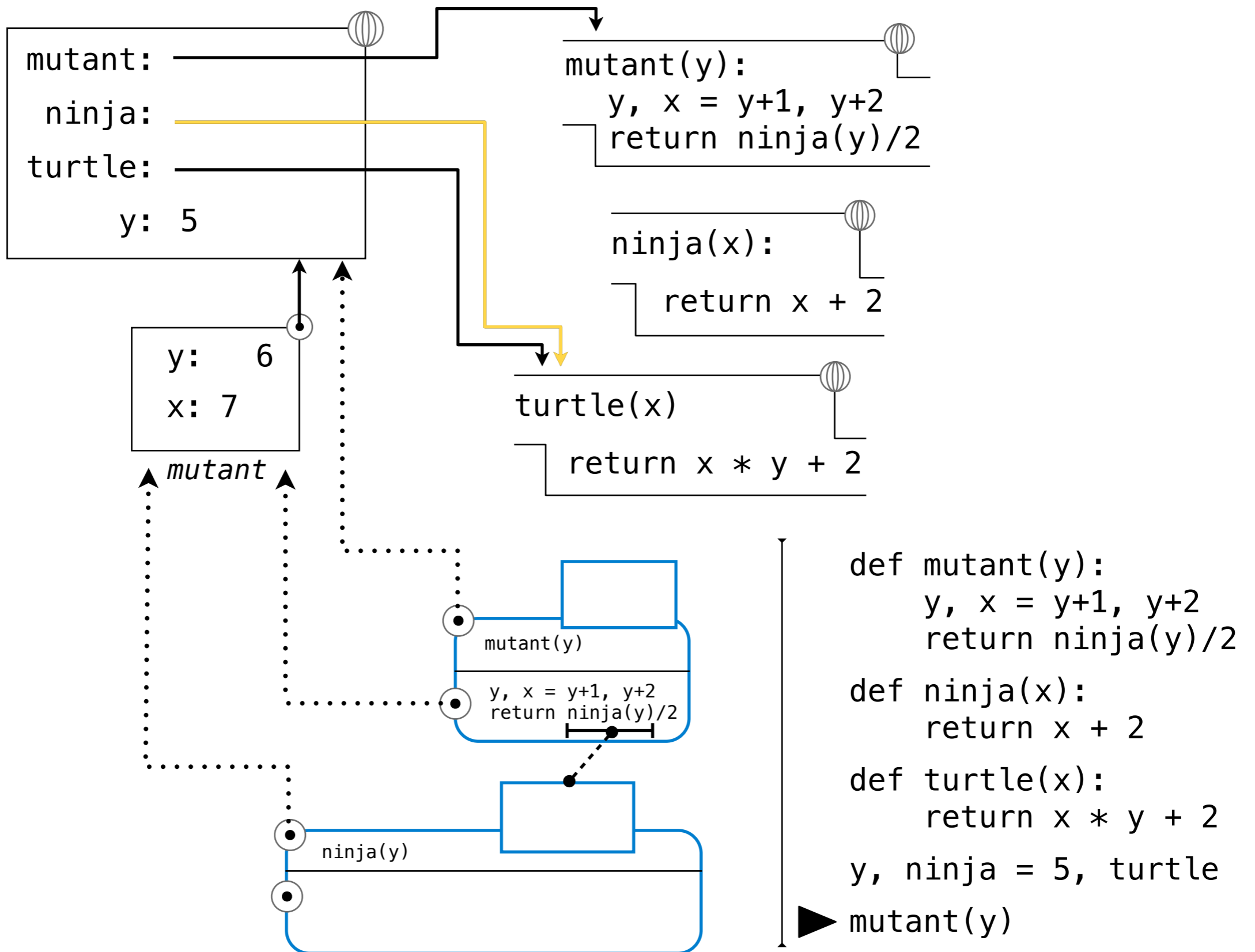
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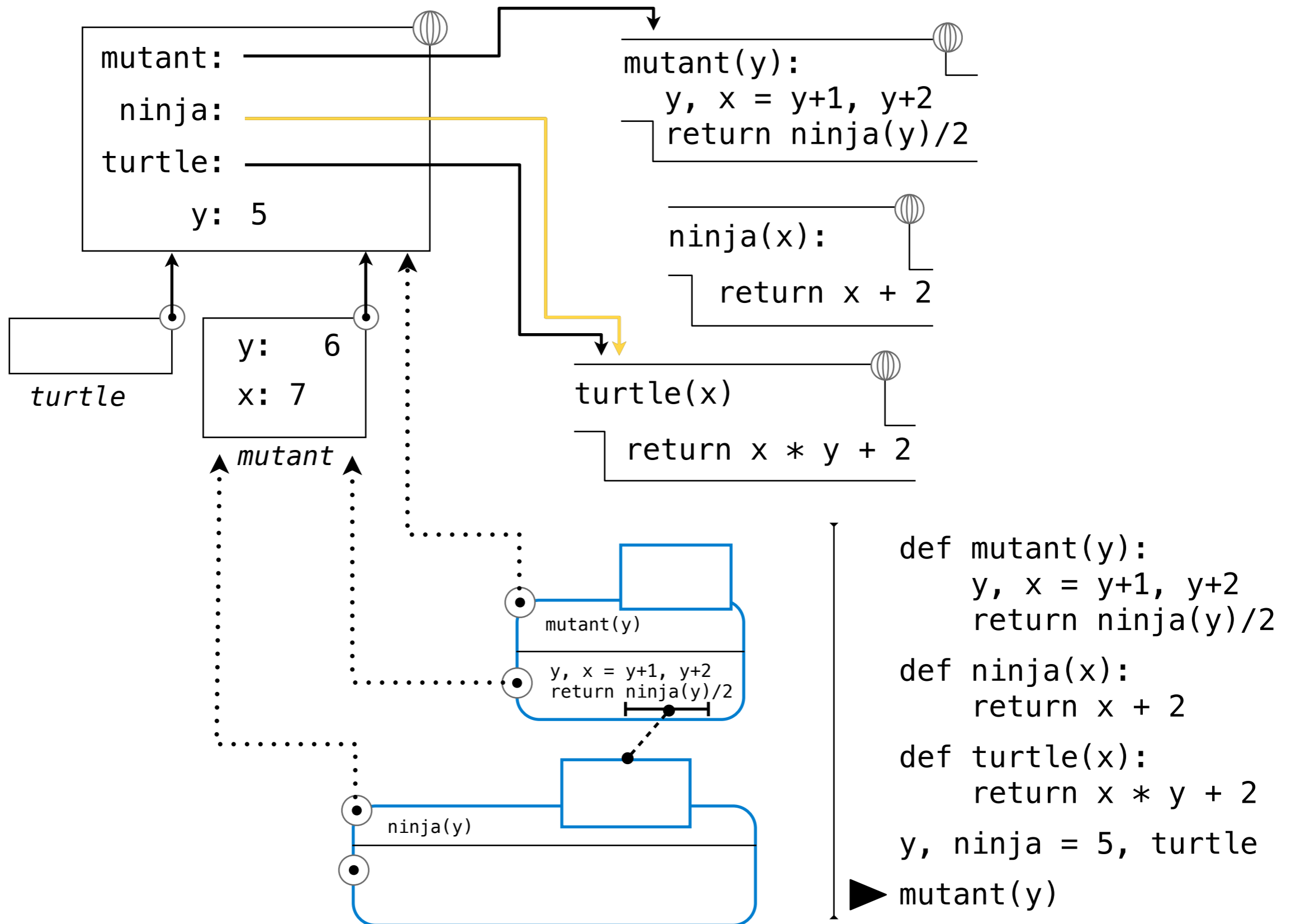
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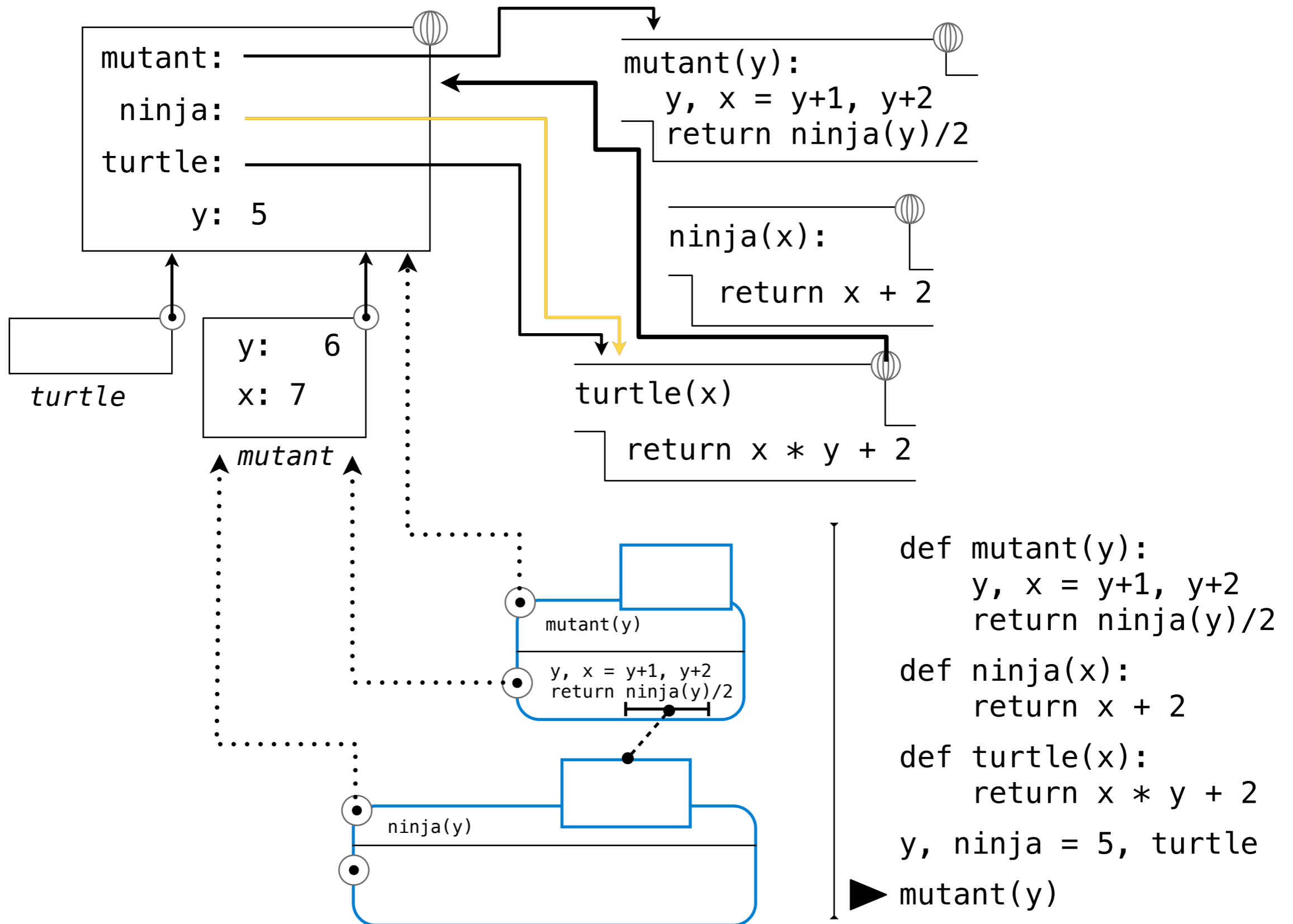
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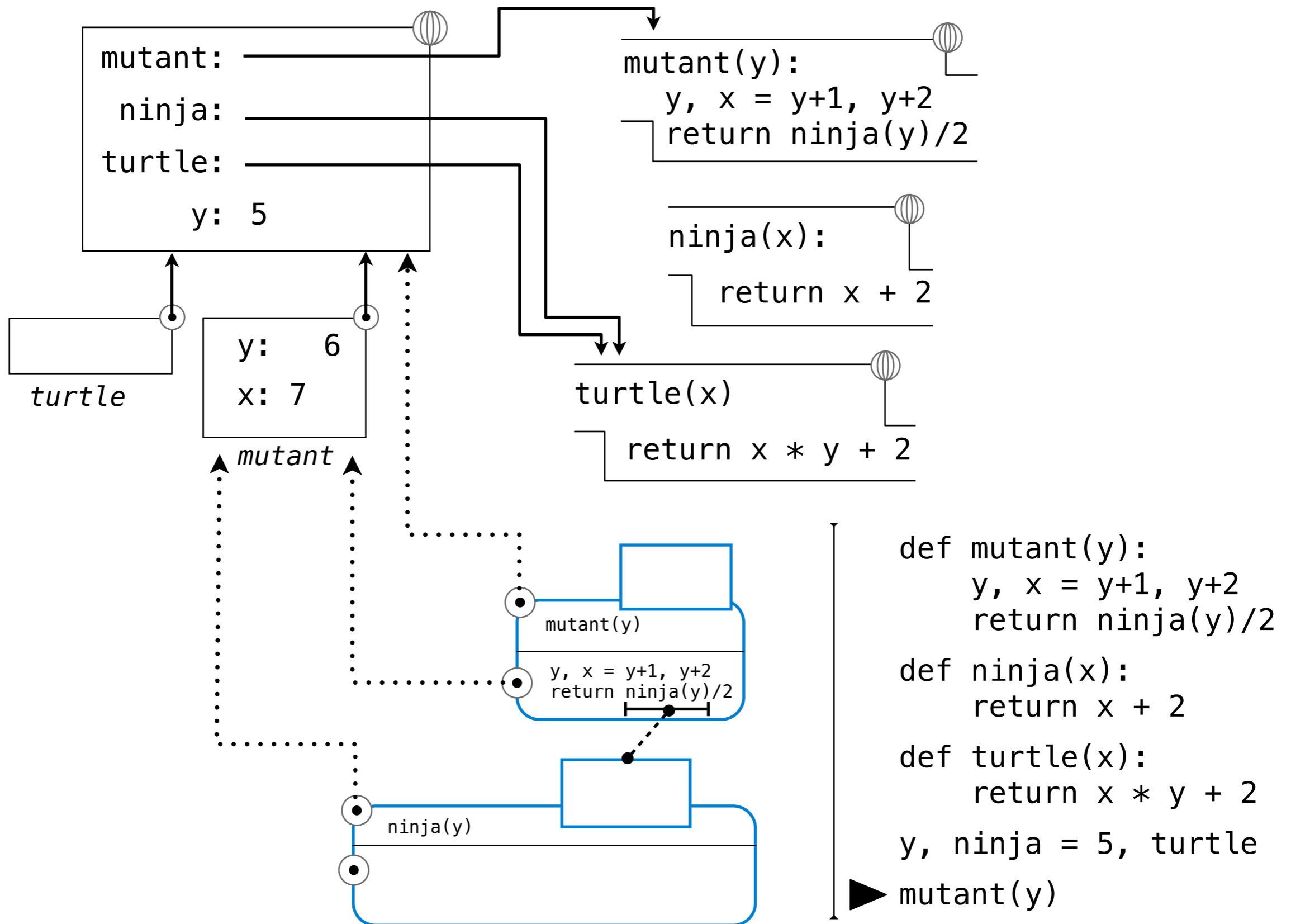
Assignment Review: Teenage Mutant Ninja Turtles



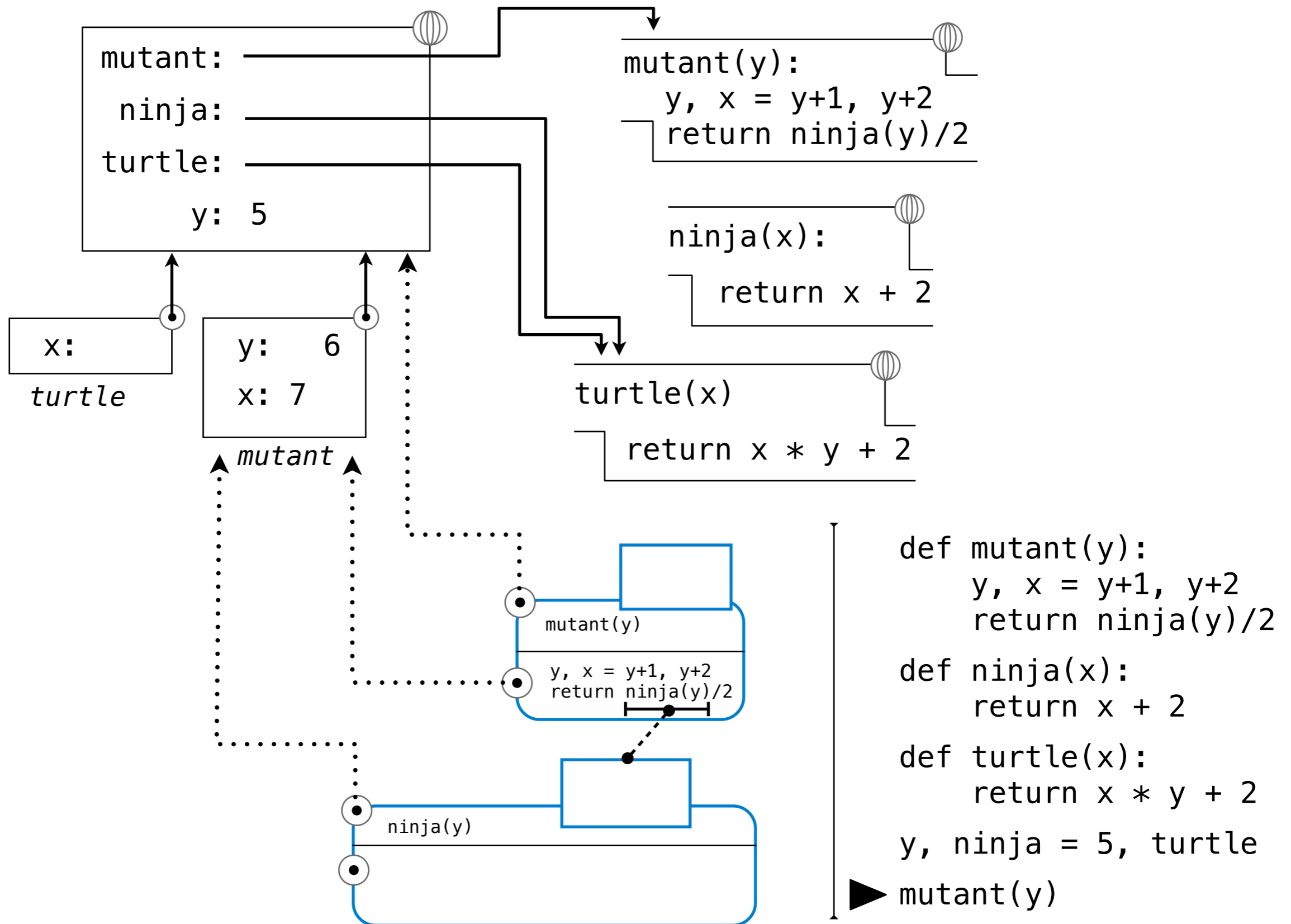
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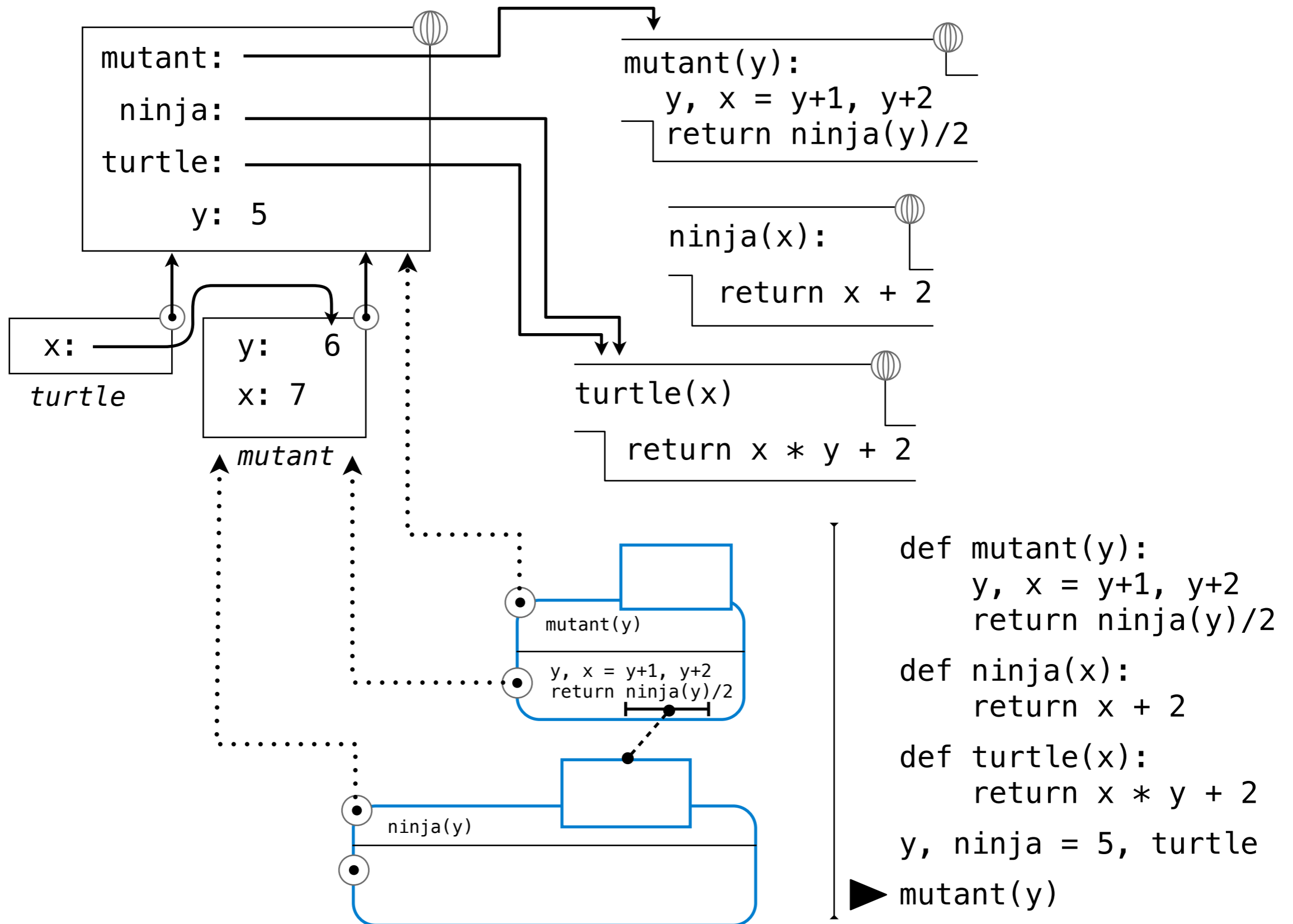
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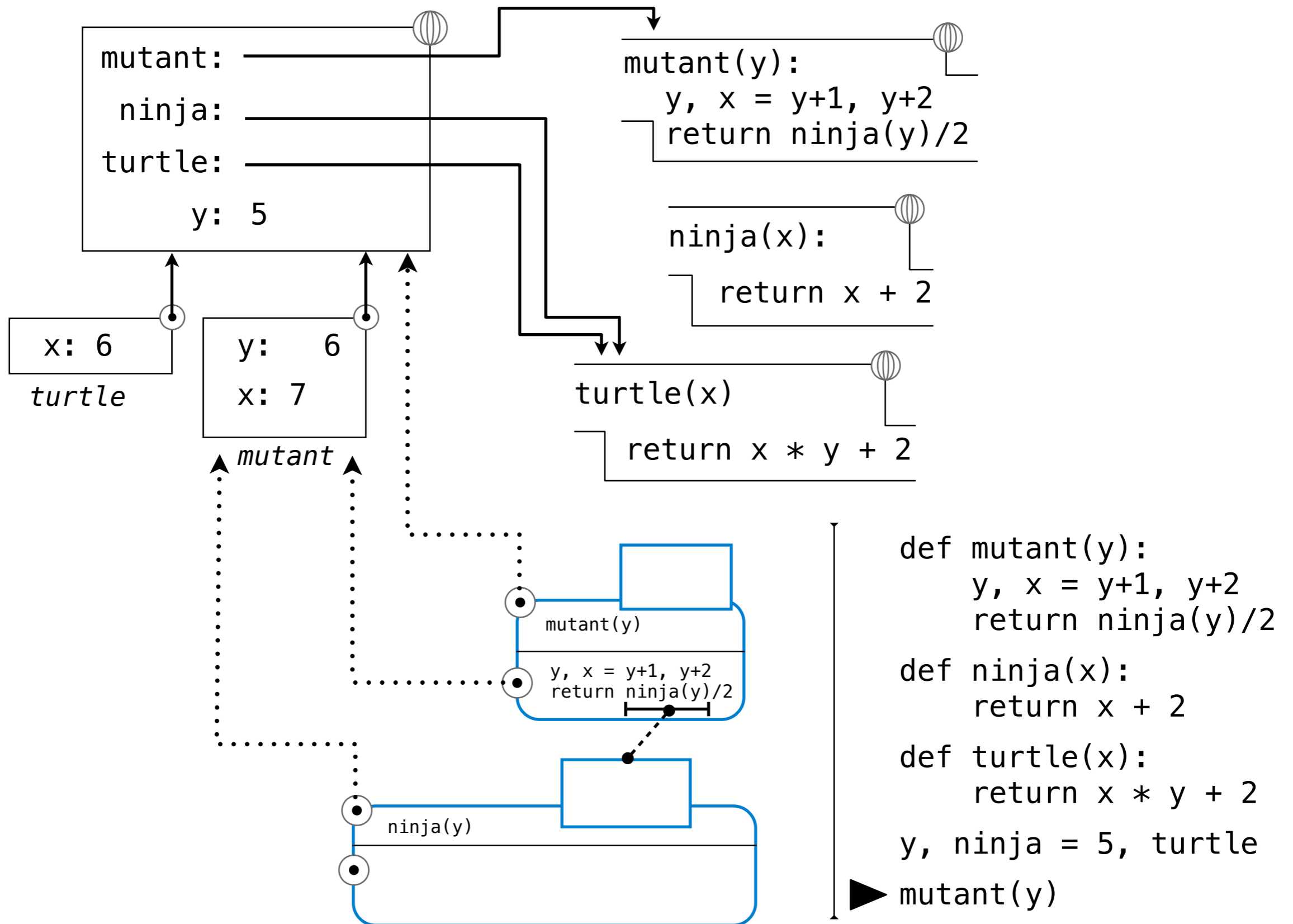
Assignment Review: Teenage Mutant Ninja Turtles



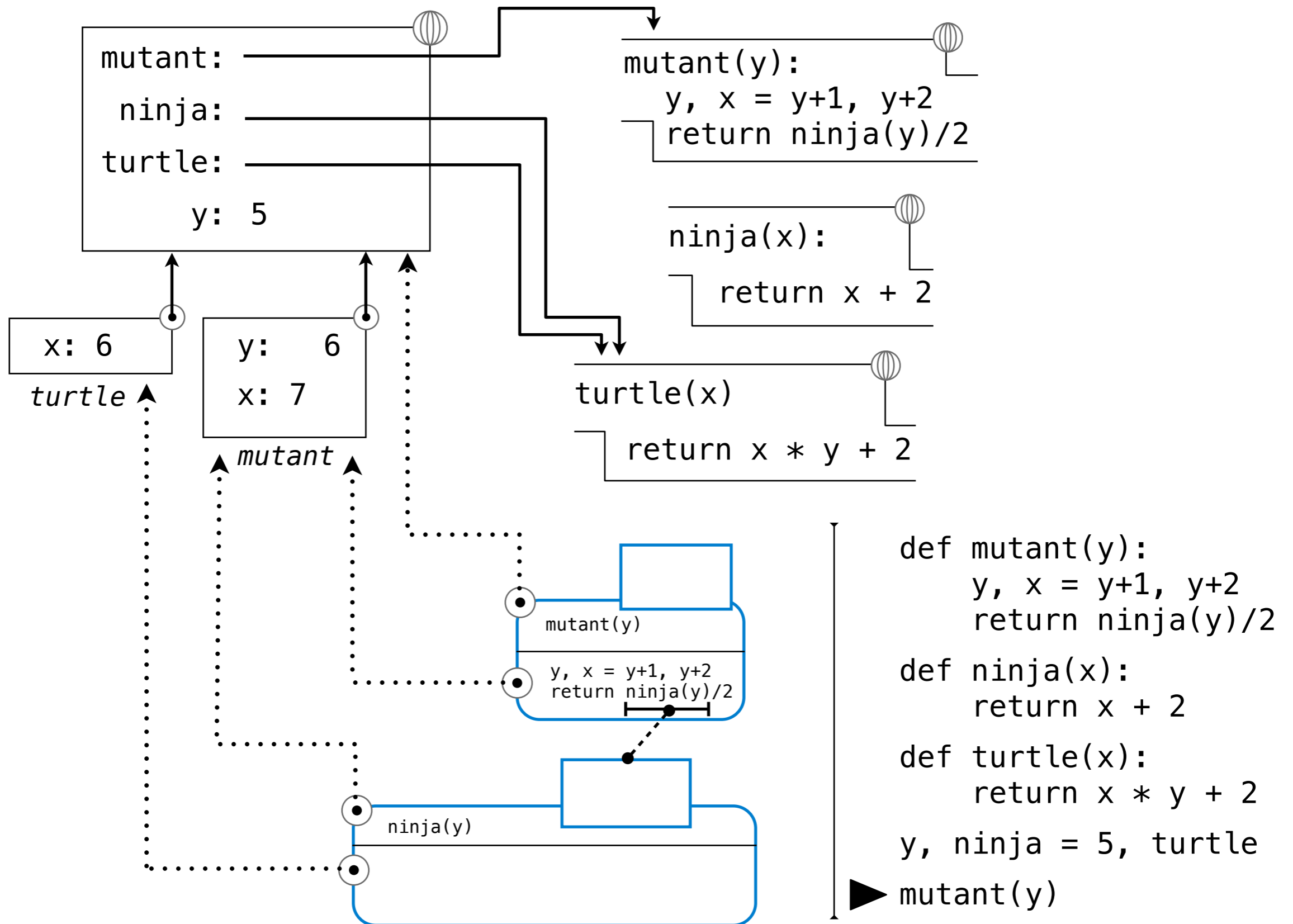
Assignment Review: Teenage Mutant Ninja Turtles



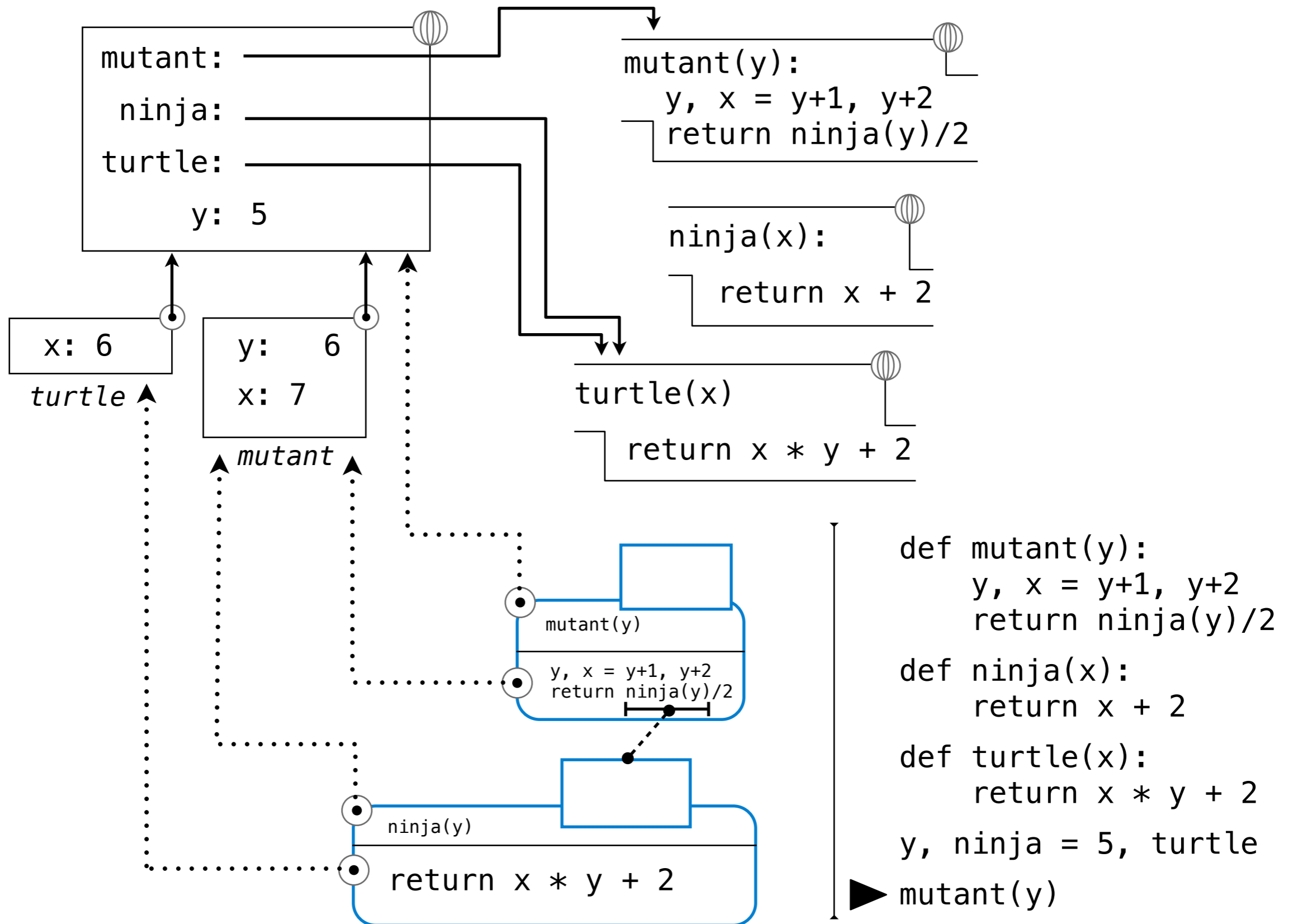
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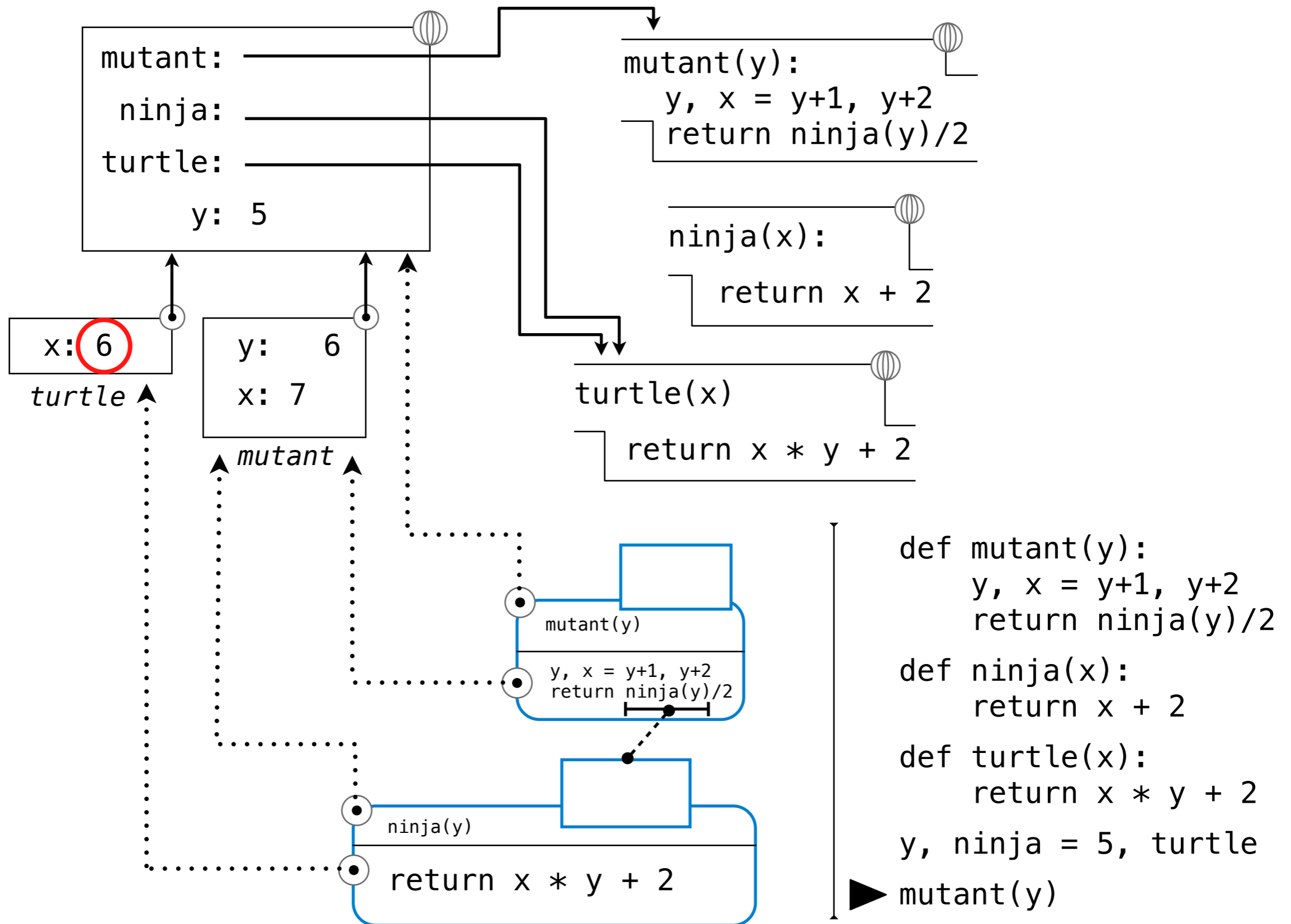
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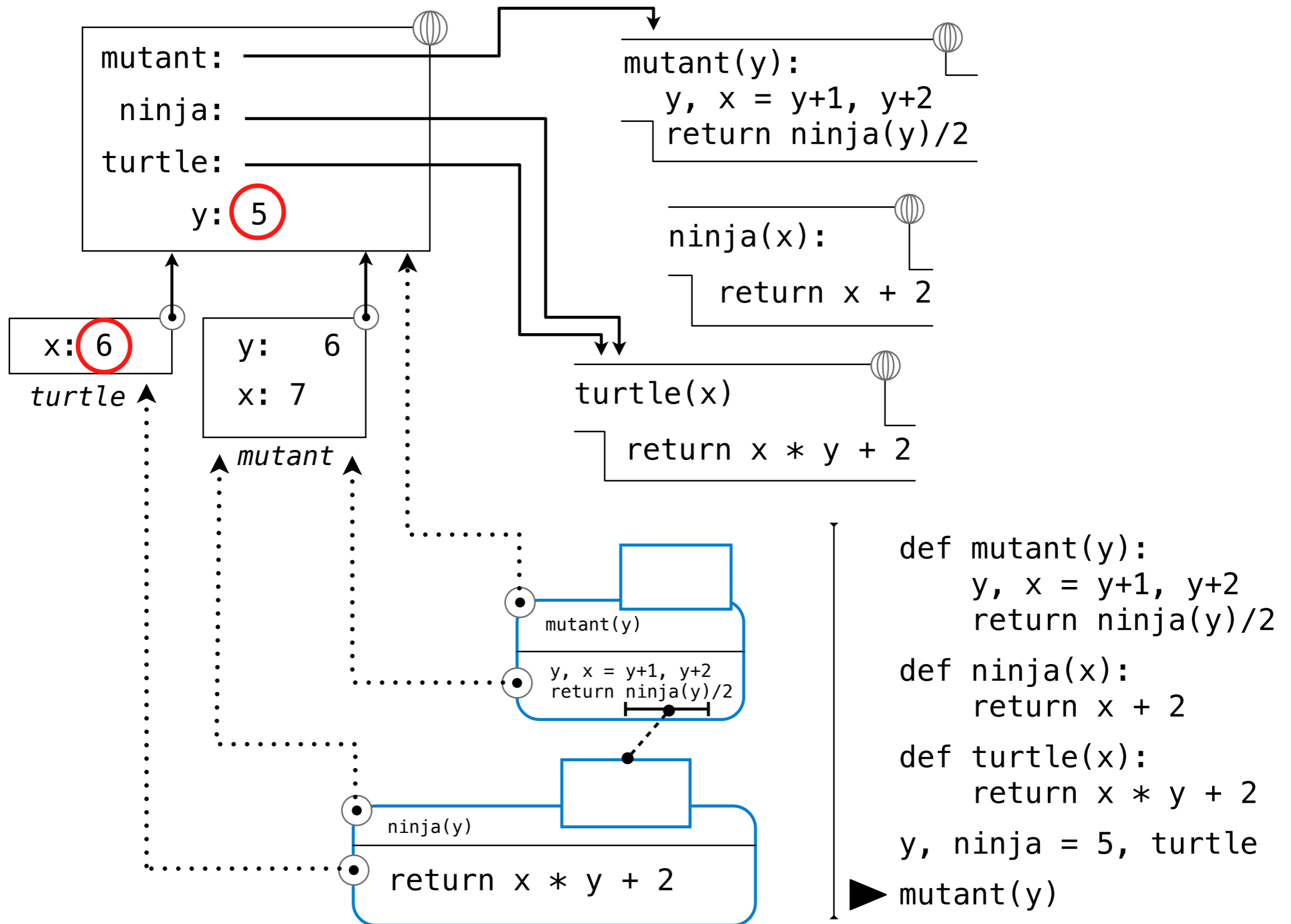
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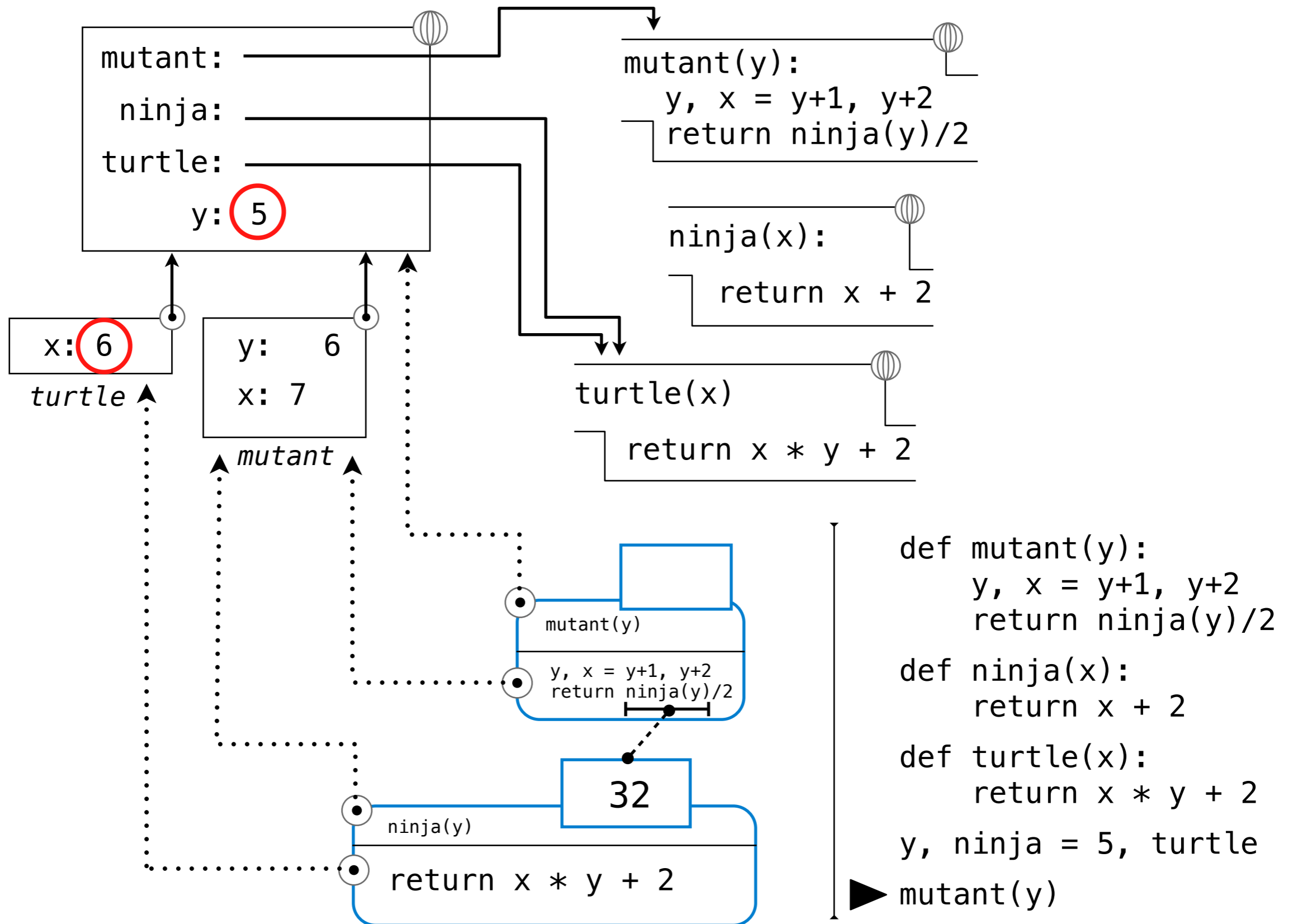
Assignment Review: Teenage Mutant Ninja Turtles



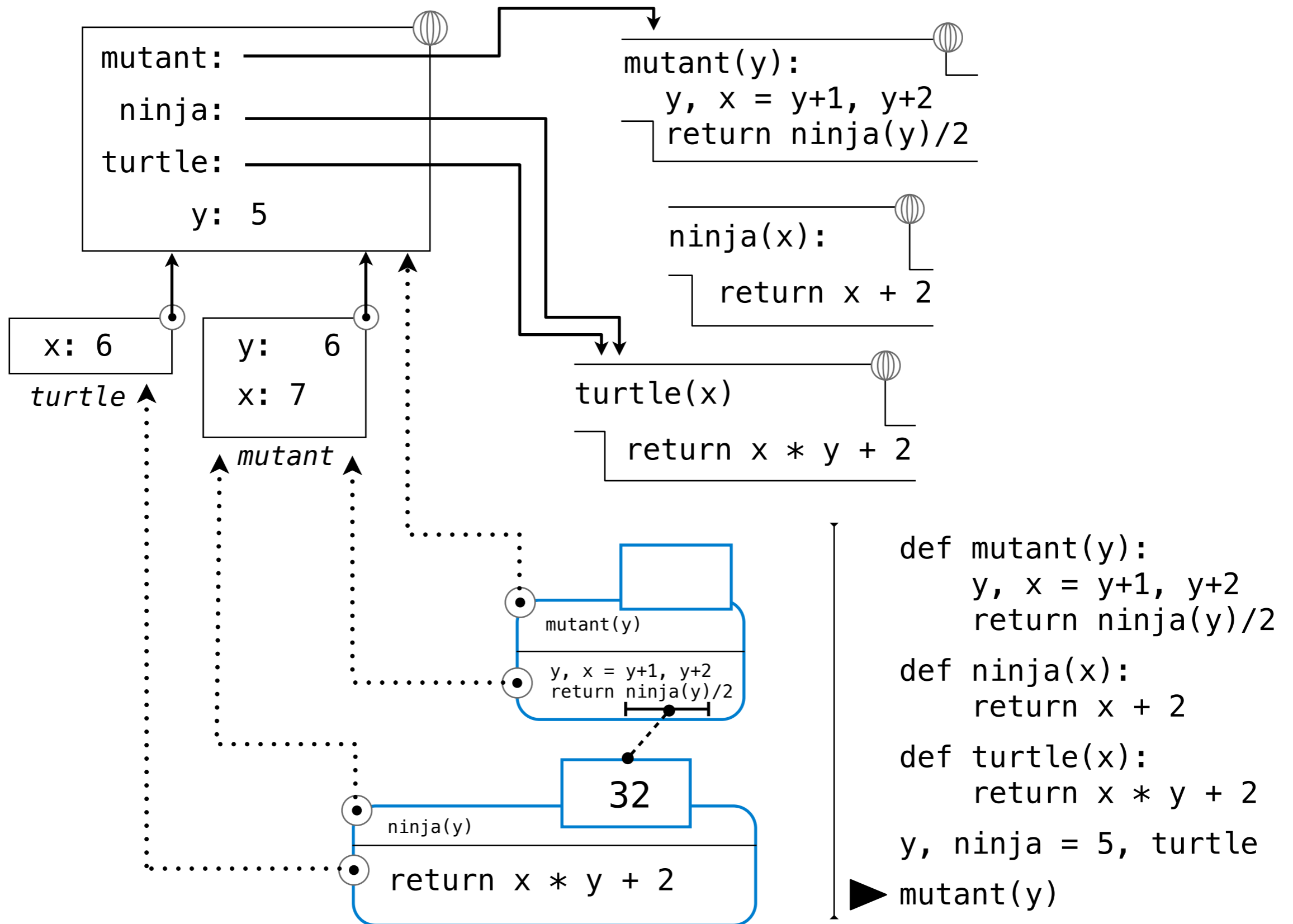
Assignment Review: Teenage Mutant Ninja Turtles



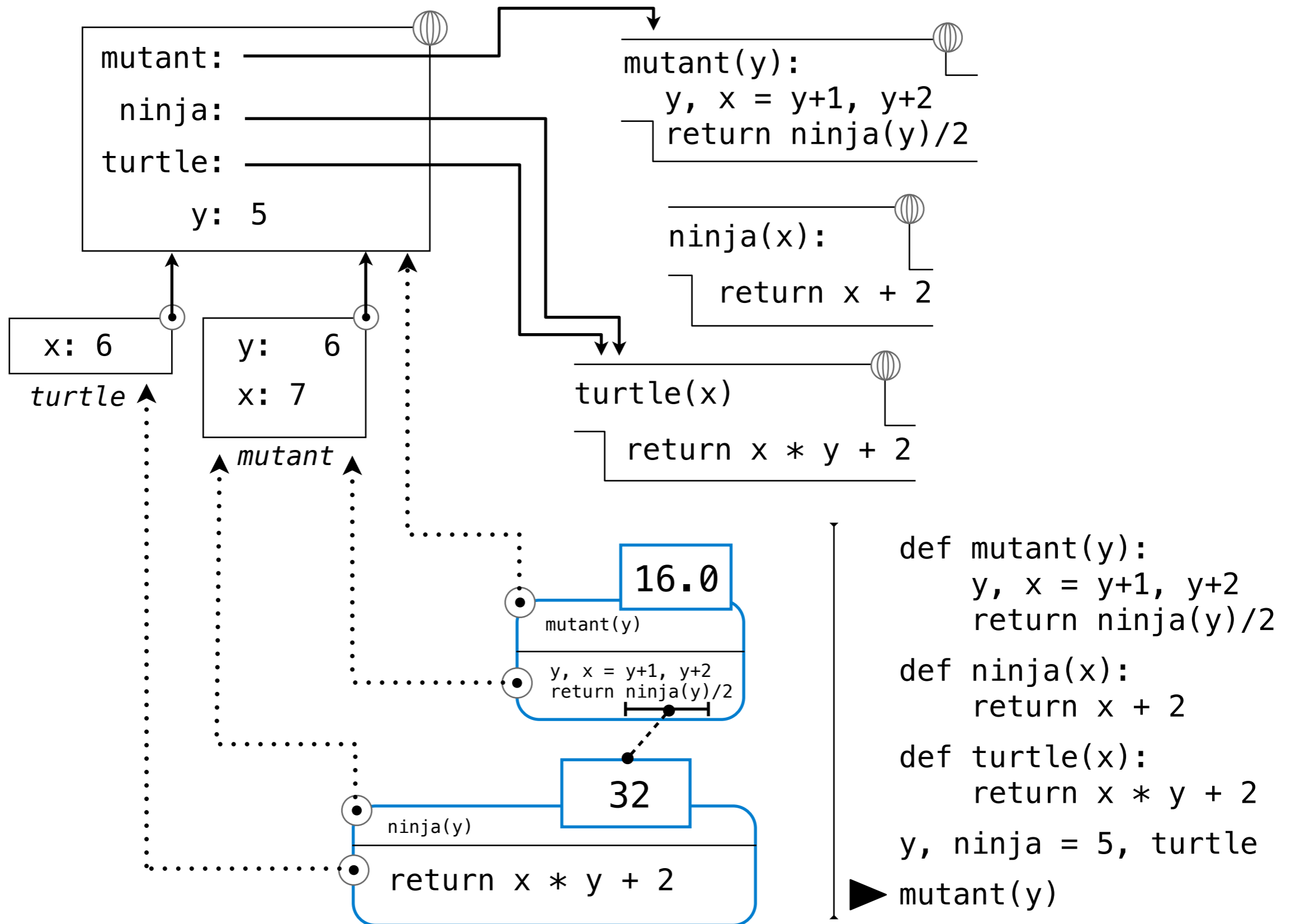
Assignment Review: Teenage Mutant Ninja Turtles



Assignment Review: Teenage Mutant Ninja Turtles



Assignment Review: Teenage Mutant Ninja Turtles



Assignment Review: Teenage Mutant Ninja Turtles

```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2  
  
def ninja(x):  
    return x + 2  
  
def turtle(x):  
    return x * y + 2  
y, ninja = 5, turtle  
mutant(y)
```

Assignment Review: Teenage Mutant Ninja Turtles

- Bind mutant, ninja, and turtle to their respective functions

```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2  
  
def ninja(x):  
    return x + 2  
  
def turtle(x):  
    return x * y + 2  
y, ninja = 5, turtle  
mutant(y)
```

Assignment Review: Teenage Mutant Ninja Turtles

- Bind mutant, ninja, and turtle to their respective functions
- Simultaneously: bind y to 5 and ninja to the *turtle* function

```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2  
  
def ninja(x):  
    return x + 2  
  
def turtle(x):  
    return x * y + 2  
y, ninja = 5, turtle  
mutant(y)
```

Assignment Review: Teenage Mutant Ninja Turtles

- Bind `mutant`, `ninja`, and `turtle` to their respective functions
- Simultaneously: bind `y` to 5 and `ninja` to the `turtle` function

Intrinsic
function name

```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2  
  
def ninja(x):  
    return x + 2  
  
def turtle(x):  
    return x * y + 2  
  
y, ninja = 5, turtle  
mutant(y)
```


Assignment Review: Teenage Mutant Ninja Turtles

- Bind `mutant`, `ninja`, and `turtle` to their respective functions
- Simultaneously: bind `y` to 5 and `ninja` to the `turtle` function
- Apply the `mutant` function to 5

Intrinsic
function name

```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2  
  
def ninja(x):  
    return x + 2  
  
def turtle(x):  
    return x * y + 2  
  
y, ninja = 5, turtle  
mutant(y)
```

Assignment Review: Teenage Mutant Ninja Turtles

- Bind `mutant`, `ninja`, and `turtle` to their respective functions
- Simultaneously: bind `y` to 5 and `ninja` to the `turtle` function
- Apply the `mutant` function to 5
- In the first frame, bind `y` to 6 and `x` to 7

Intrinsic
function name

```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2  
  
def ninja(x):  
    return x + 2  
  
def turtle(x):  
    return x * y + 2  
  
y, ninja = 5, turtle  
mutant(y)
```

Assignment Review: Teenage Mutant Ninja Turtles

- Bind `mutant`, `ninja`, and `turtle` to their respective functions
- Simultaneously: bind `y` to 5 and `ninja` to the `turtle` function
- Apply the `mutant` function to 5
 - In the first frame, bind `y` to 6 and `x` to 7
 - Look up `ninja`, which is bound to the `turtle` function

Intrinsic
function name

```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2  
  
def ninja(x):  
    return x + 2  
  
def turtle(x):  
    return x * y + 2  
  
y, ninja = 5, turtle  
mutant(y)
```

Assignment Review: Teenage Mutant Ninja Turtles

- Bind `mutant`, `ninja`, and `turtle` to their respective functions
- Simultaneously: bind `y` to 5 and `ninja` to the `turtle` function
- Apply the `mutant` function to 5
 - In the first frame, bind `y` to 6 and `x` to 7
 - Look up `ninja`, which is bound to the `turtle` function
 - Look up `y`, which is bound to 6

Intrinsic
function name

```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2  
  
def ninja(x):  
    return x + 2  
  
def turtle(x):  
    return x * y + 2  
  
y, ninja = 5, turtle  
mutant(y)
```

Assignment Review: Teenage Mutant Ninja Turtles

- Bind `mutant`, `ninja`, and `turtle` to their respective functions
- Simultaneously: bind `y` to 5 and `ninja` to the `turtle` function
- Apply the `mutant` function to 5
 - In the first frame, bind `y` to 6 and `x` to 7
 - Look up `ninja`, which is bound to the `turtle` function
 - Look up `y`, which is bound to 6
 - Apply the `turtle` function to 6

Intrinsic
function name

```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2  
  
def ninja(x):  
    return x + 2  
  
def turtle(x):  
    return x * y + 2  
  
y, ninja = 5, turtle  
mutant(y)
```

Assignment Review: Teenage Mutant Ninja Turtles

- Bind `mutant`, `ninja`, and `turtle` to their respective functions
- Simultaneously: bind `y` to 5 and `ninja` to the `turtle` function
- Apply the `mutant` function to 5
 - In the first frame, bind `y` to 6 and `x` to 7
 - Look up `ninja`, which is bound to the `turtle` function
 - Look up `y`, which is bound to 6
 - Apply the `turtle` function to 6
 - Look up `x`, which is bound to 6 in the local frame

Intrinsic
function name

```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2  
  
def ninja(x):  
    return x + 2  
  
def turtle(x):  
    return x * y + 2  
  
y, ninja = 5, turtle  
mutant(y)
```

Assignment Review: Teenage Mutant Ninja Turtles

- Bind `mutant`, `ninja`, and `turtle` to their respective functions
- Simultaneously: bind `y` to 5 and `ninja` to the `turtle` function
- Apply the `mutant` function to 5
 - In the first frame, bind `y` to 6 and `x` to 7
 - Look up `ninja`, which is bound to the `turtle` function
 - Look up `y`, which is bound to 6
 - Apply the `turtle` function to 6
 - Look up `x`, which is bound to 6 in the local frame
 - Look up `y`, which is bound to 5 in the global frame

Intrinsic
function name

```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2  
  
def ninja(x):  
    return x + 2  
  
def turtle(x):  
    return x * y + 2  
  
y, ninja = 5, turtle  
mutant(y)
```

Assignment Review: Teenage Mutant Ninja Turtles

- Bind `mutant`, `ninja`, and `turtle` to their respective functions
- Simultaneously: bind `y` to 5 and `ninja` to the `turtle` function
- Apply the `mutant` function to 5

Intrinsic
function name

- In the first frame, bind `y` to 6 and `x` to 7
- Look up `ninja`, which is bound to the `turtle` function
- Look up `y`, which is bound to 6
- Apply the `turtle` function to 6

- Look up `x`, which is bound to 6 in the local frame
- Look up `y`, which is bound to 5 in the global frame
- Return $6 * 5 + 2 = 32$

```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2  
  
def ninja(x):  
    return x + 2  
  
def turtle(x):  
    return x * y + 2  
  
y, ninja = 5, turtle  
mutant(y)
```


Assignment Review: Teenage Mutant Ninja Turtles

- Bind `mutant`, `ninja`, and `turtle` to their respective functions
- Simultaneously: bind `y` to 5 and `ninja` to the `turtle` function
- Apply the `mutant` function to 5

Intrinsic
function name

- In the first frame, bind `y` to 6 and `x` to 7

- Look up `ninja`, which is bound to the `turtle` function

- Look up `y`, which is bound to 6

- Apply the `turtle` function to 6

- Look up `x`, which is bound to 6 in the local frame

- Look up `y`, which is bound to 5 in the global frame

- Return $6 * 5 + 2 = 32$

- Return $32 / 2 = 16.0$

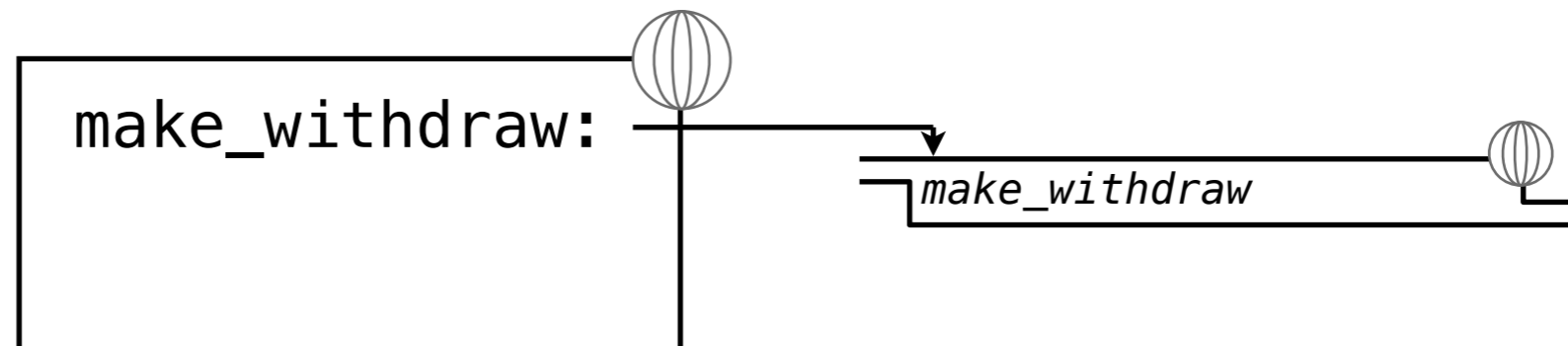
```
def mutant(y):  
    y, x = y+1, y+2  
    return ninja(y)/2
```

```
def ninja(x):  
    return x + 2
```

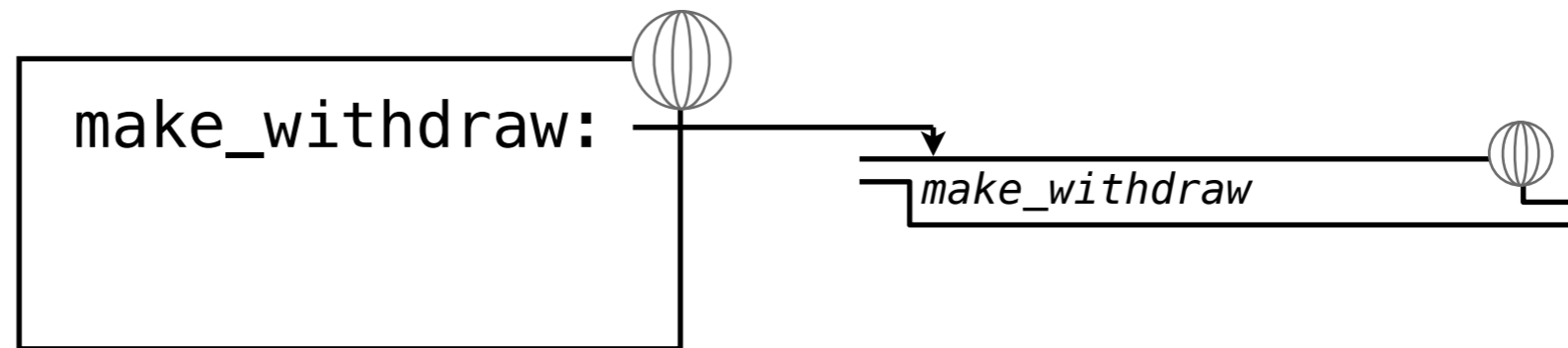
```
def turtle(x):  
    return x * y + 2
```

```
y, ninja = 5, turtle  
mutant(y)
```

Environment Diagram of Withdraw

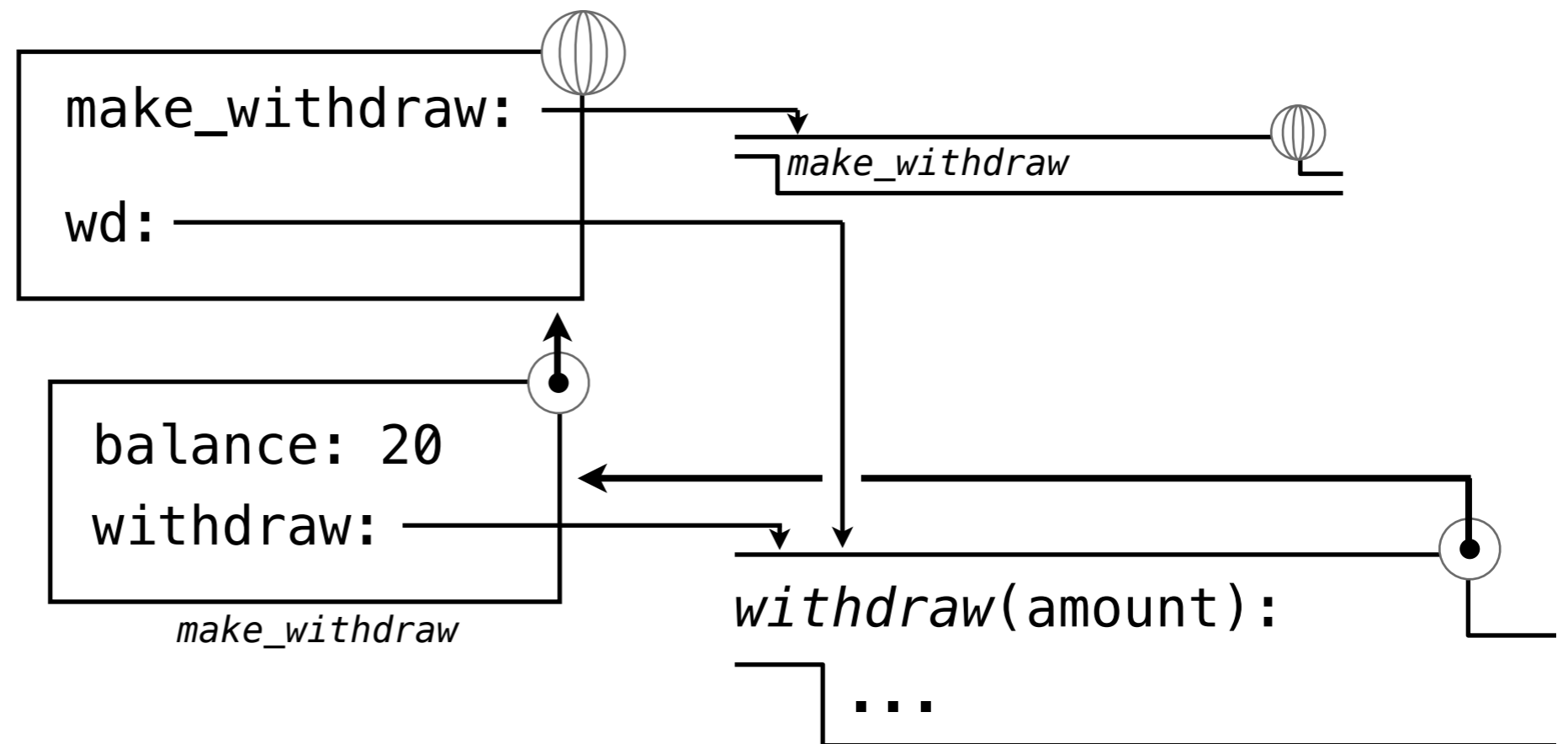


Environment Diagram of Withdraw



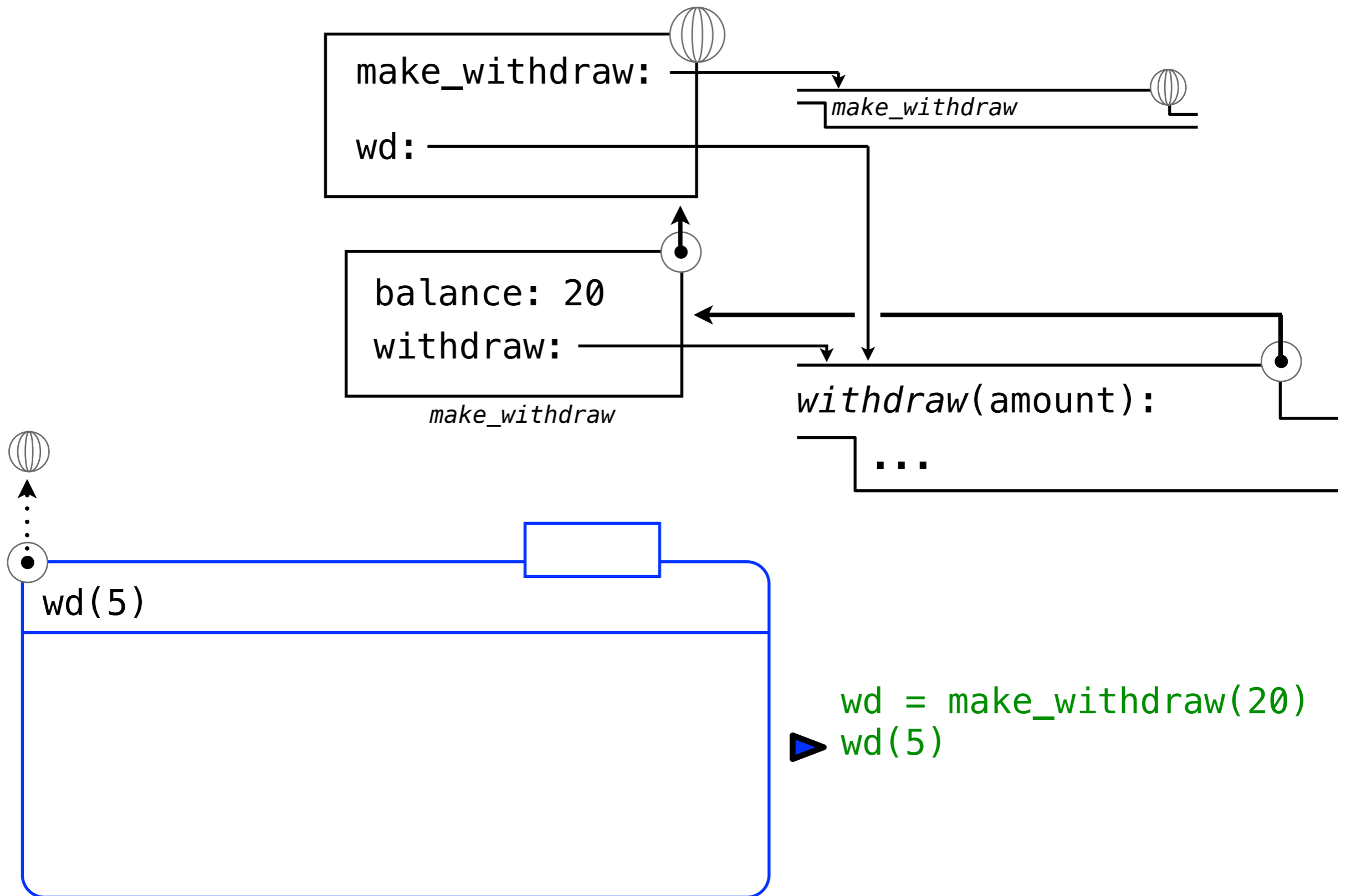
```
wd = make_withdraw(20)  
wd(5)
```

Environment Diagram of Withdraw

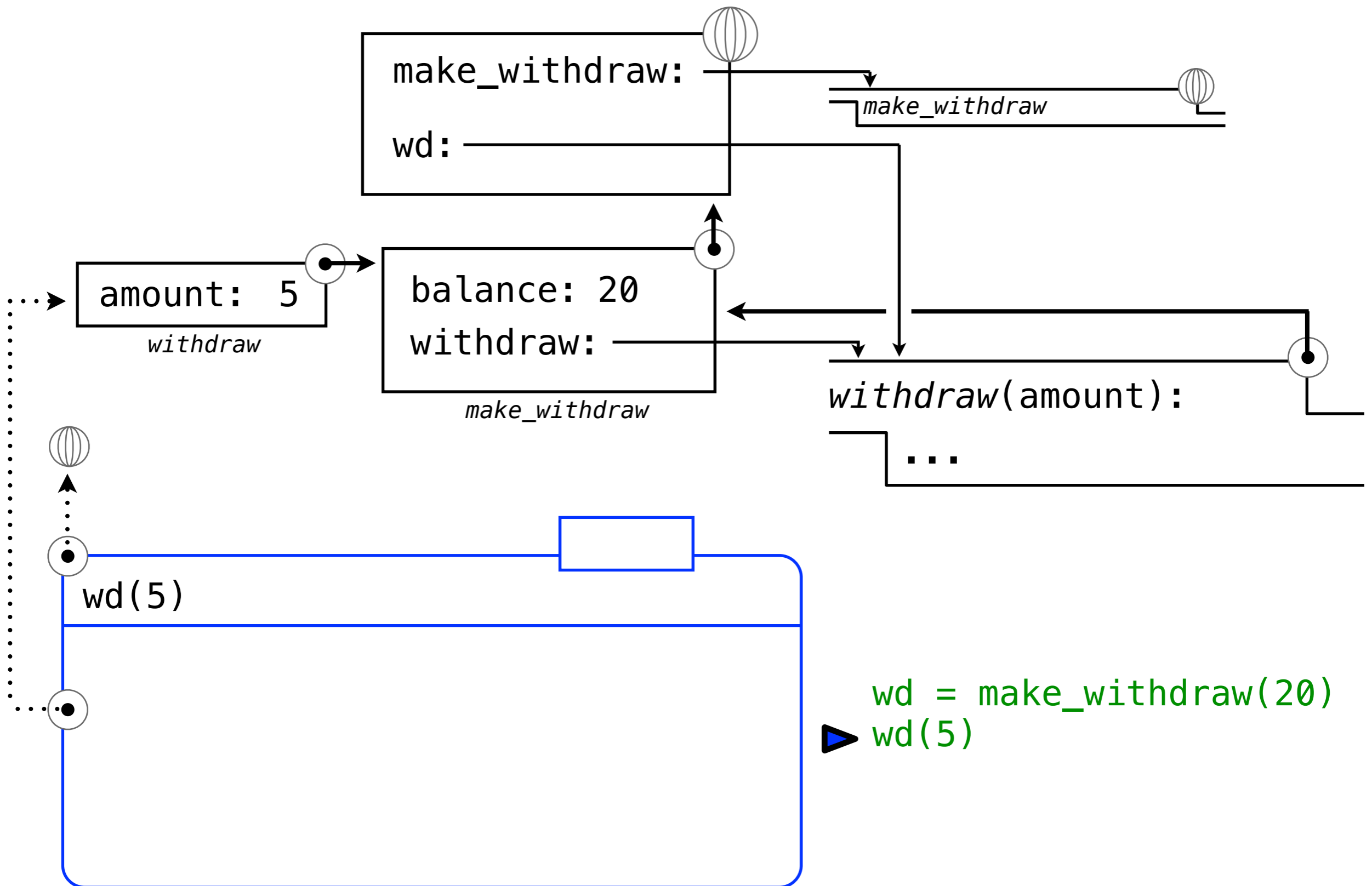


```
wd = make_withdraw(20)
wd(5)
```

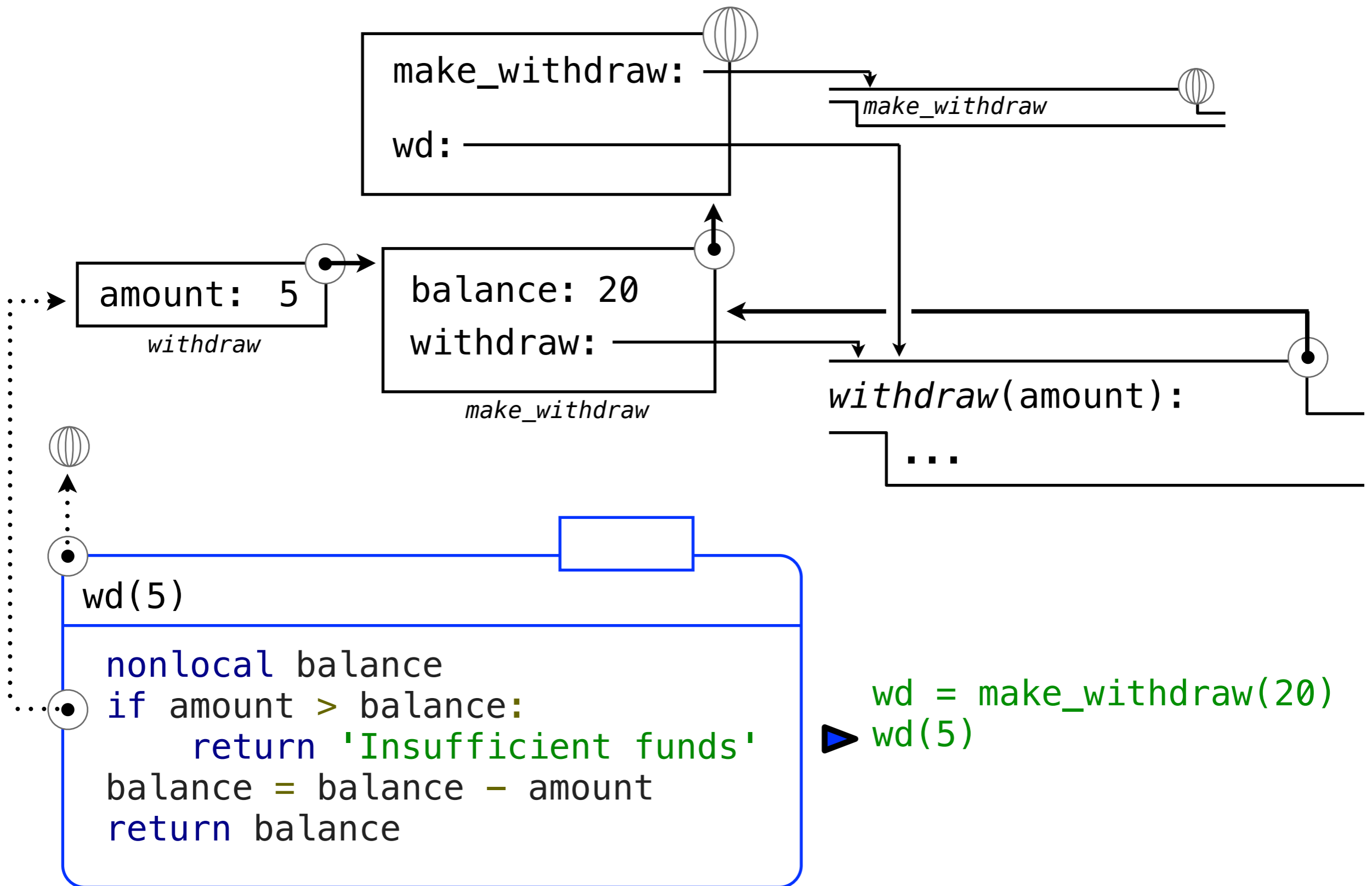
Environment Diagram of Withdraw



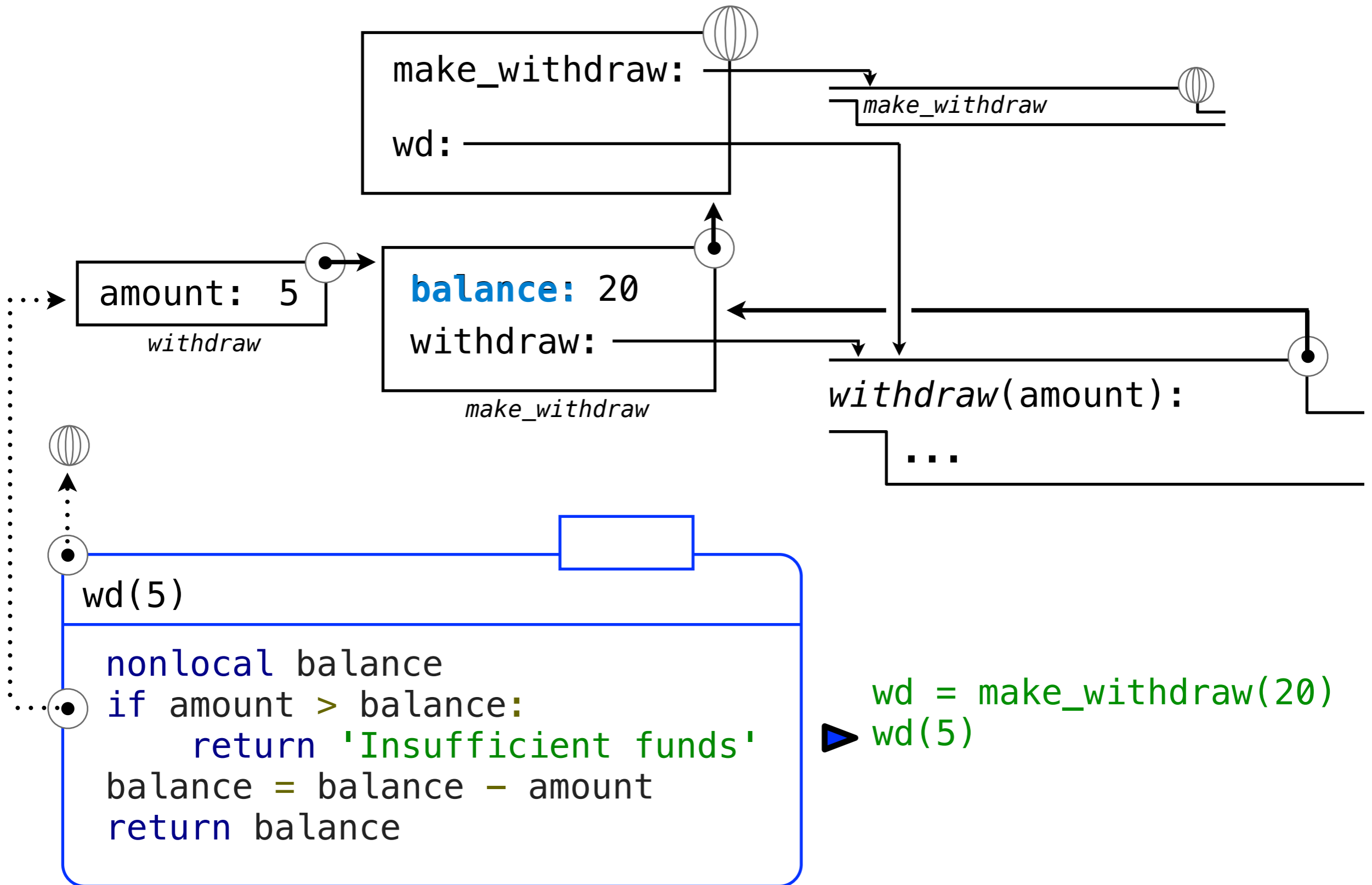
Environment Diagram of Withdraw



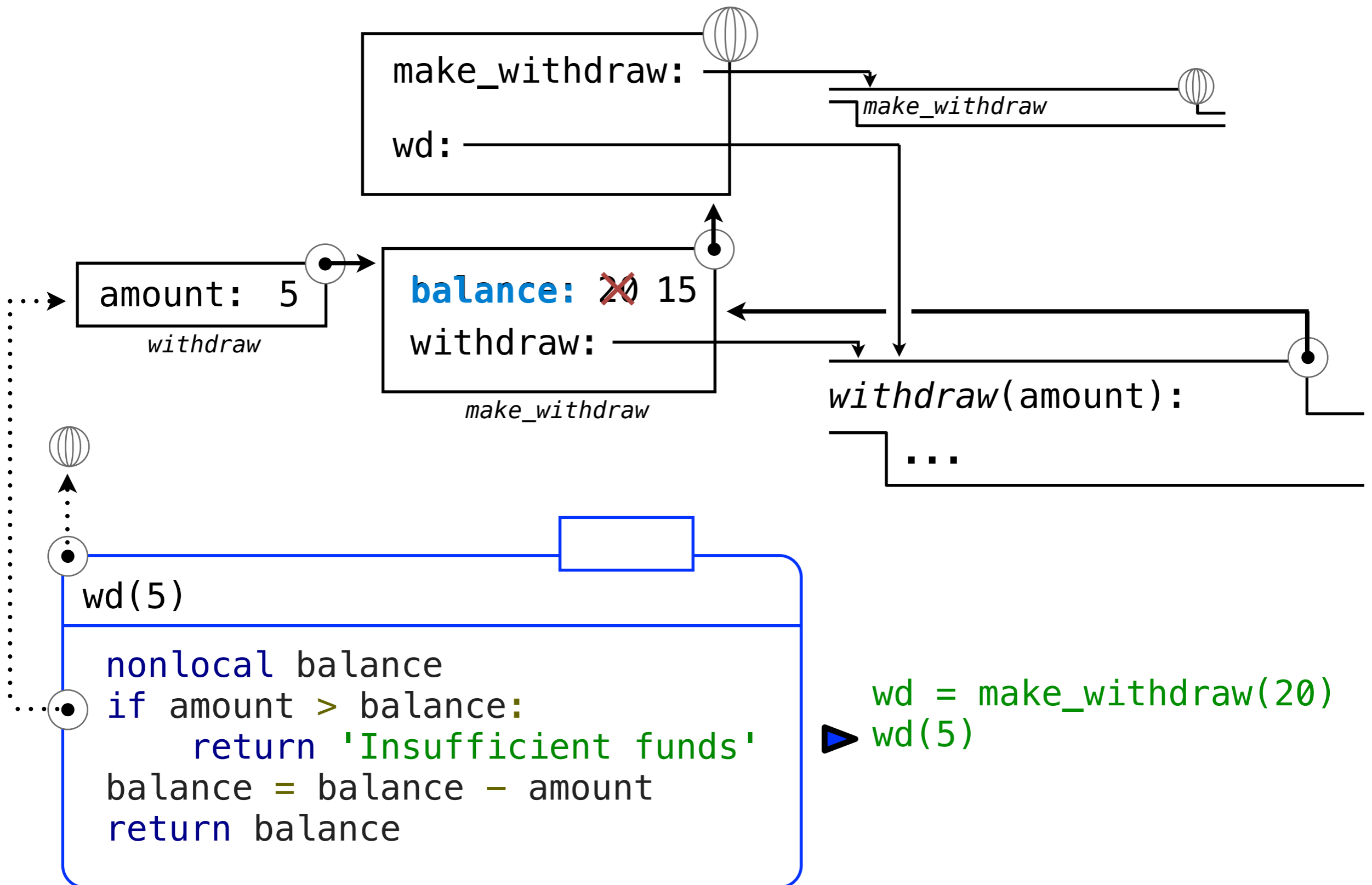
Environment Diagram of Withdraw



Environment Diagram of Withdraw

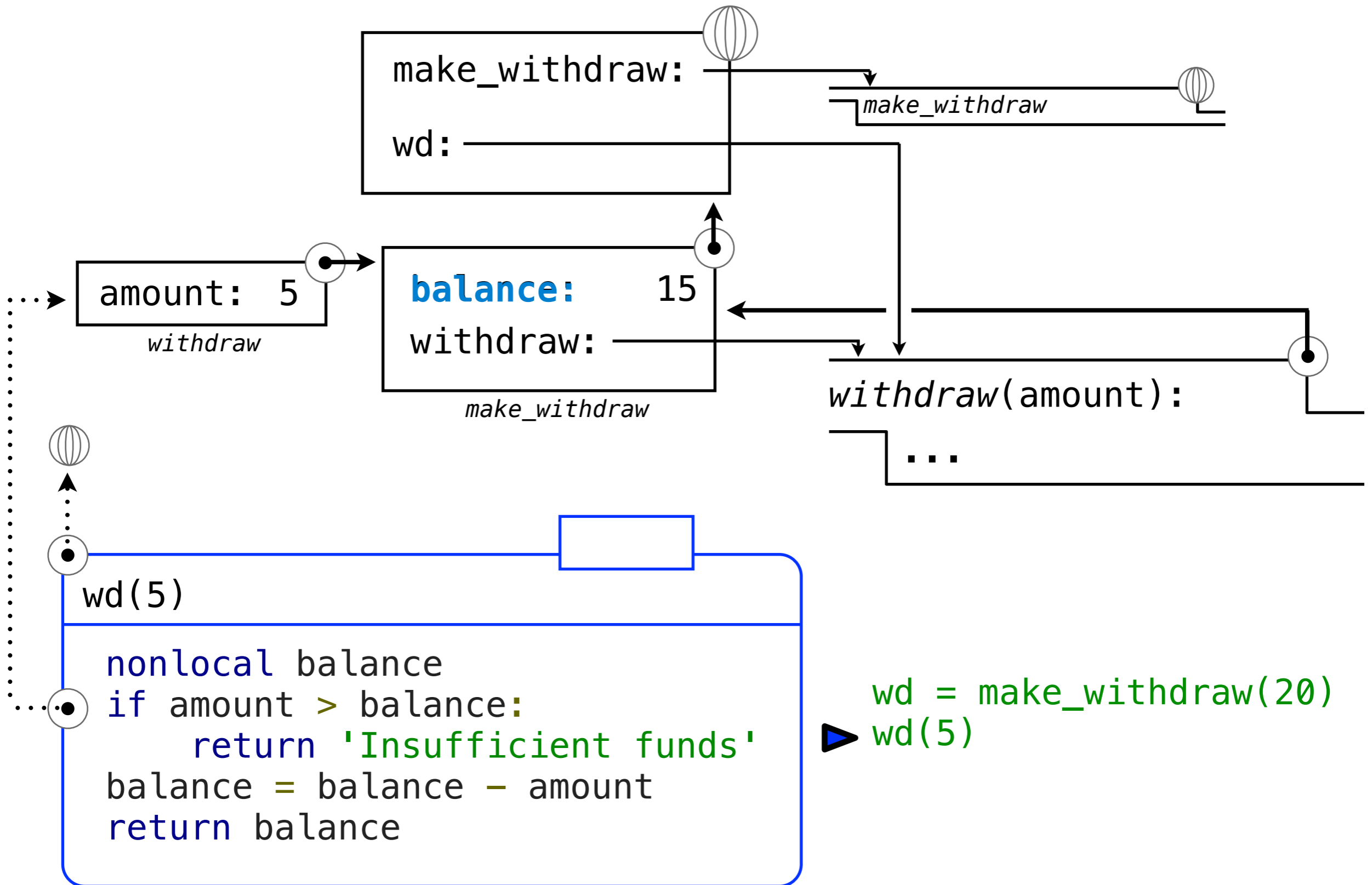


Environment Diagram of Withdraw

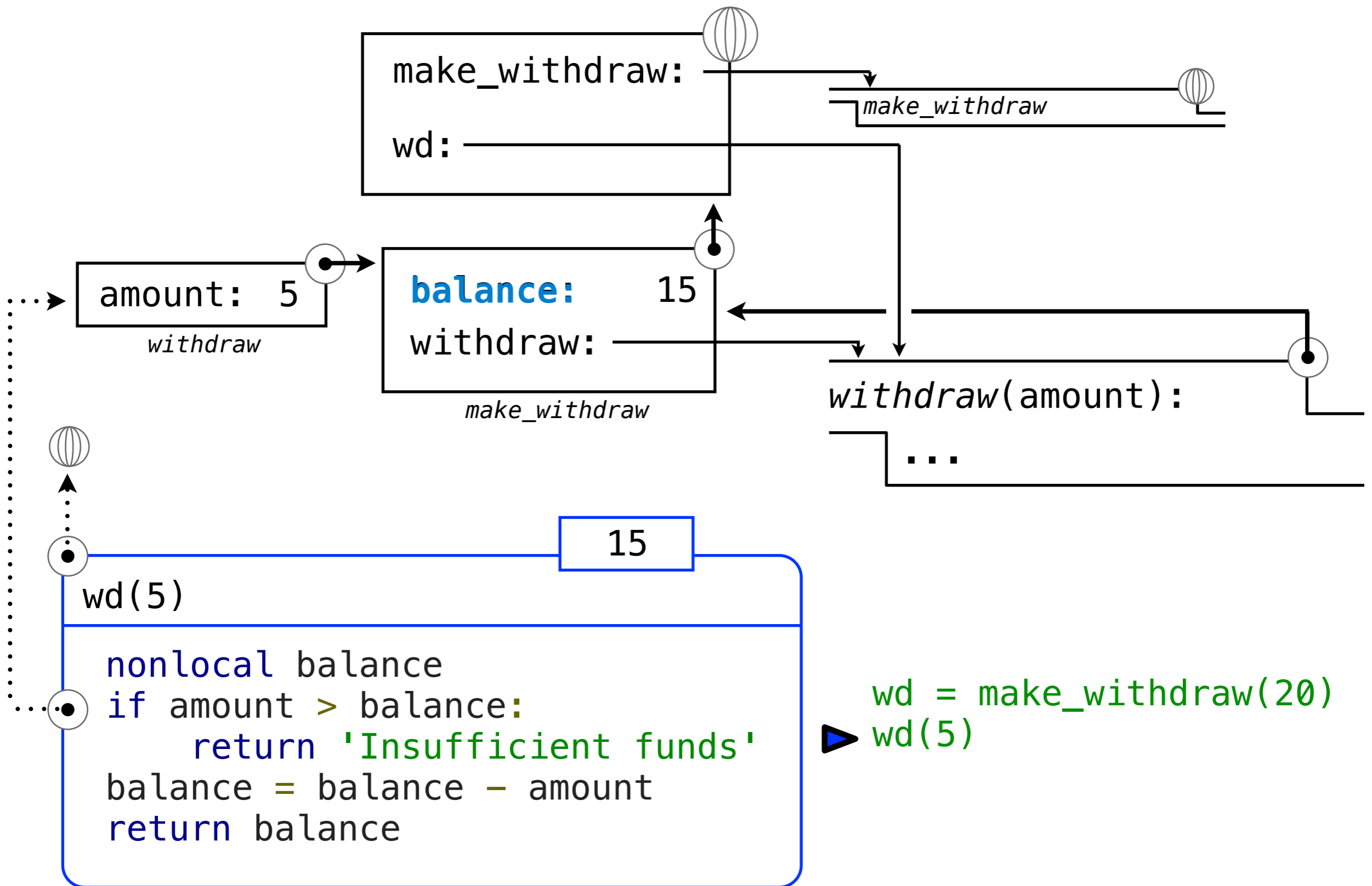


`wd = make_withdraw(20)`
`wd(5)`

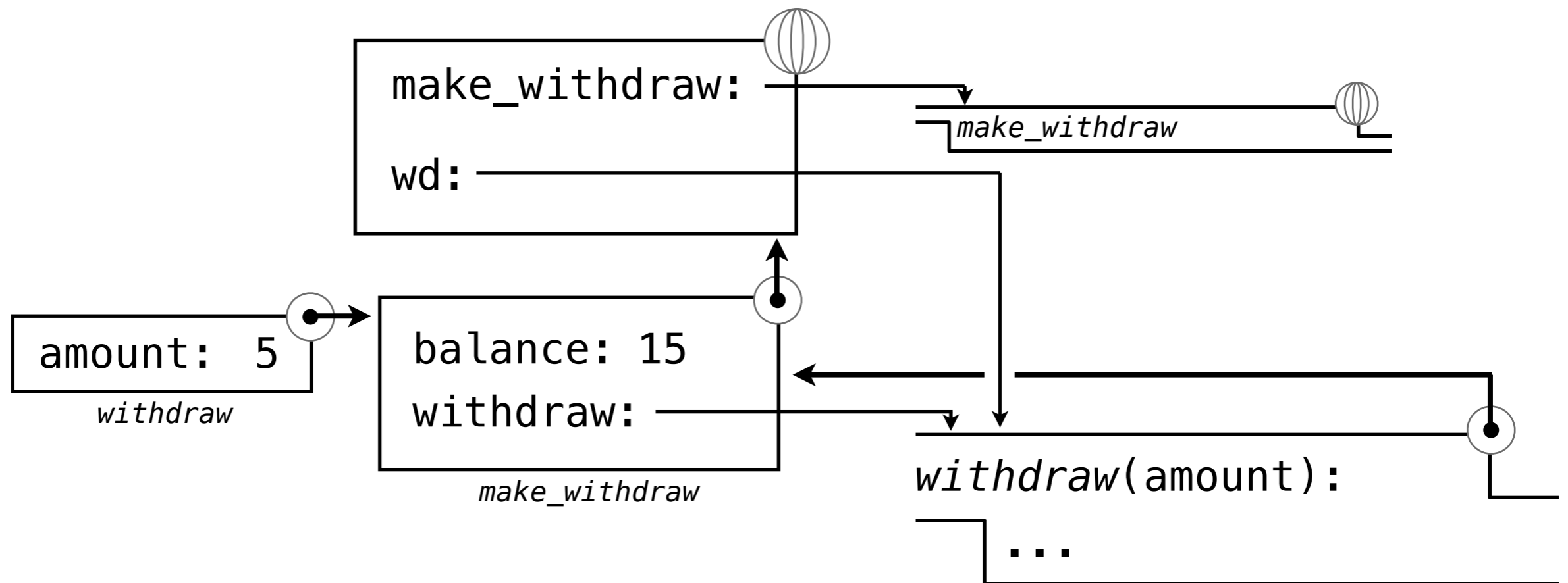
Environment Diagram of Withdraw



Environment Diagram of Withdraw

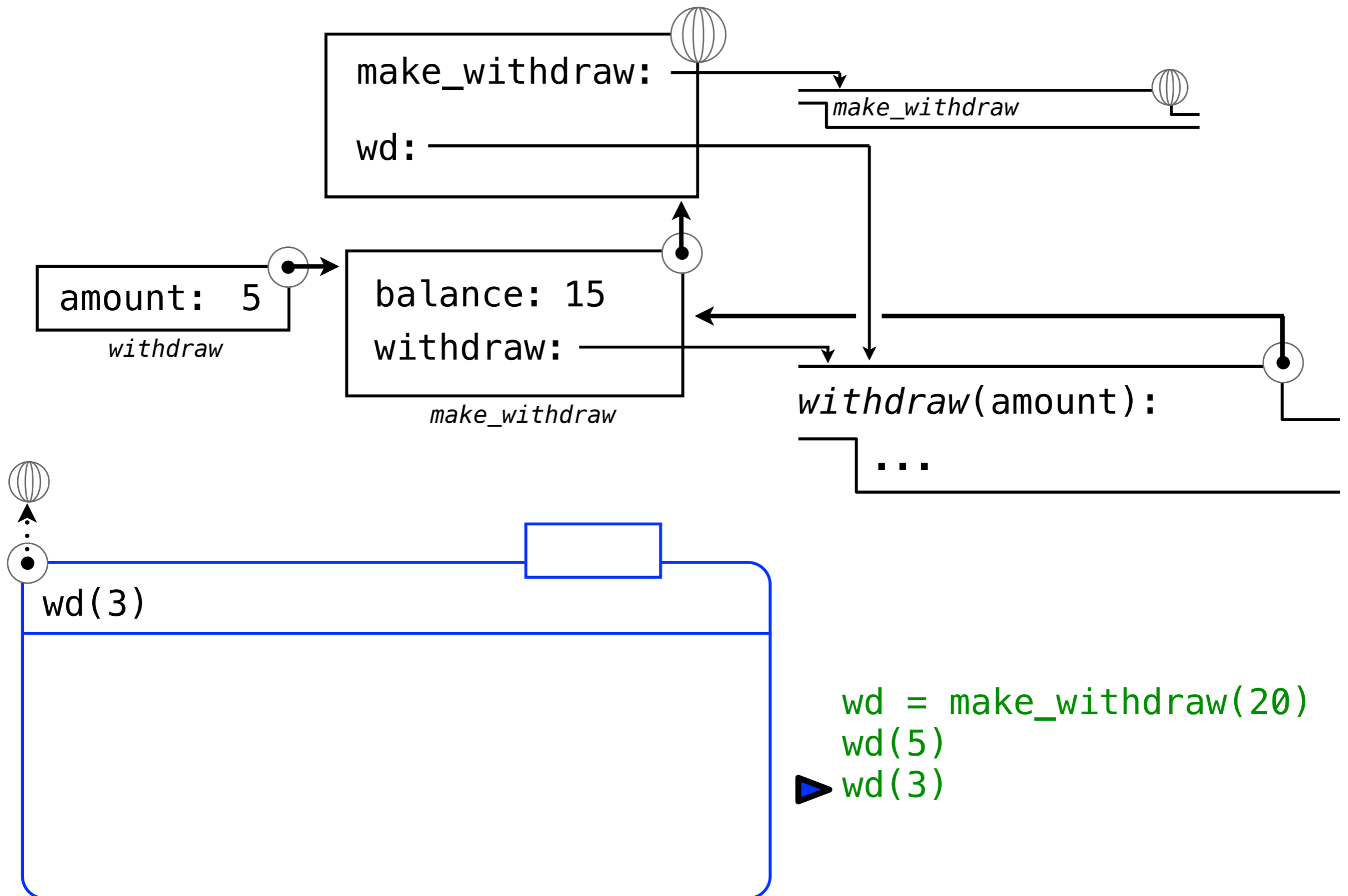


Calling a Withdraw Function Twice

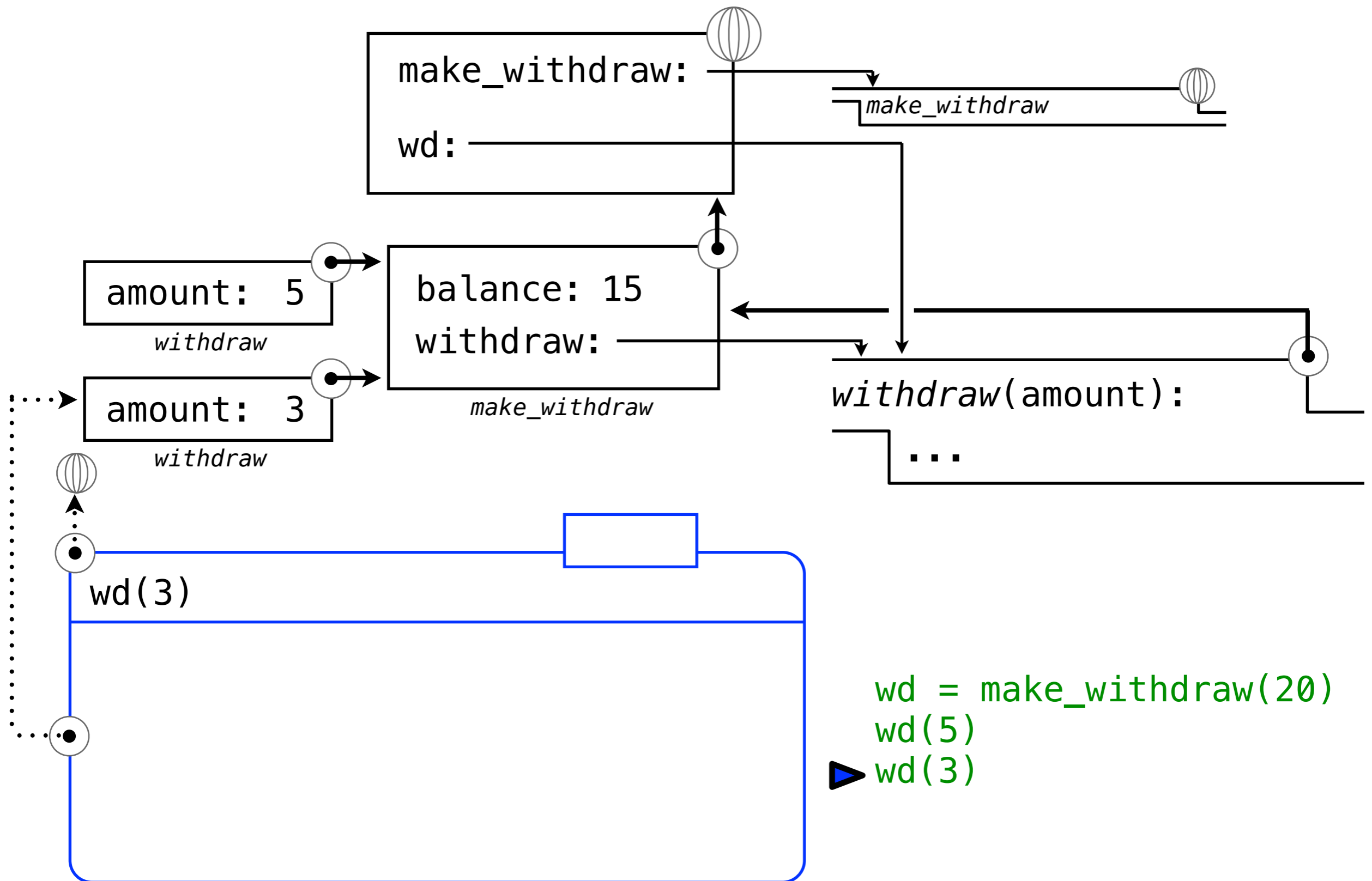


```
wd = make_withdraw(20)
wd(5)
wd(3)
```

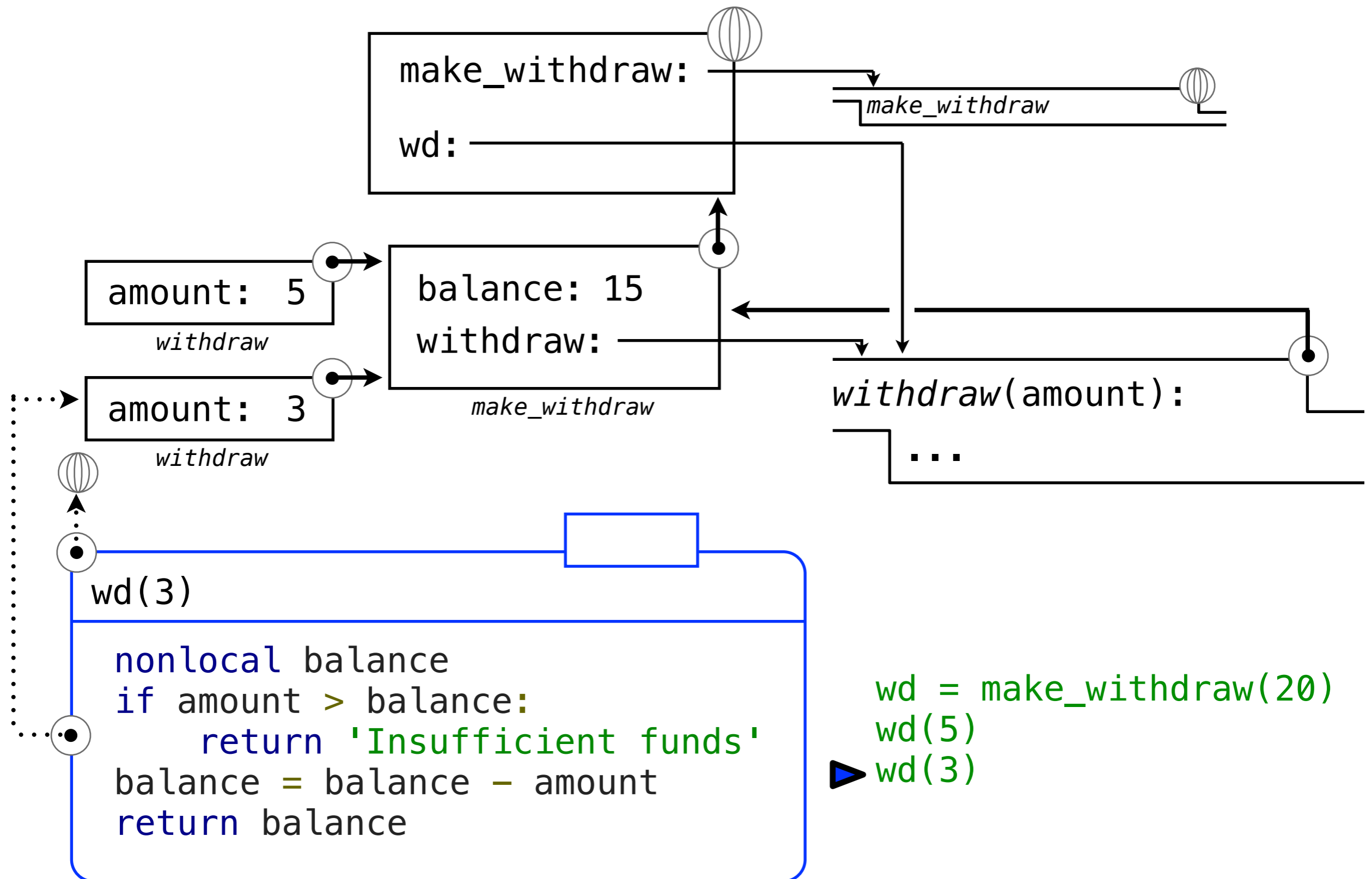
Calling a Withdraw Function Twice



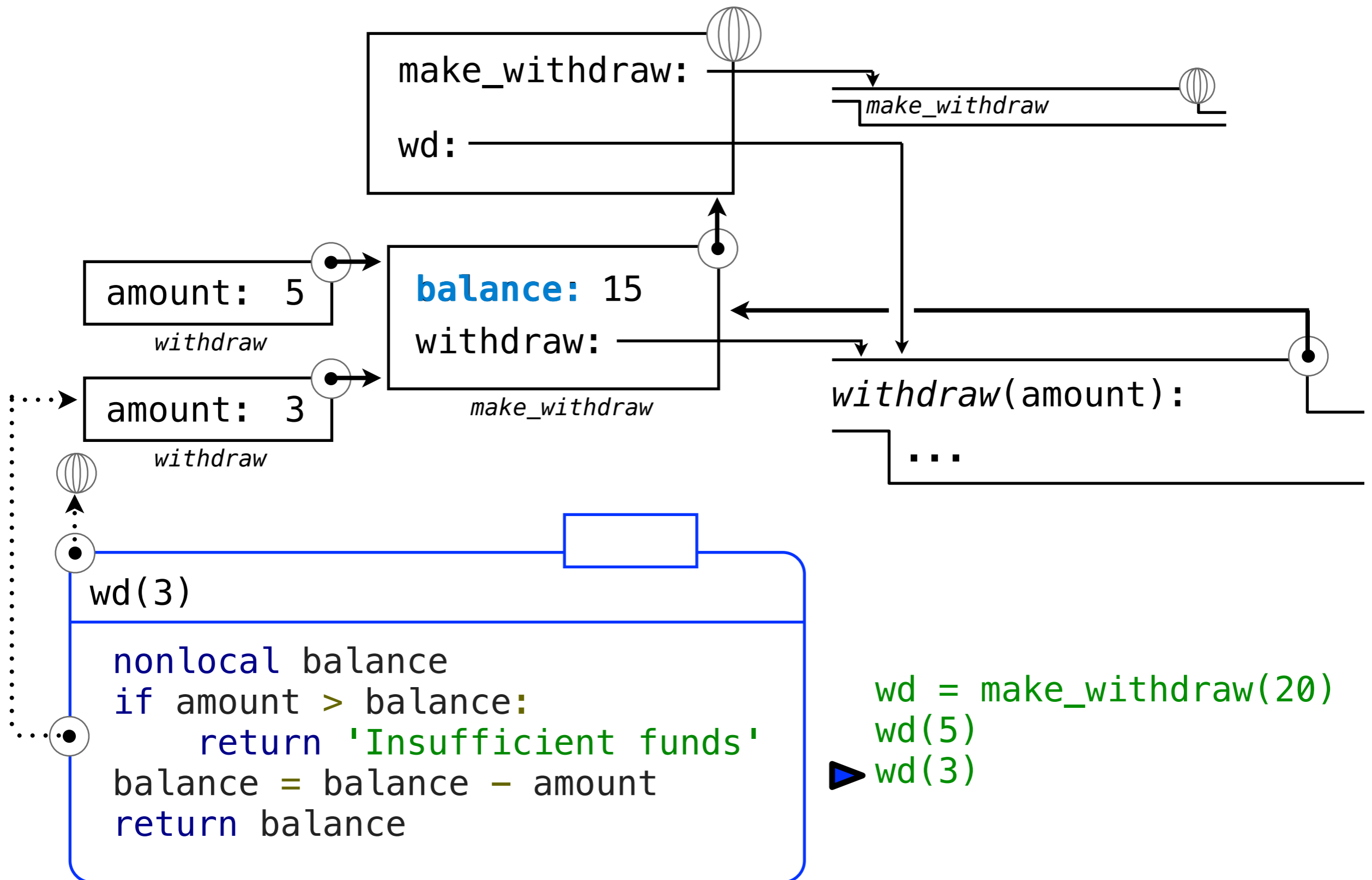
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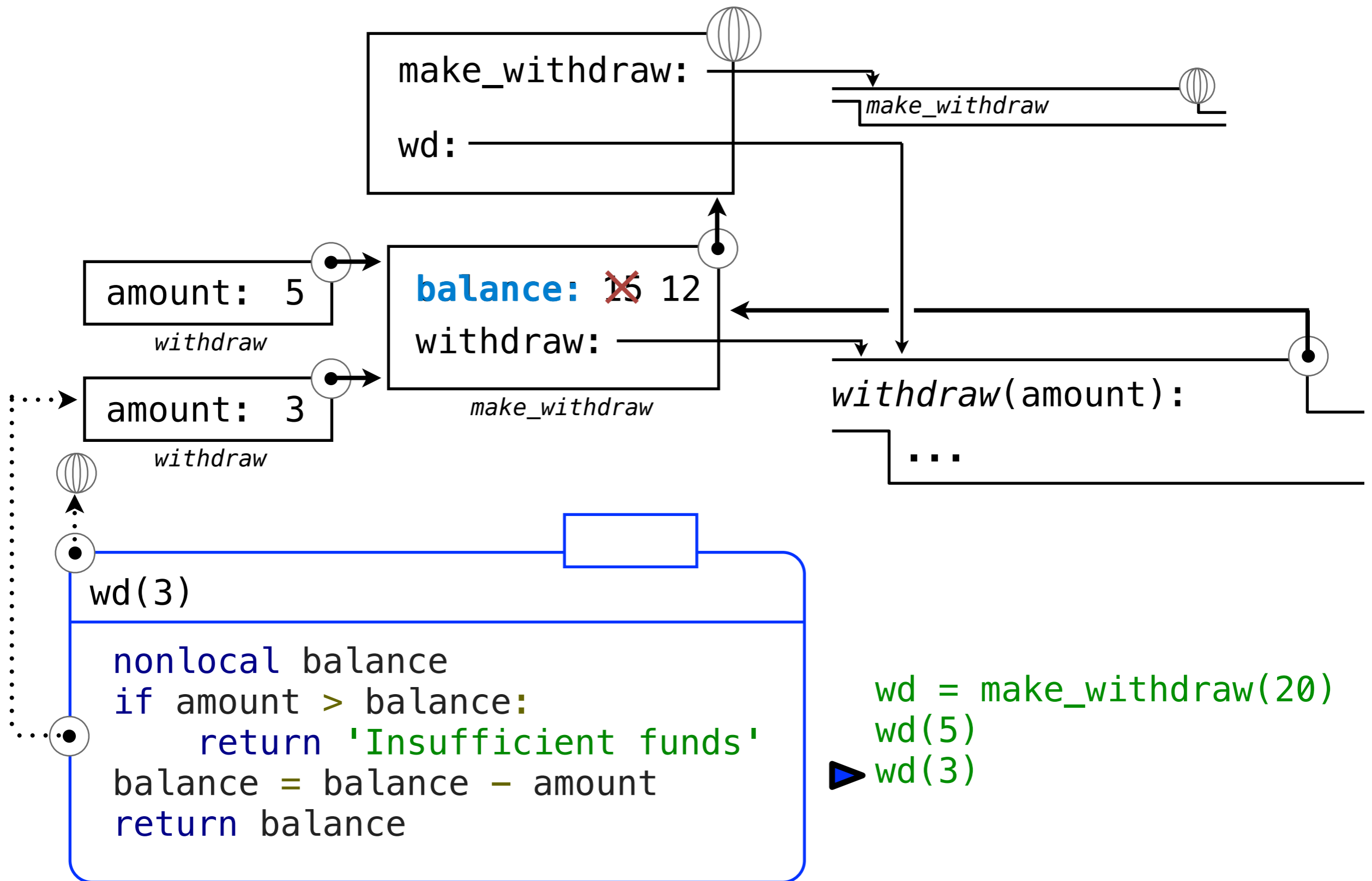
Calling a Withdraw Function Twice



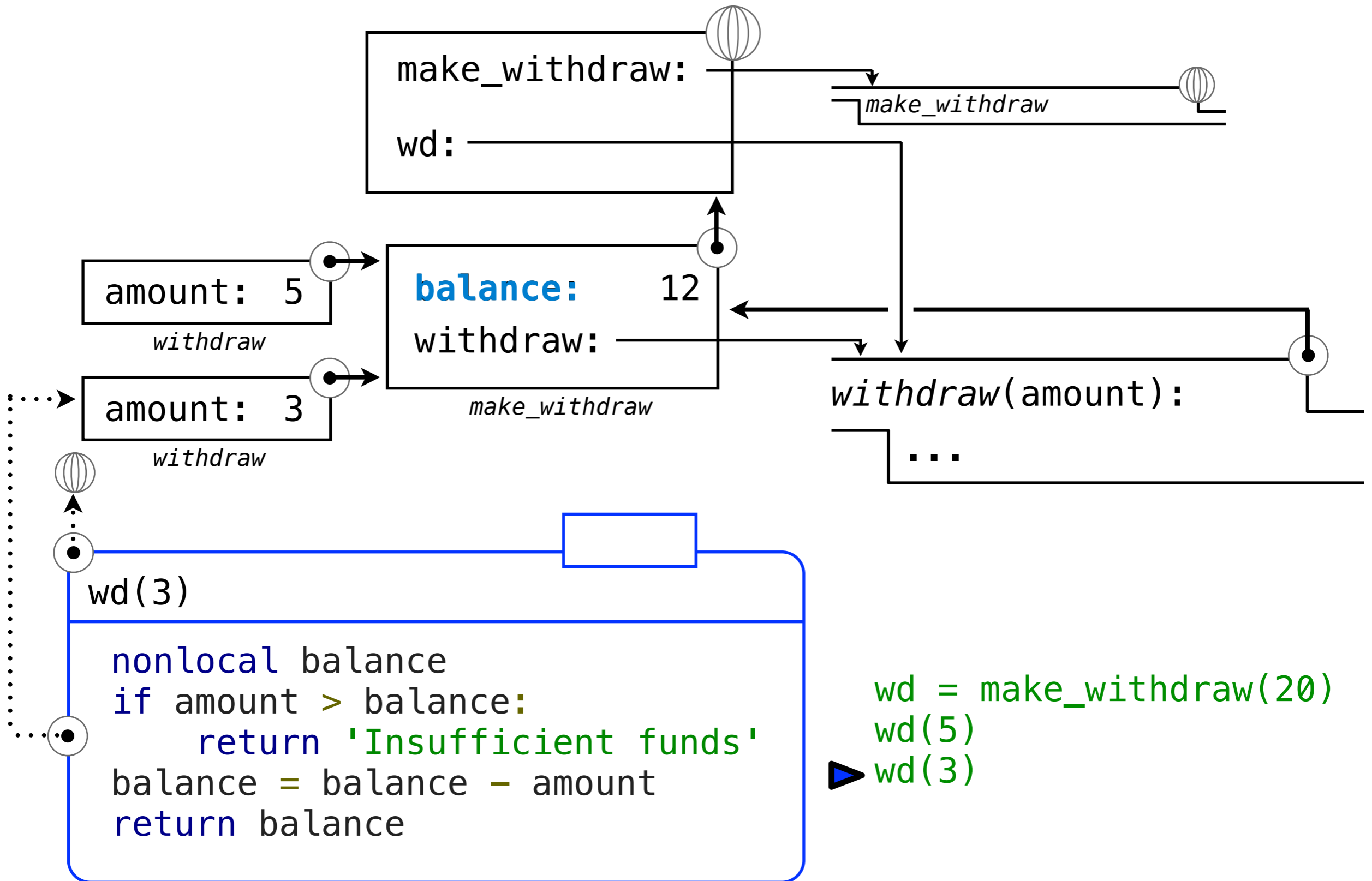
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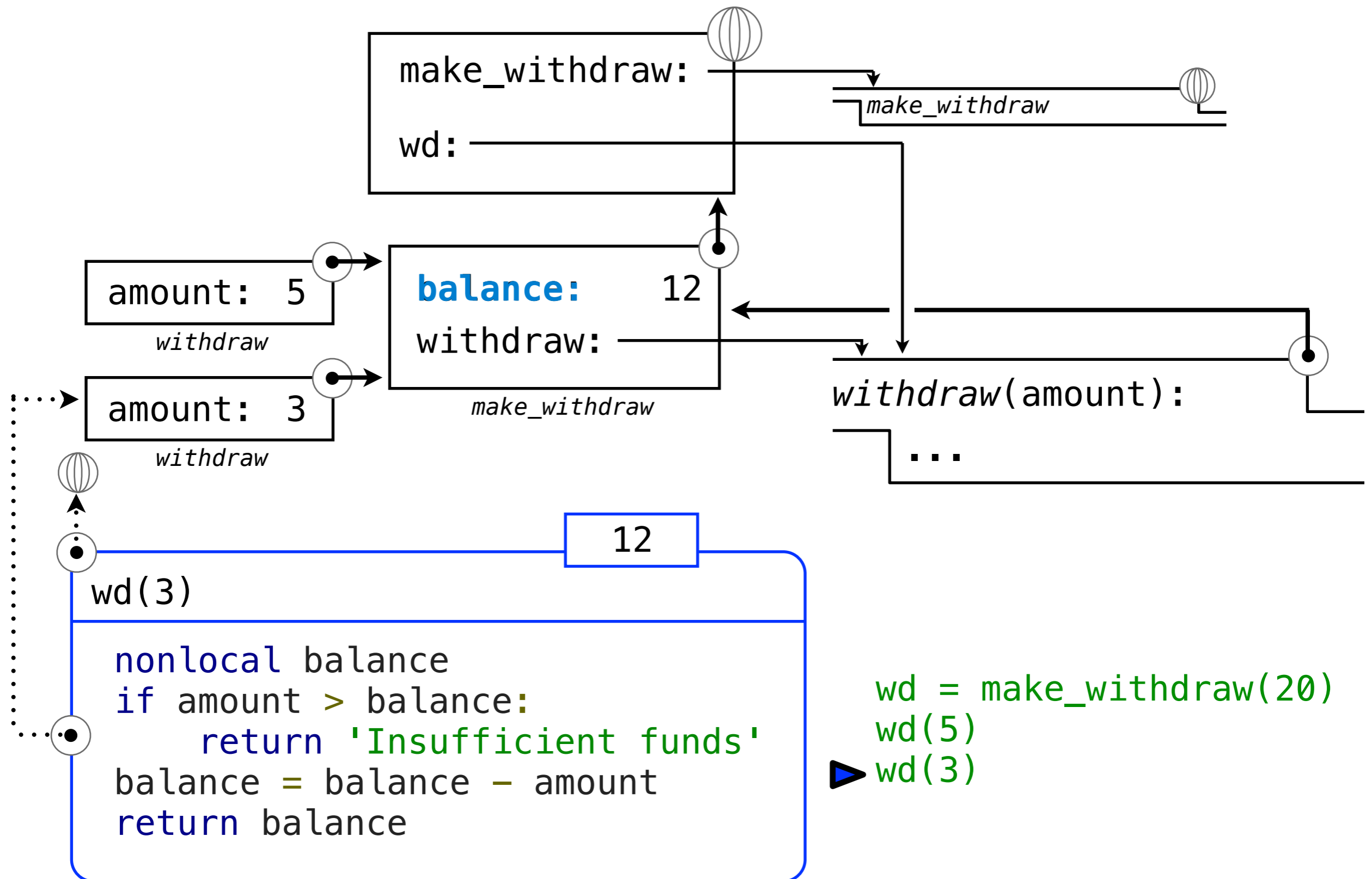
Calling a Withdraw Function Twice



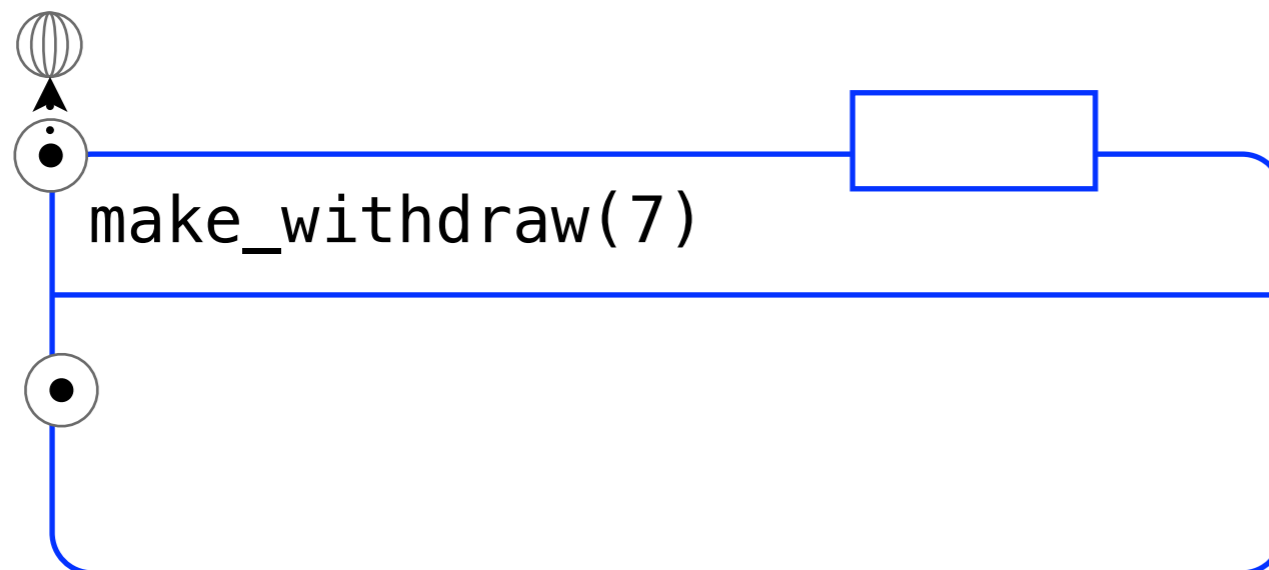
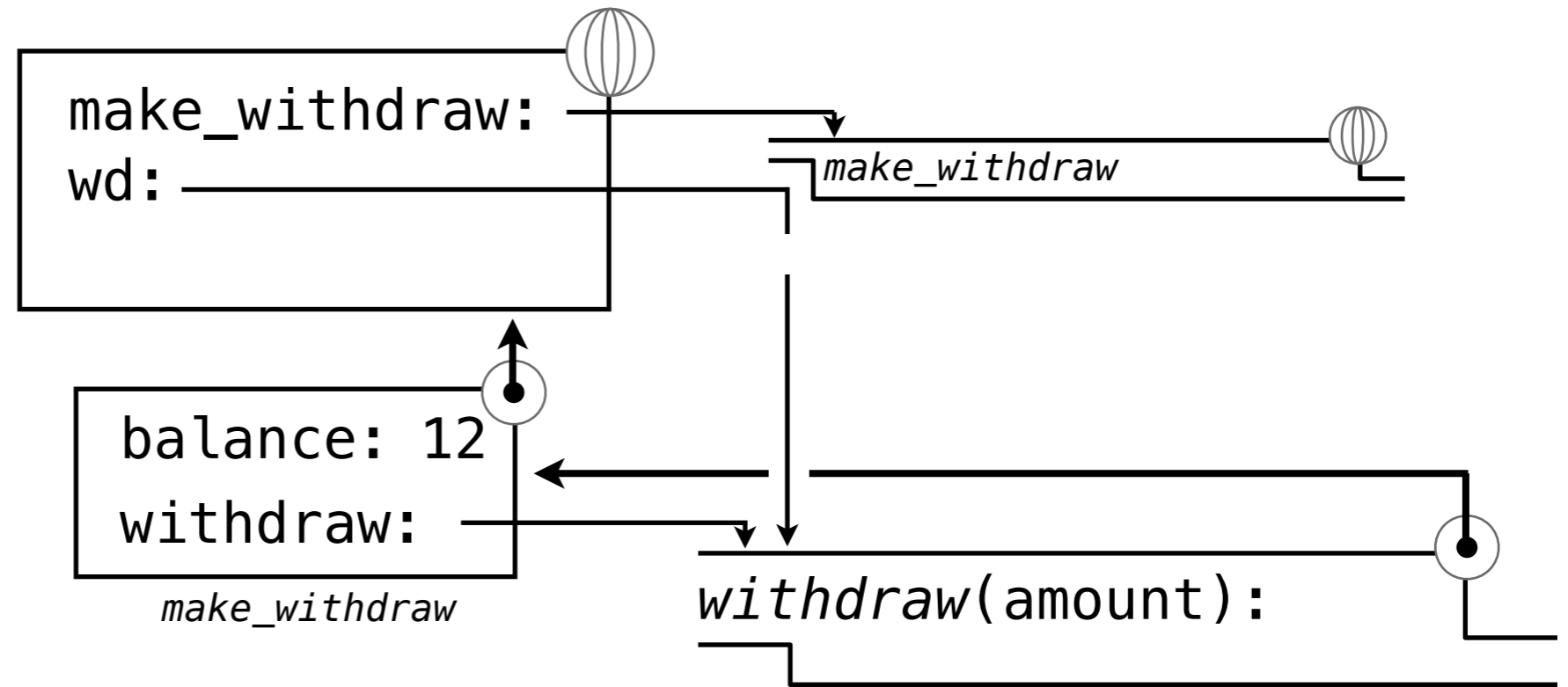
Calling a Withdraw Function Twice



Calling a Withdraw Function Twice

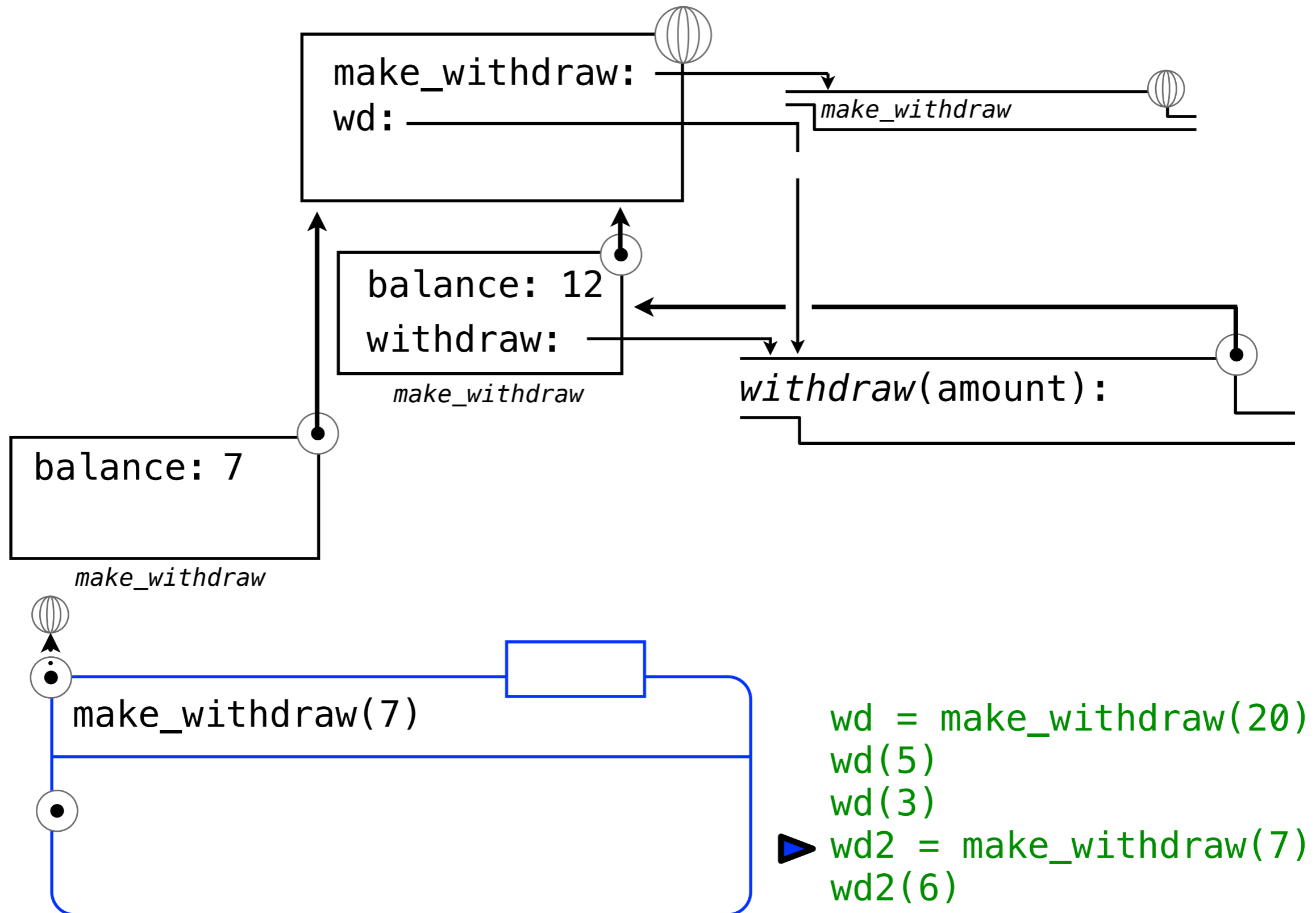


Creating Two Different Withdraw Functions

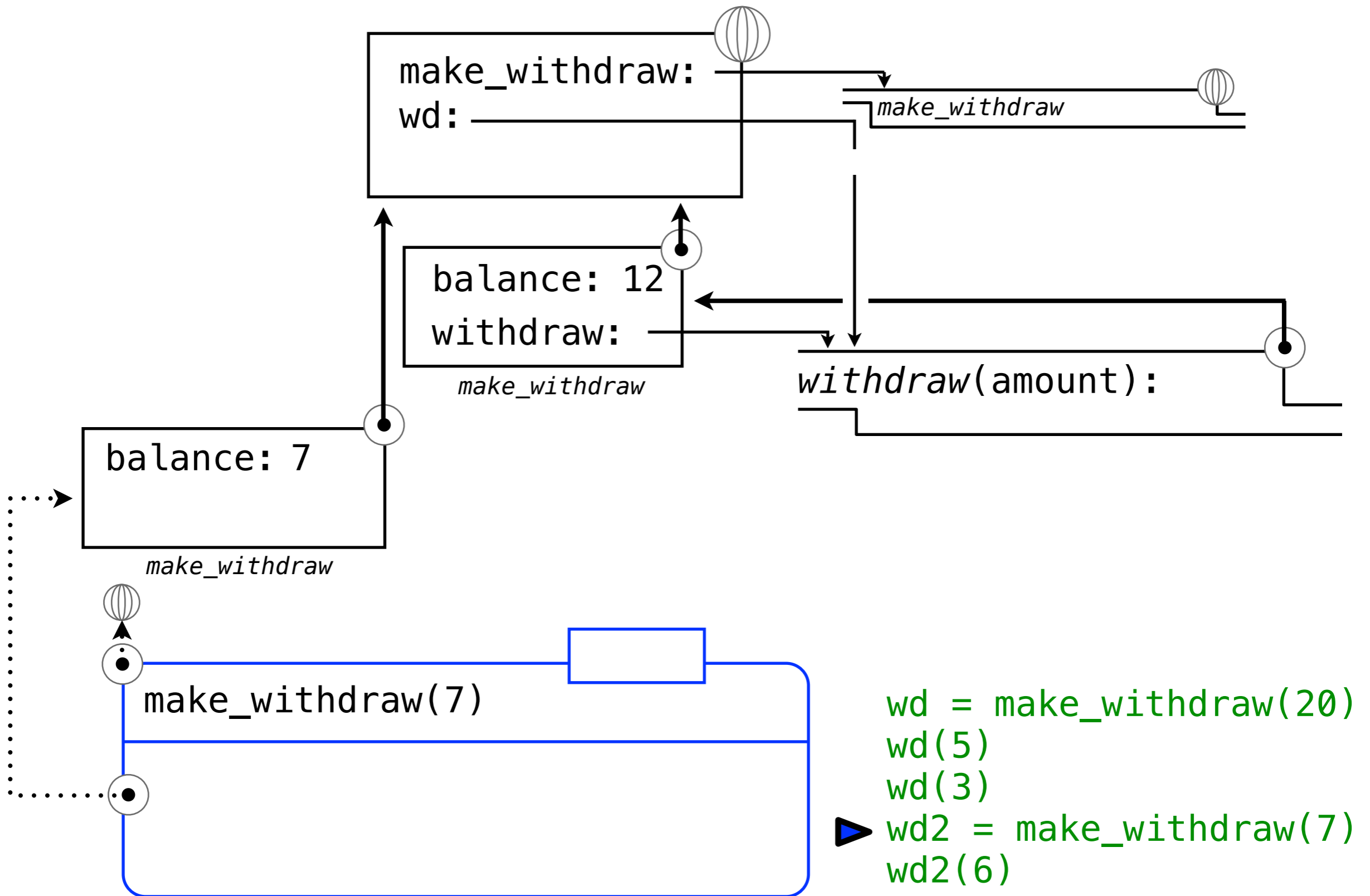


```
wd = make_withdraw(20)
wd(5)
wd(3)
▶ wd2 = make_withdraw(7)
wd2(6)
```

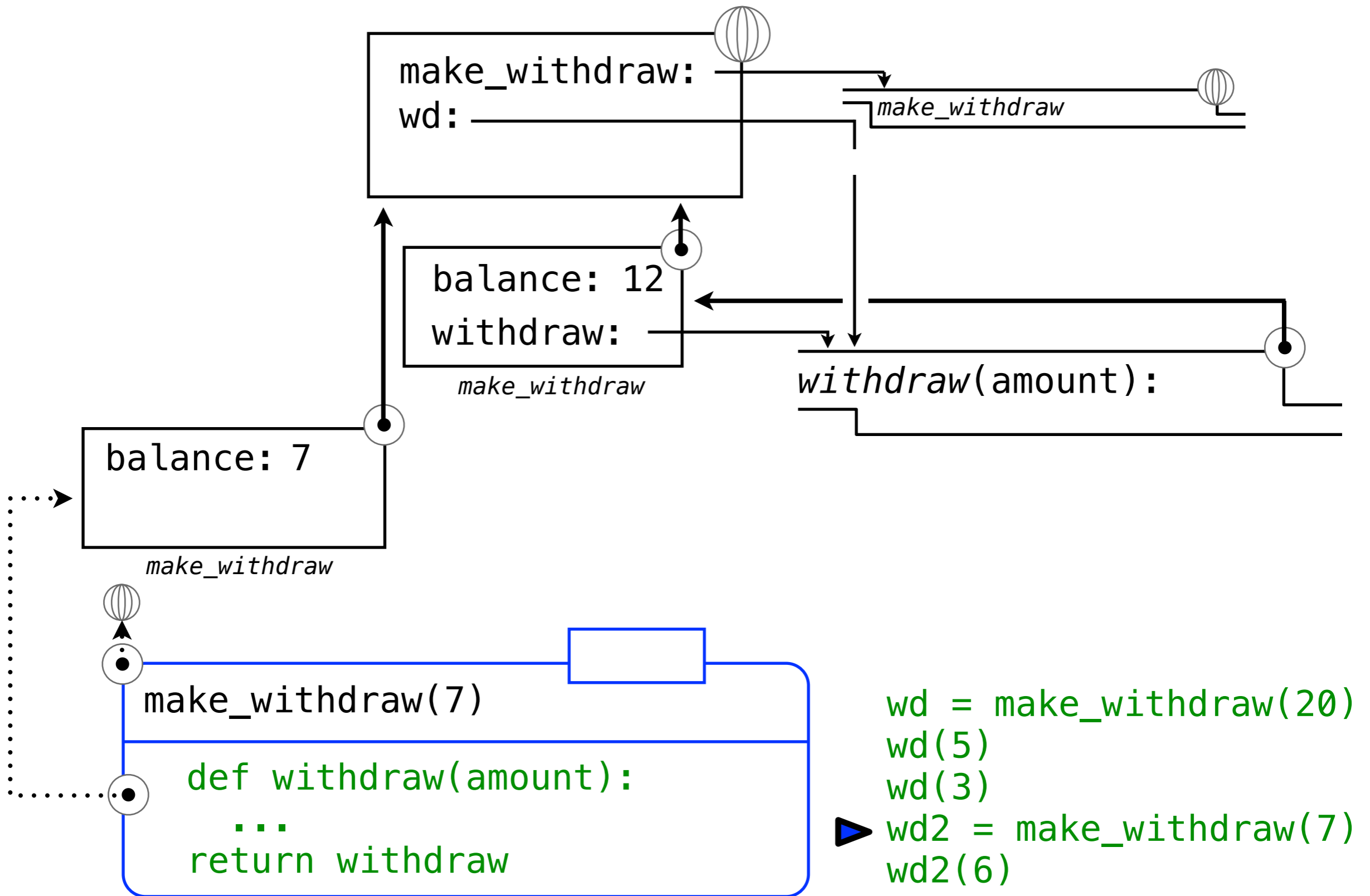
Creating Two Different Withdraw Functions



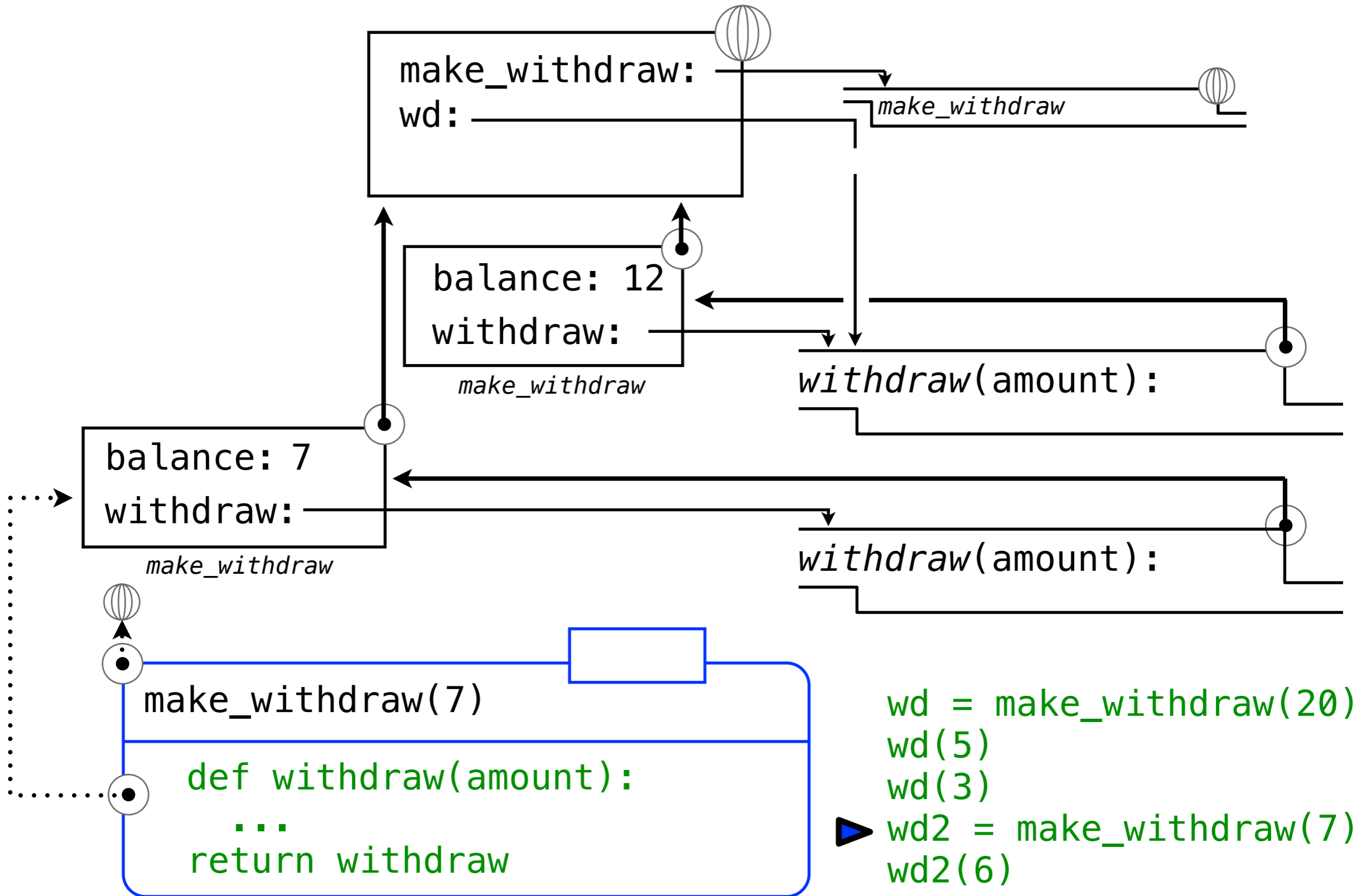
Creating Two Different Withdraw Functions



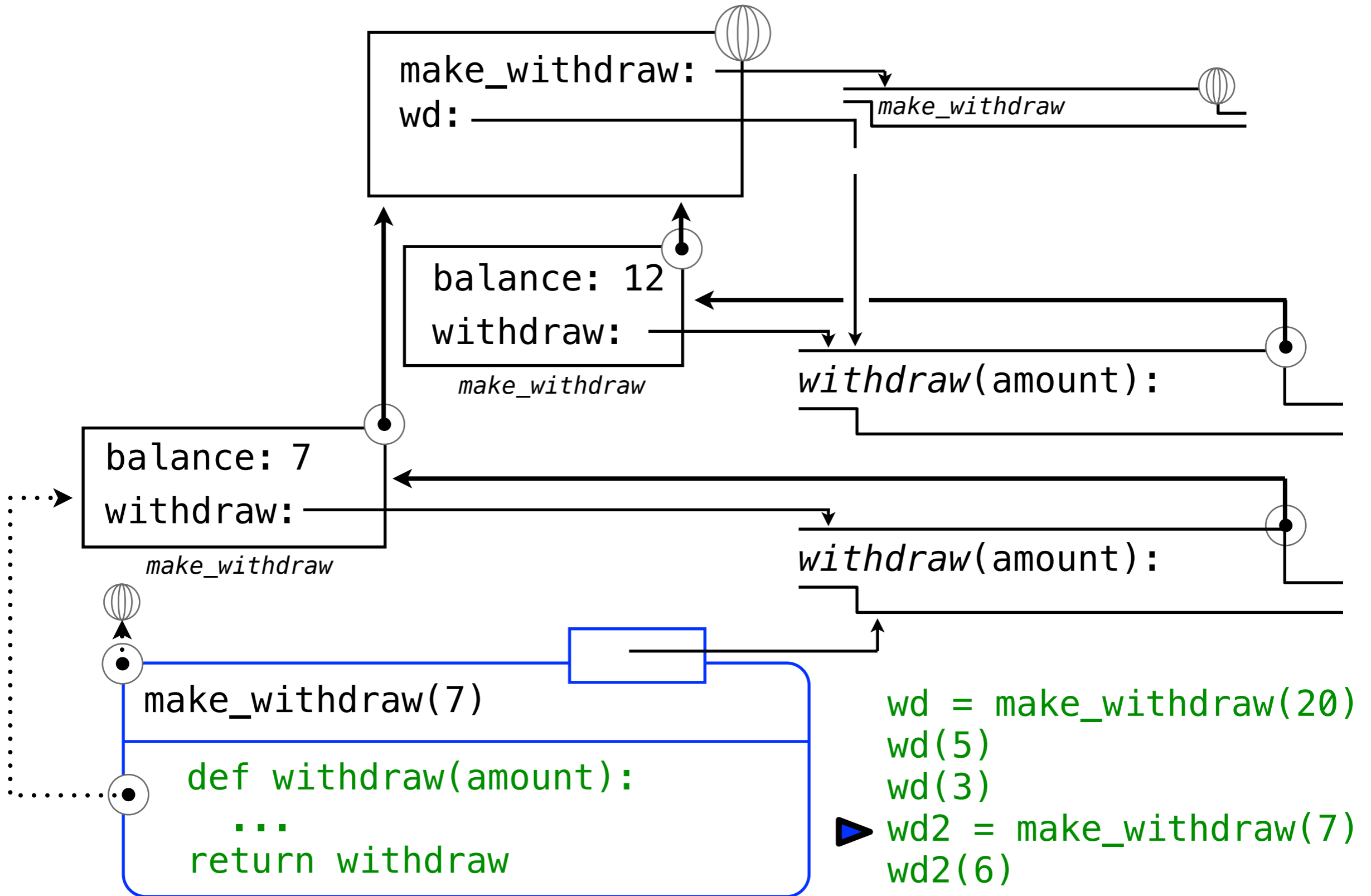
Creating Two Different Withdraw Functions



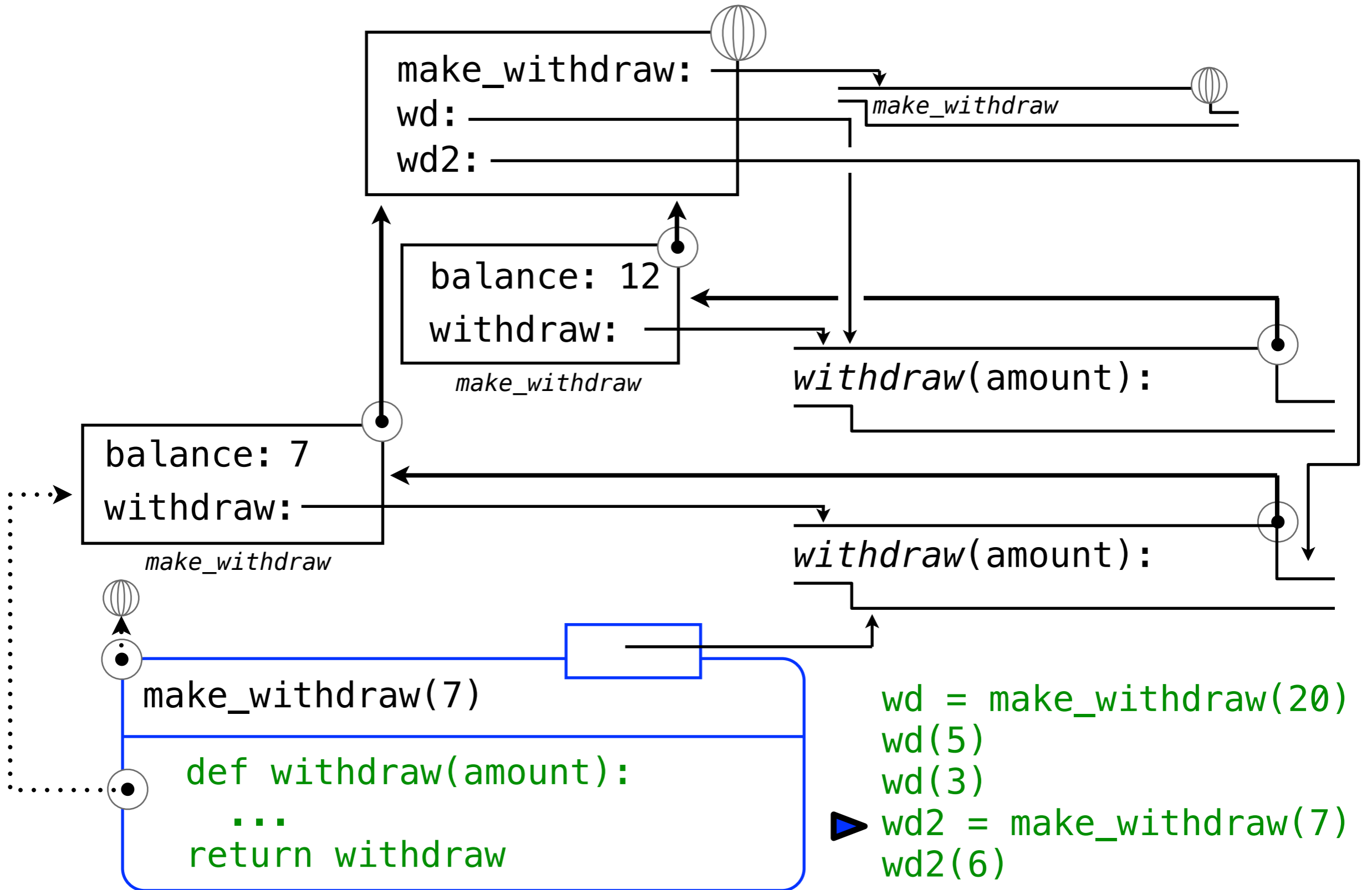
Creating Two Different Withdraw Functions



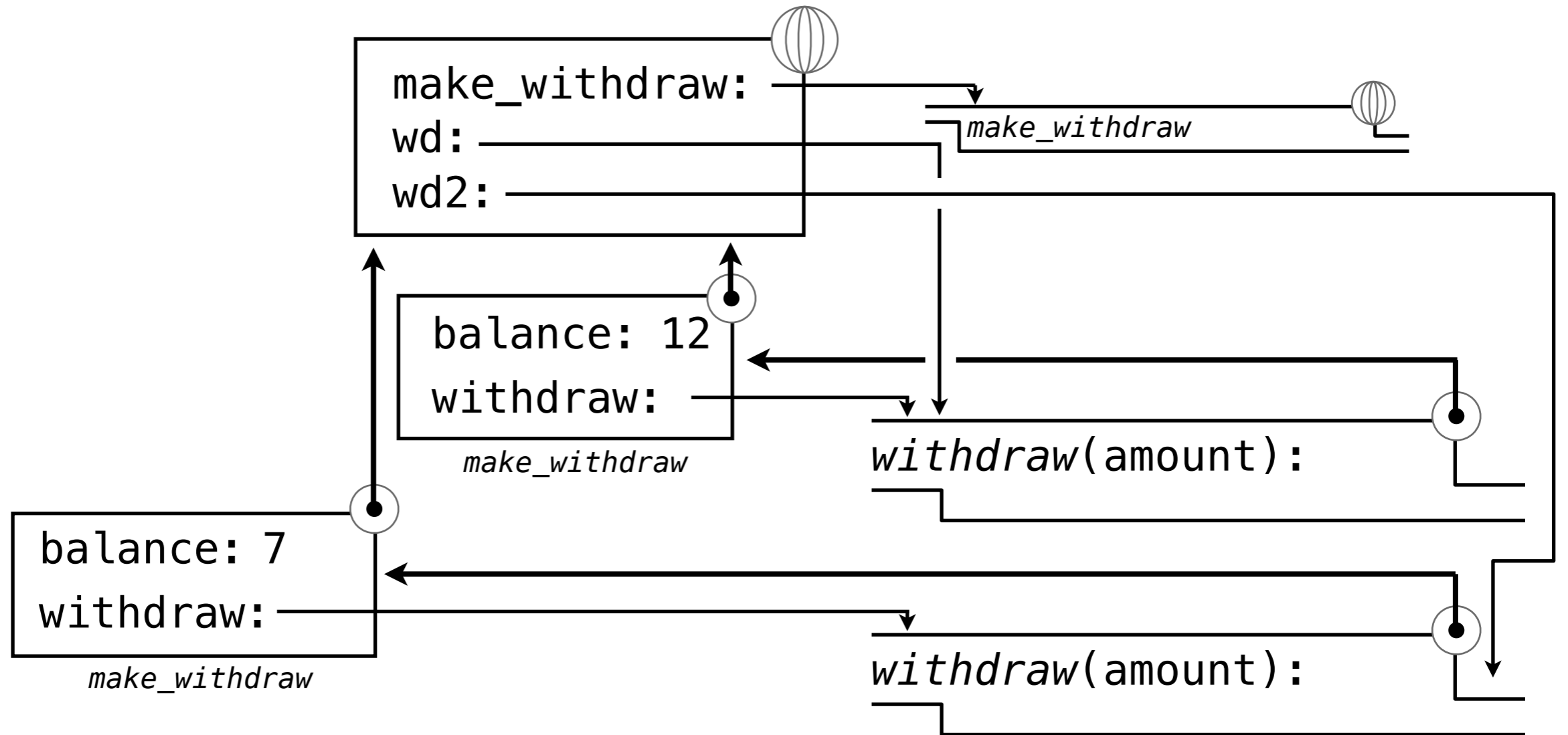
Creating Two Different Withdraw Functions



Creating Two Different Withdraw Functions

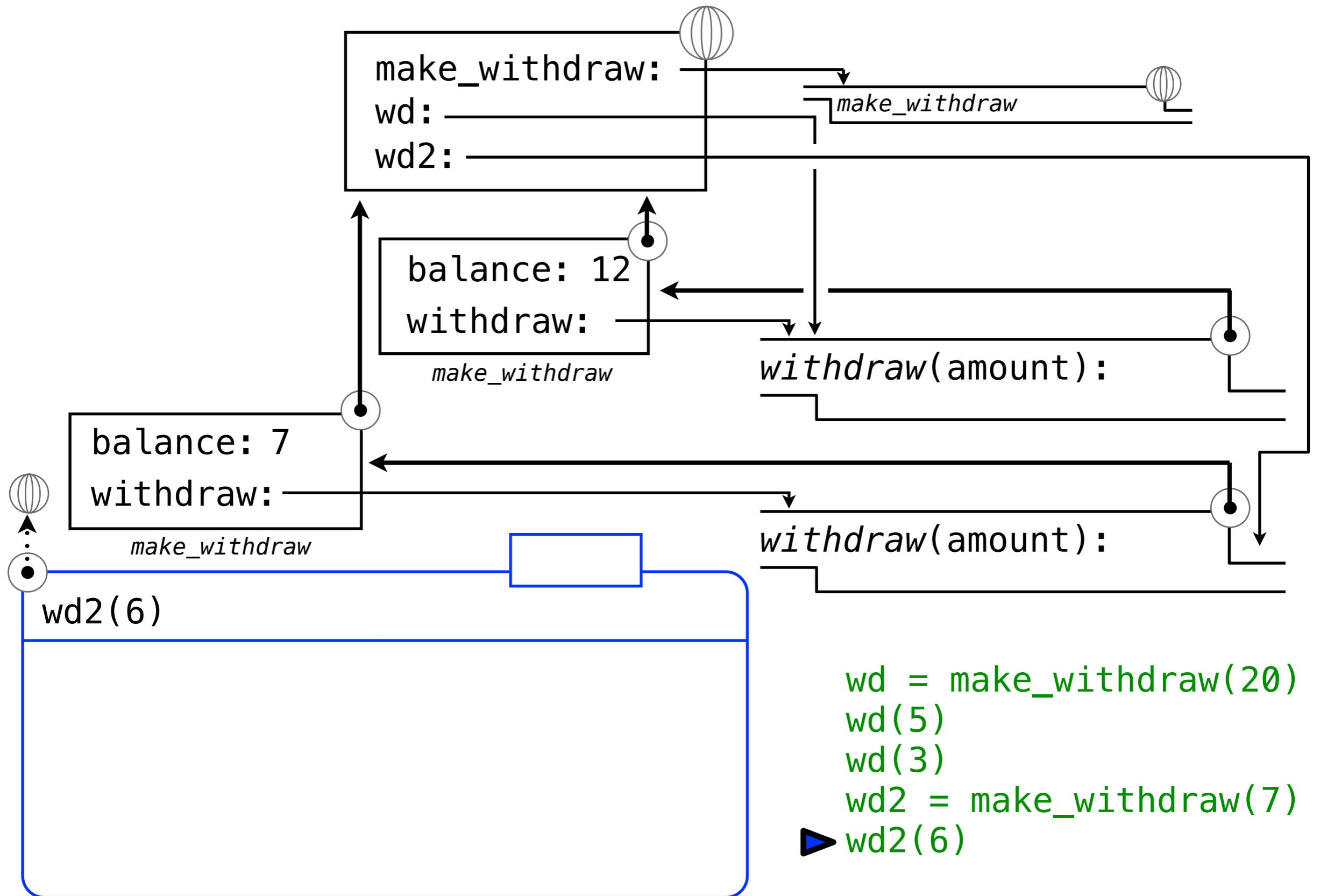


Creating Two Different Withdraw Functions

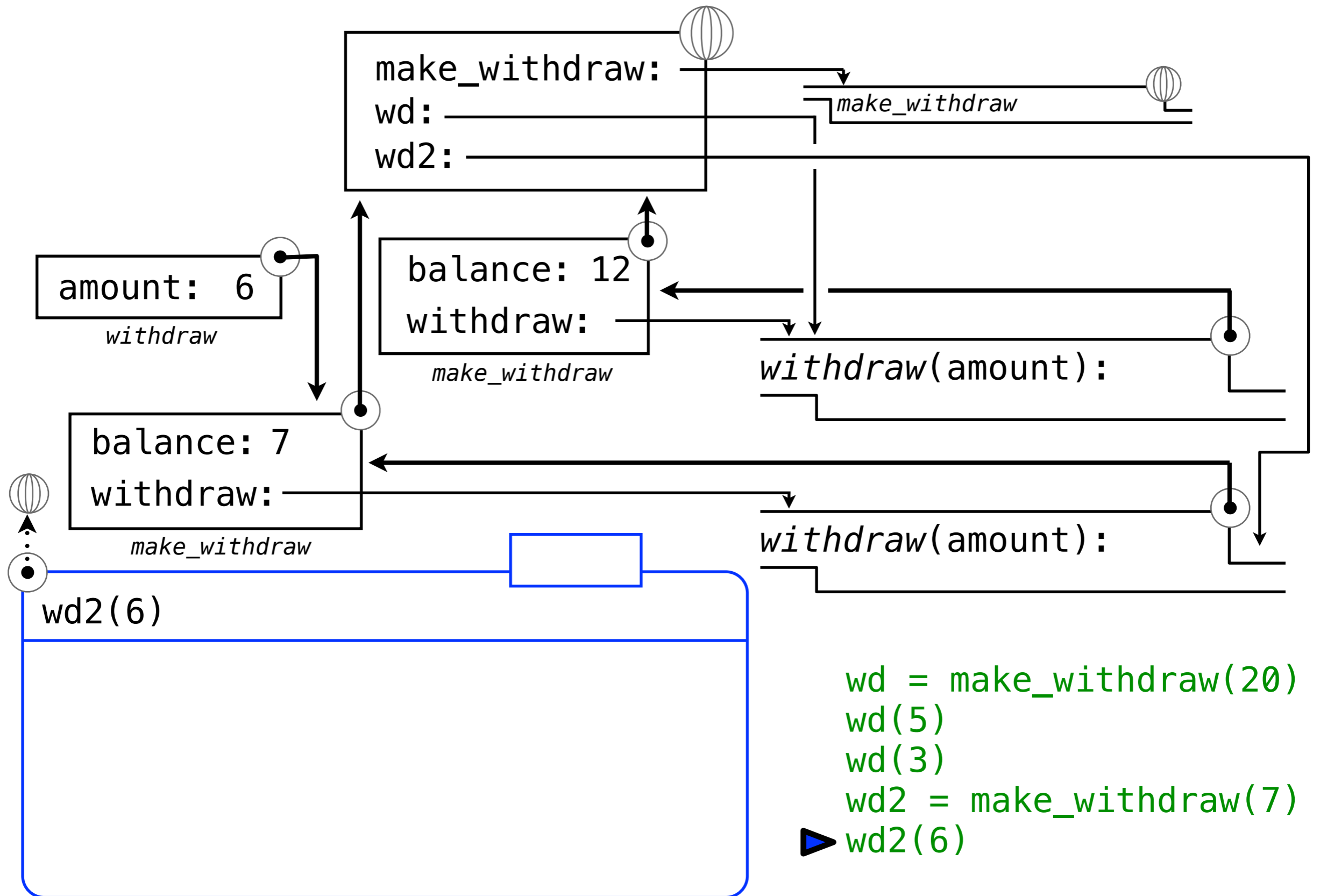


```
wd = make_withdraw(20)
wd(5)
wd(3)
wd2 = make_withdraw(7)
wd2(6)
```

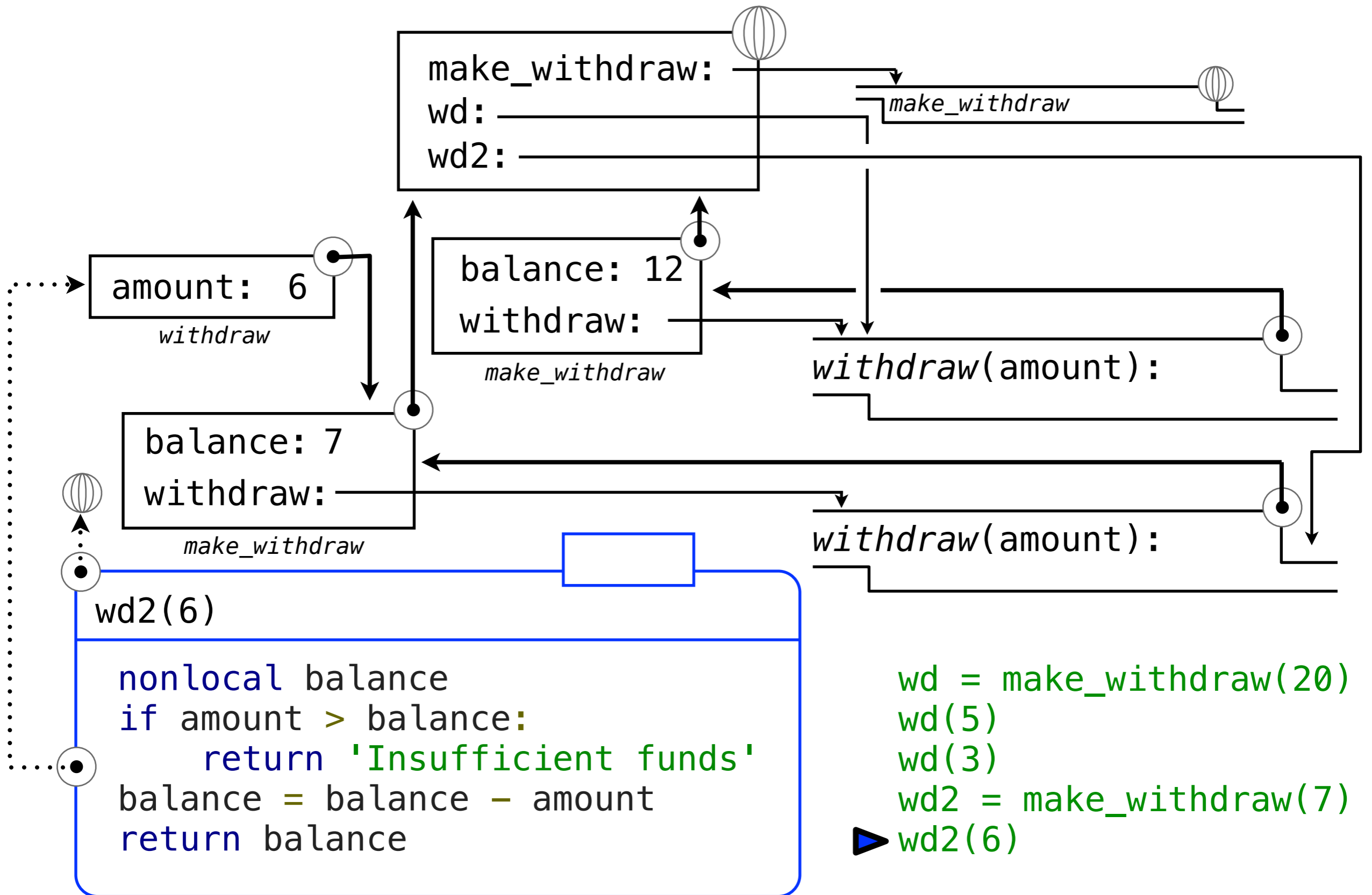
Creating Two Different Withdraw Functions



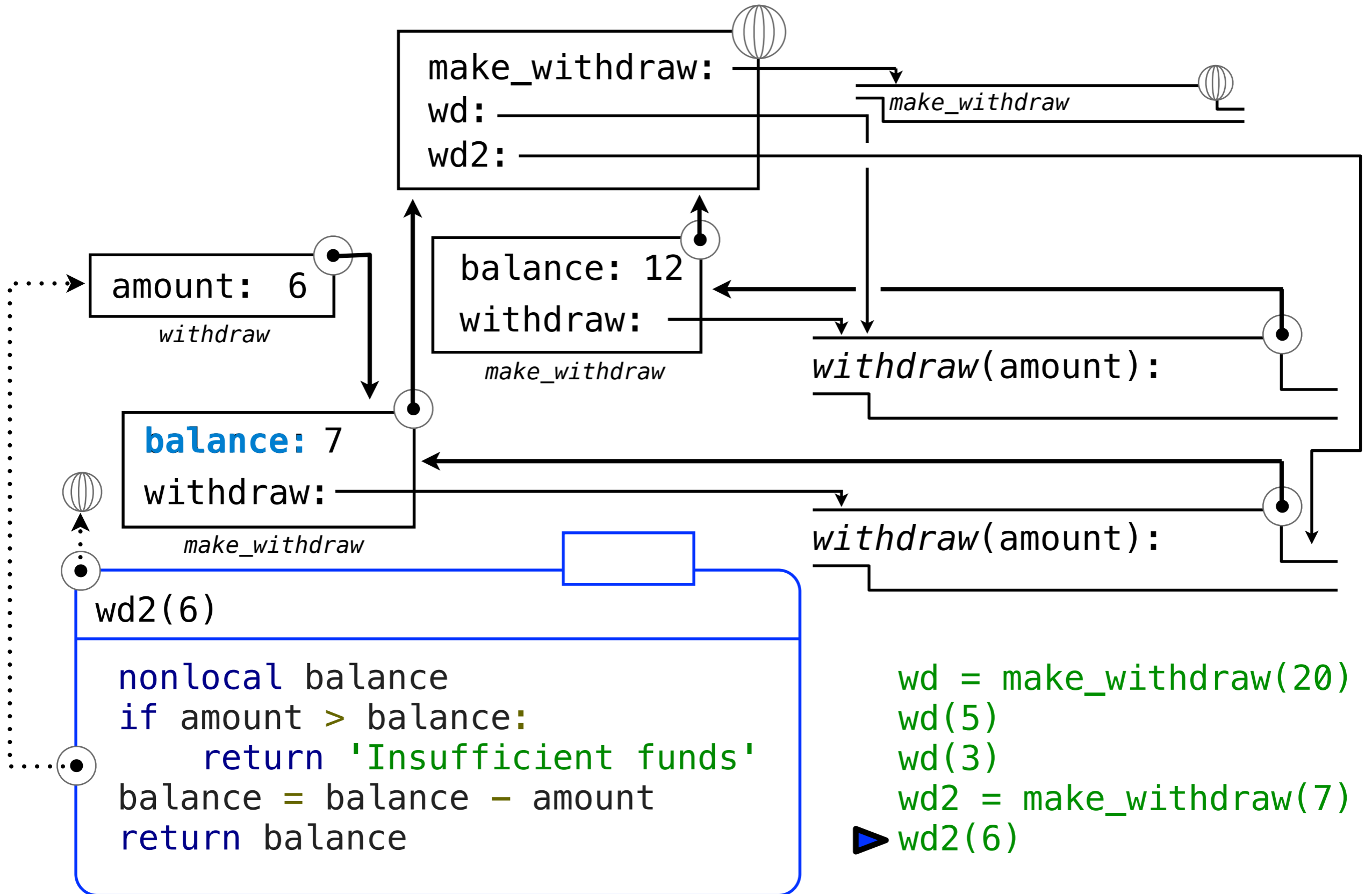
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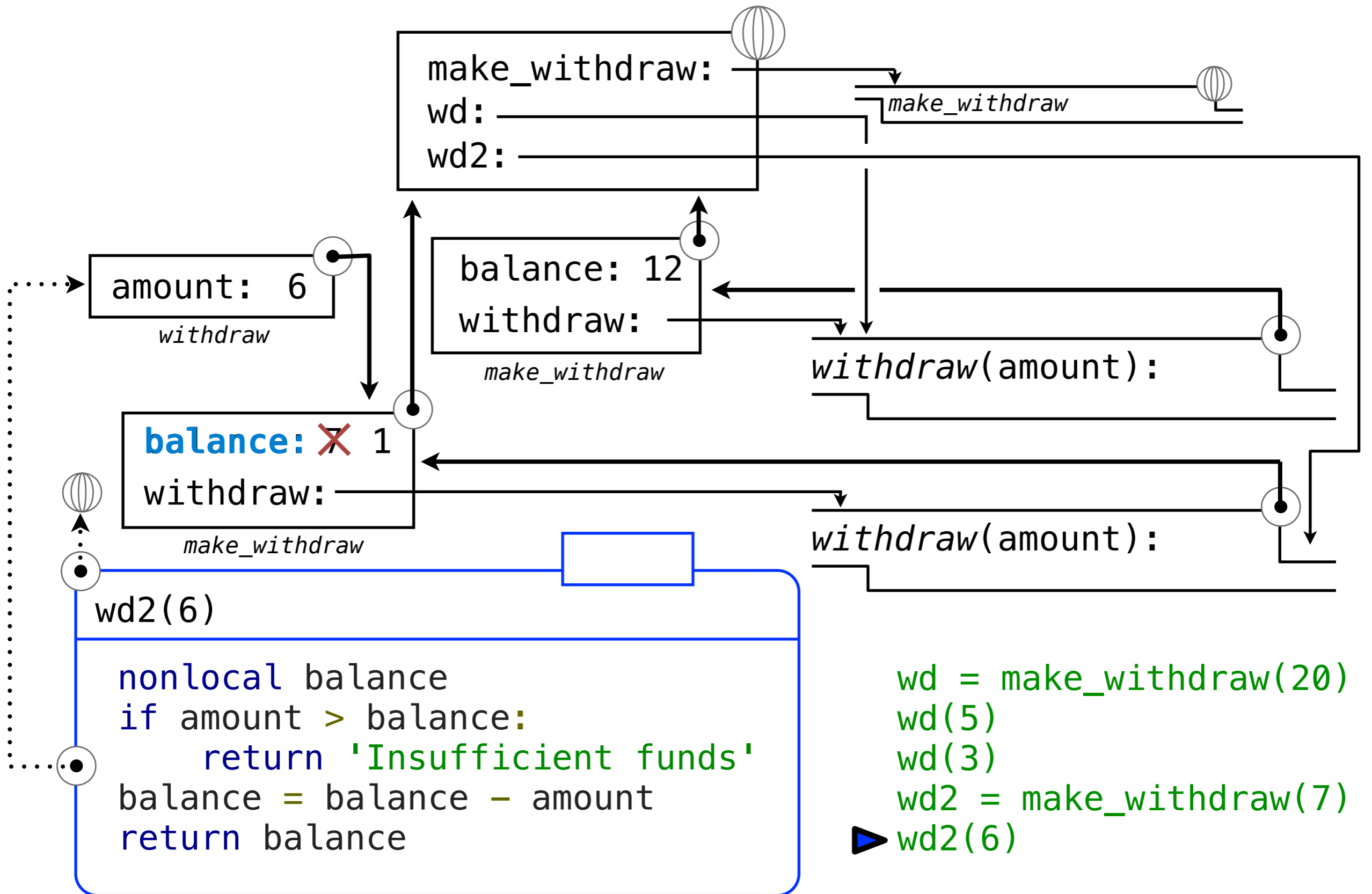
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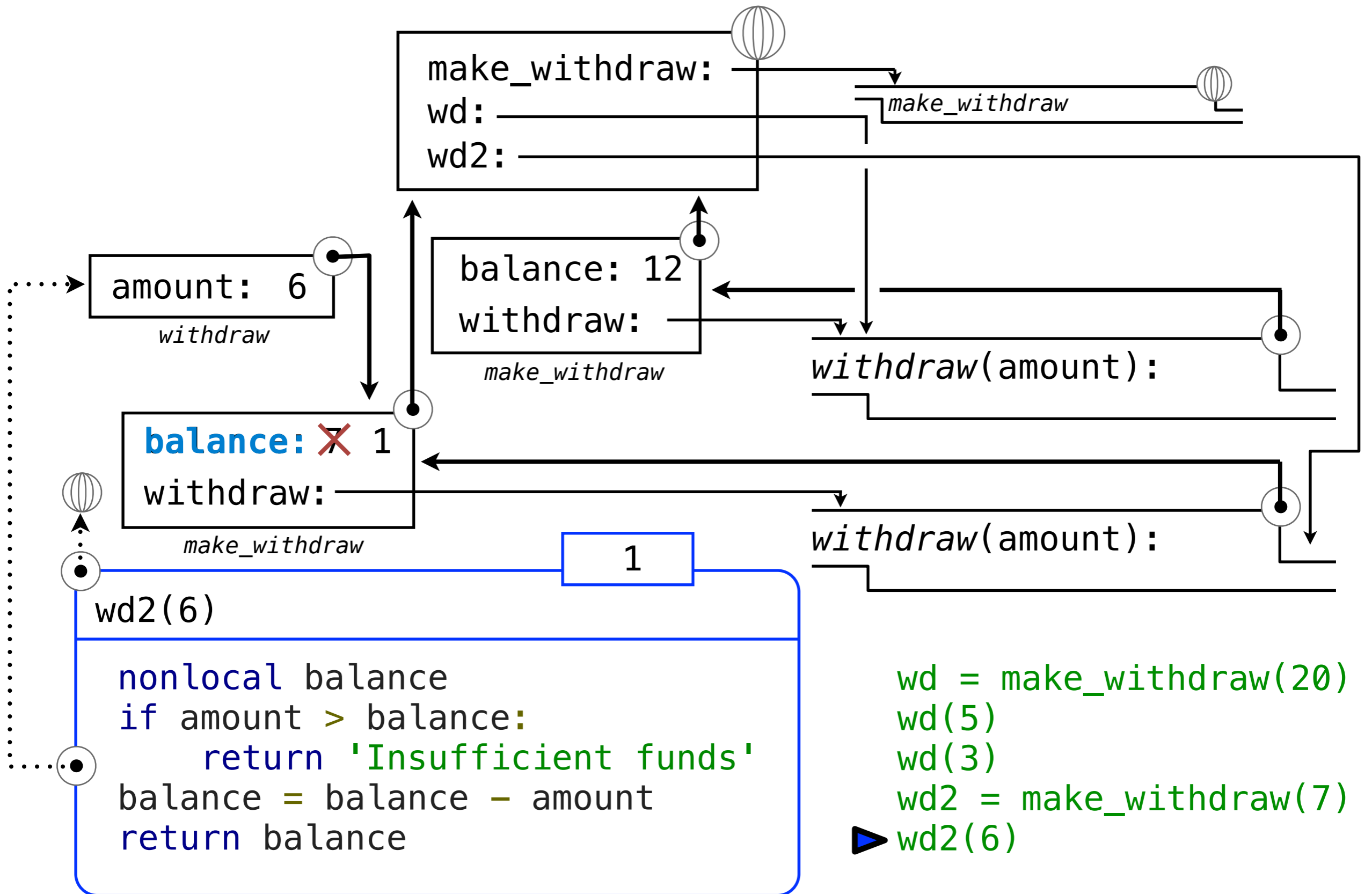
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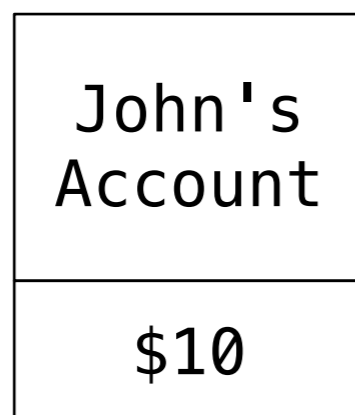
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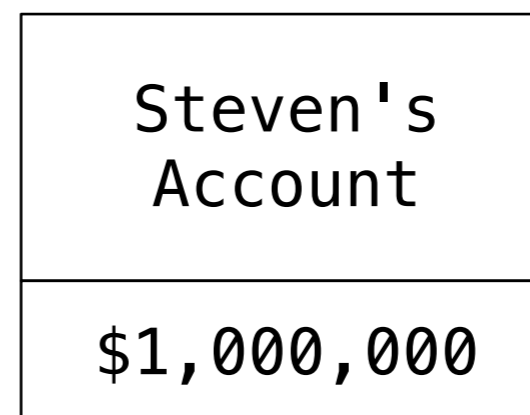
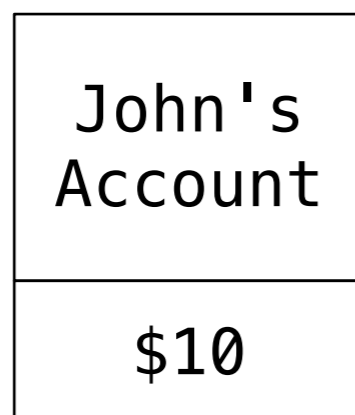
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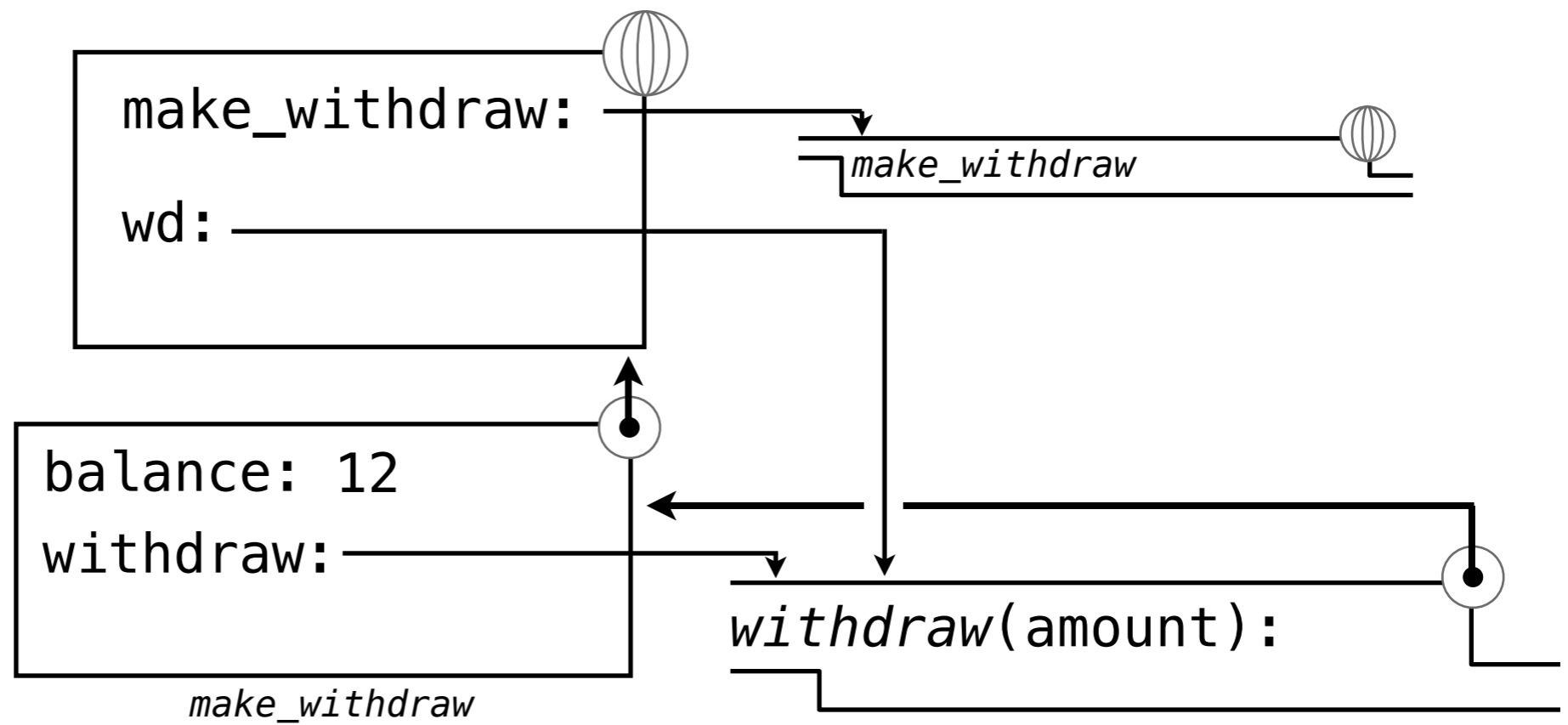


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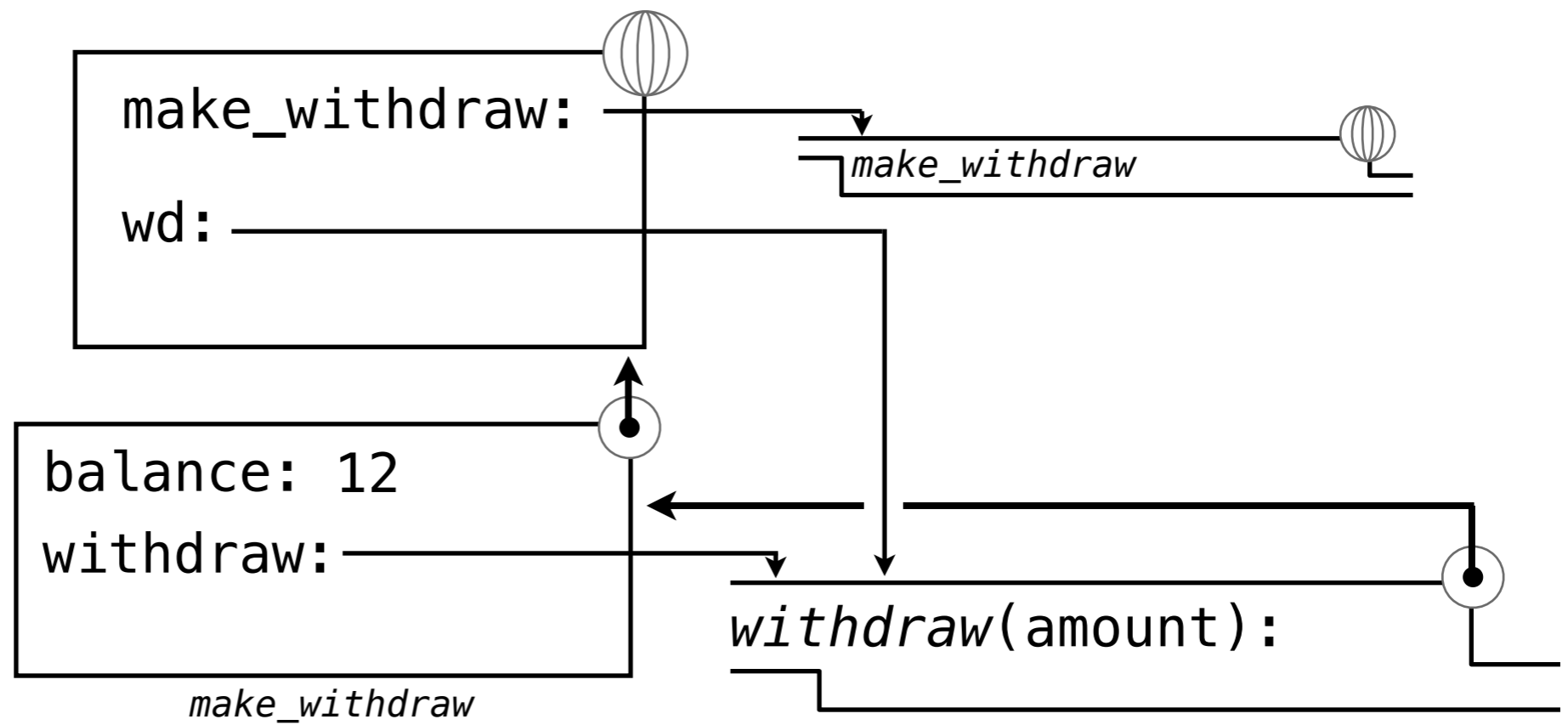


Multiple References to a Single Withdraw Function



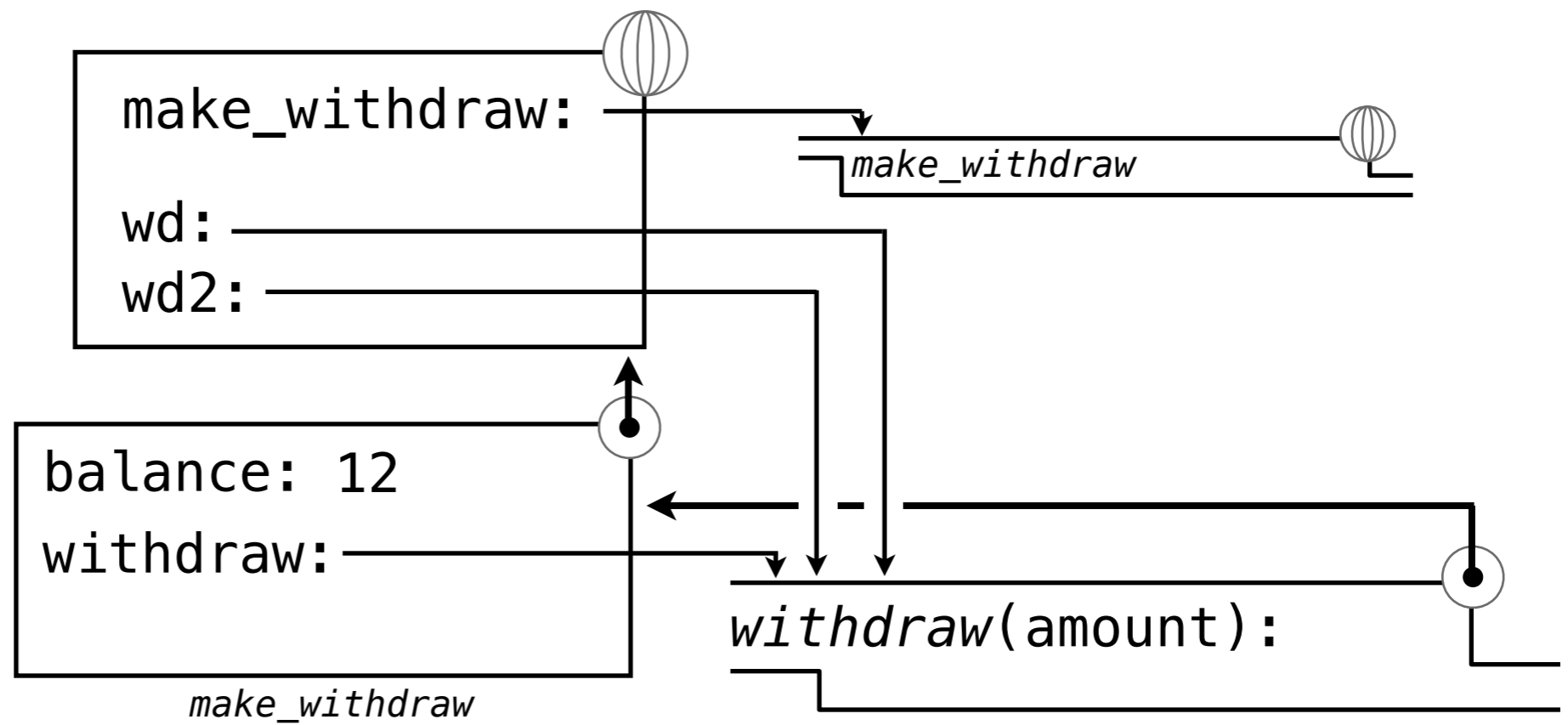
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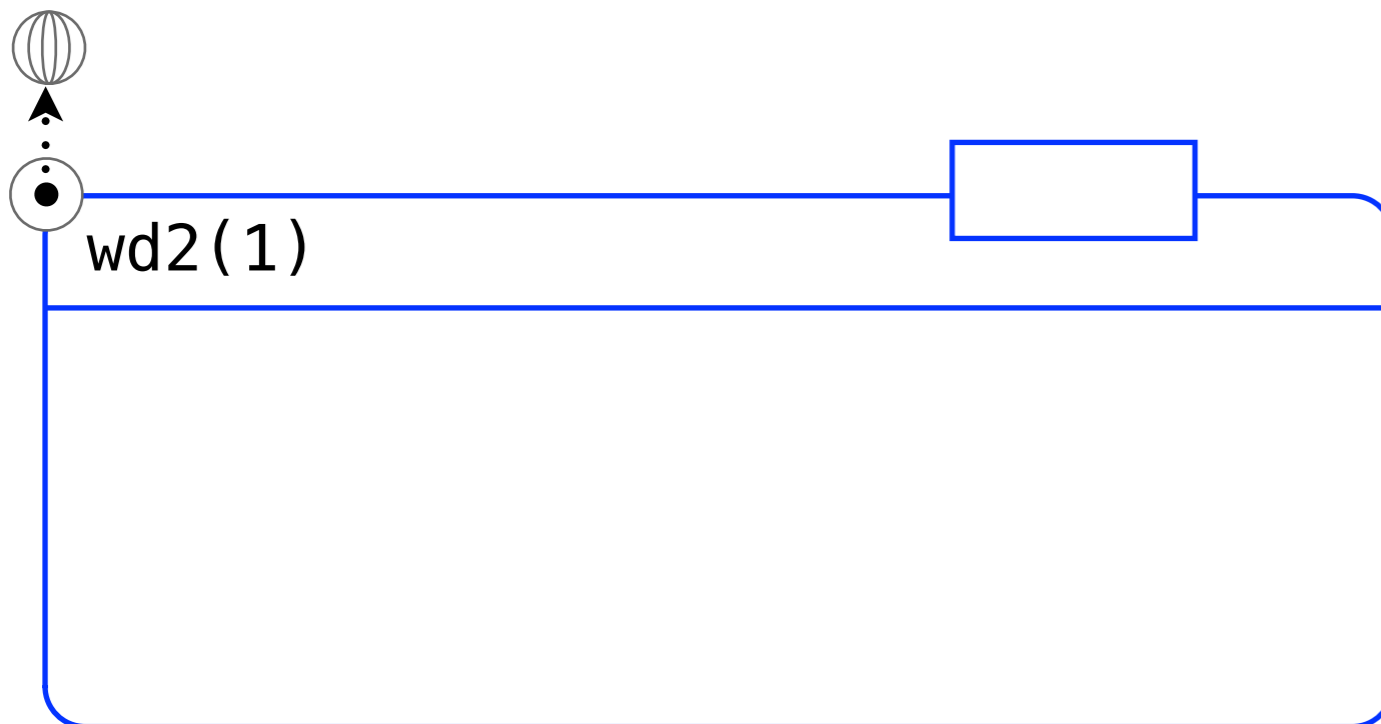
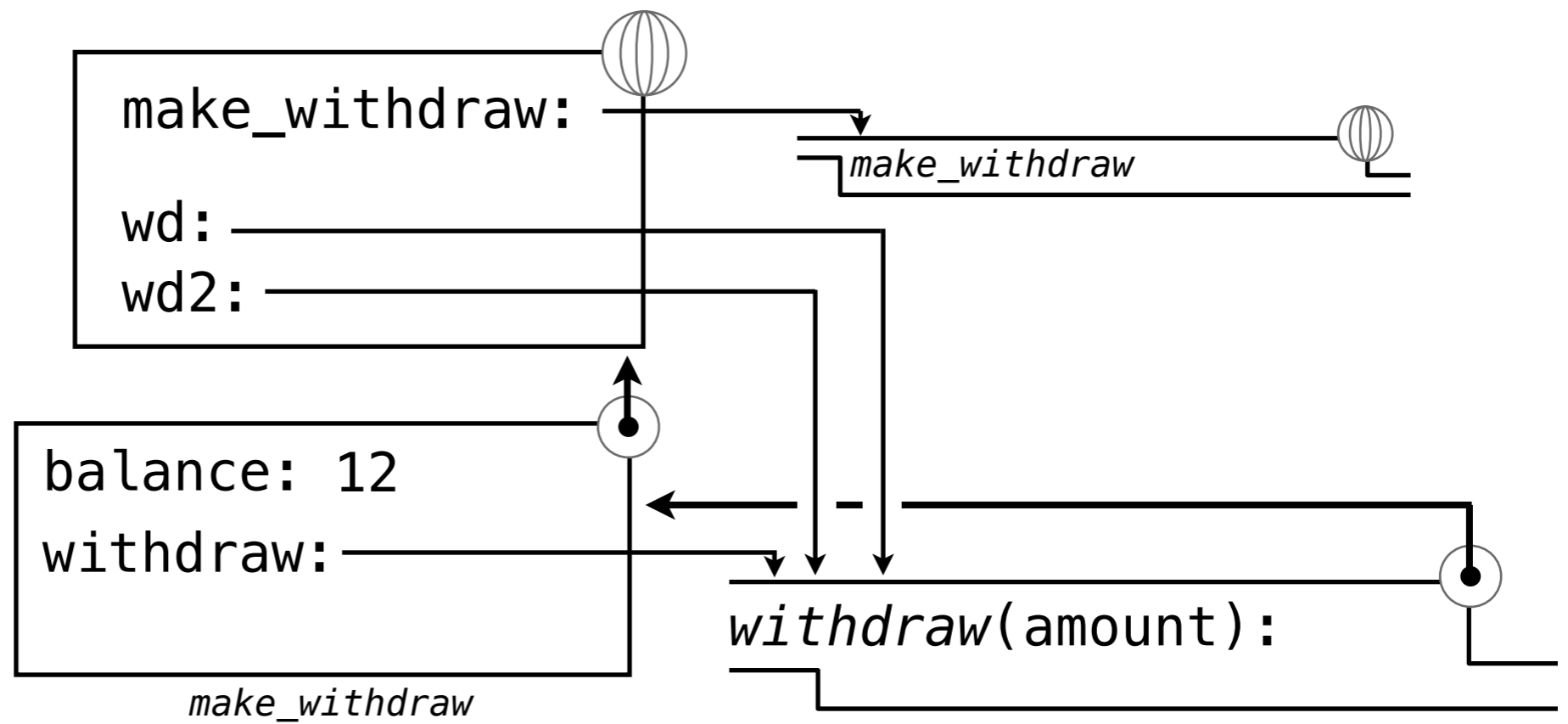
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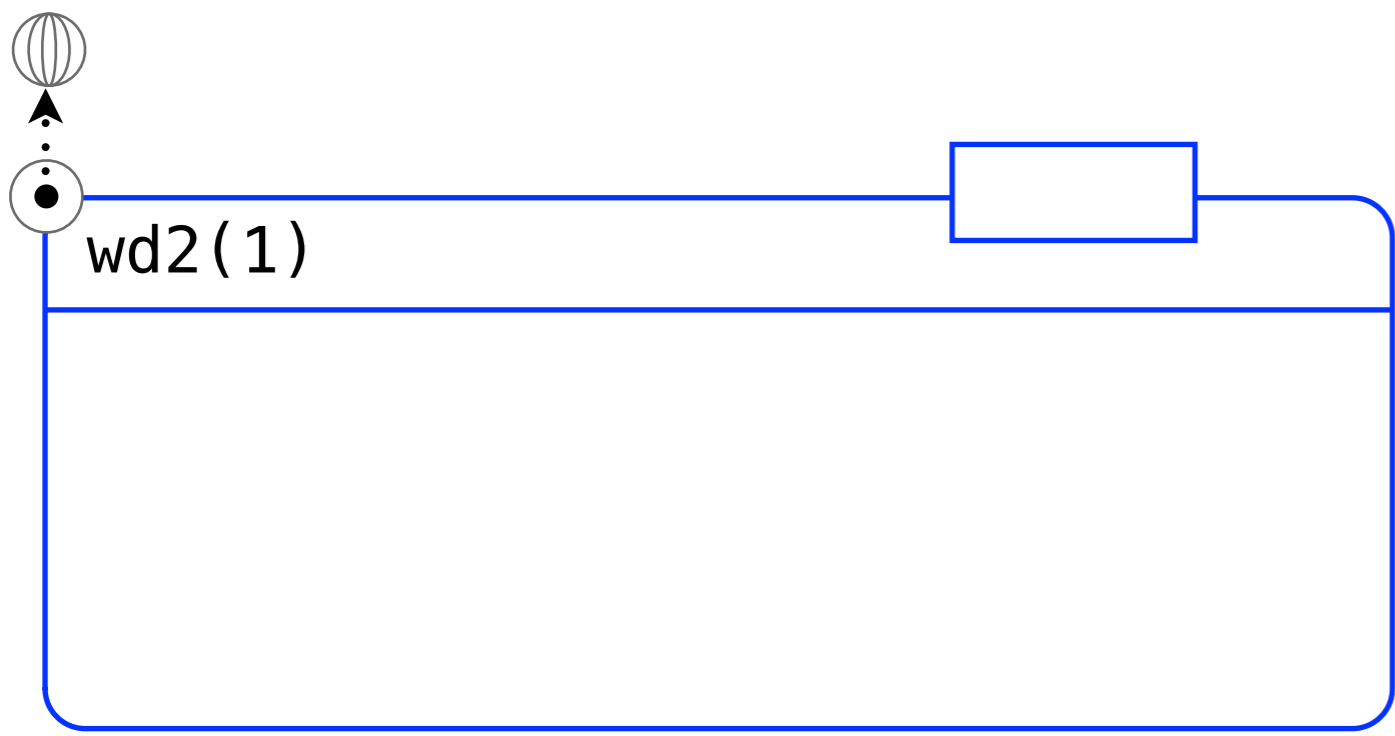
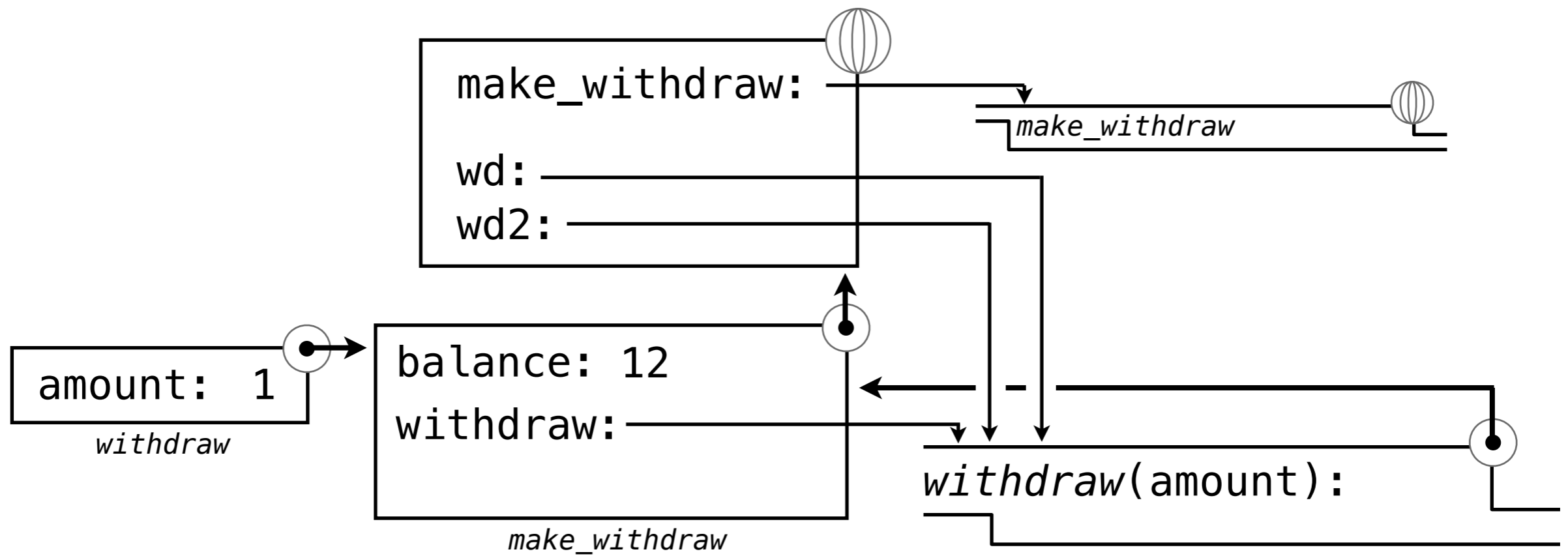
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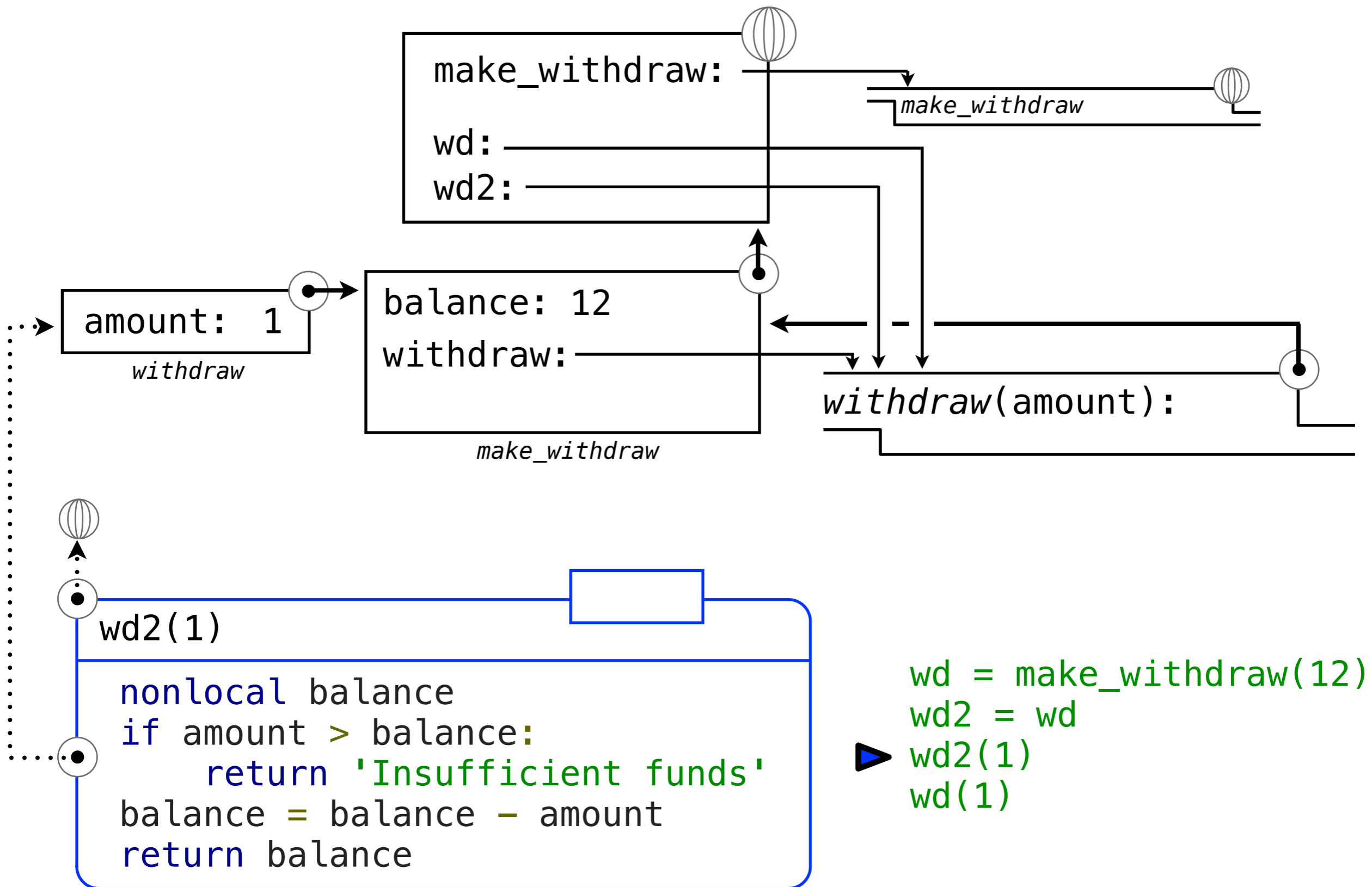
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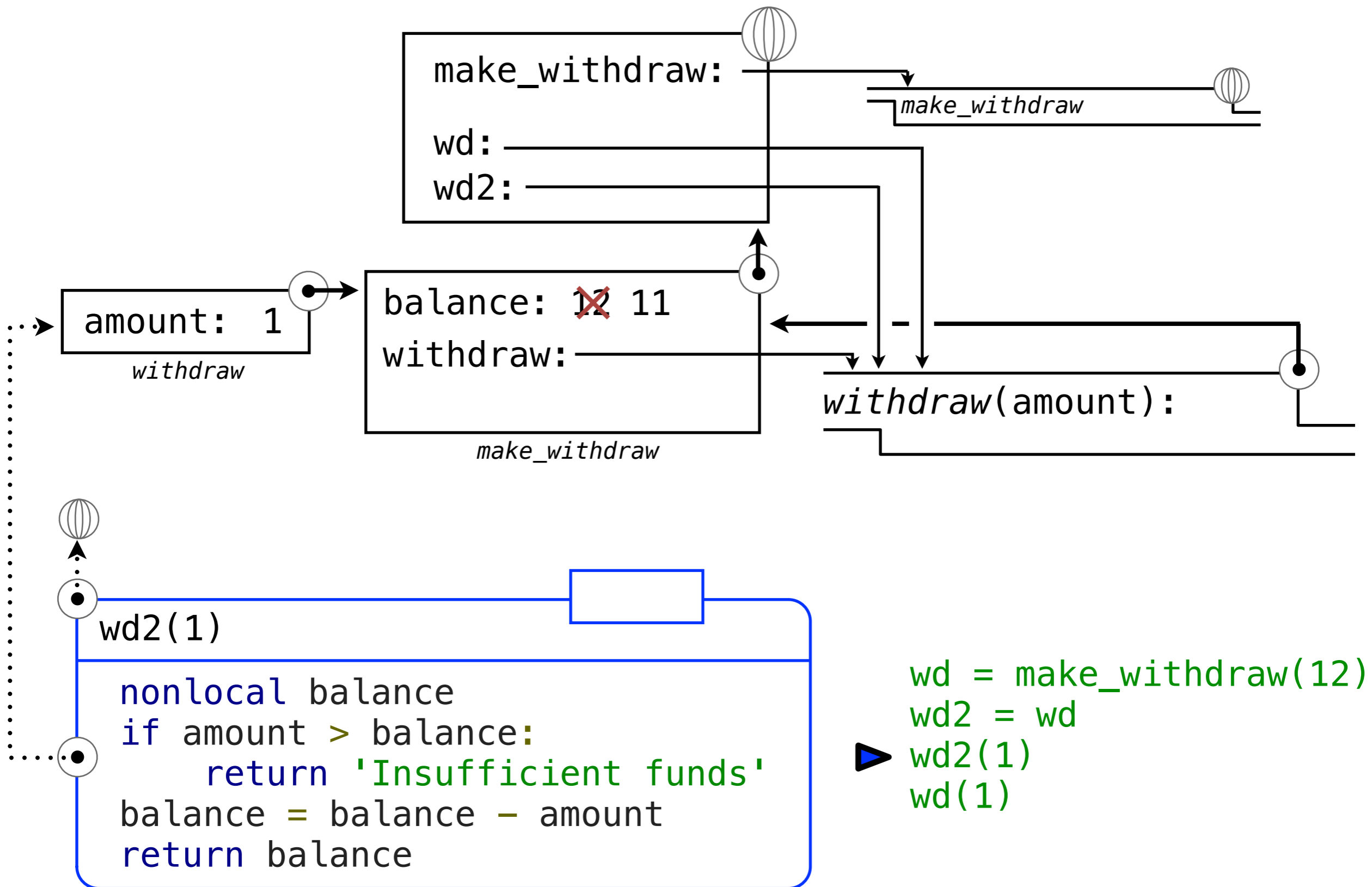


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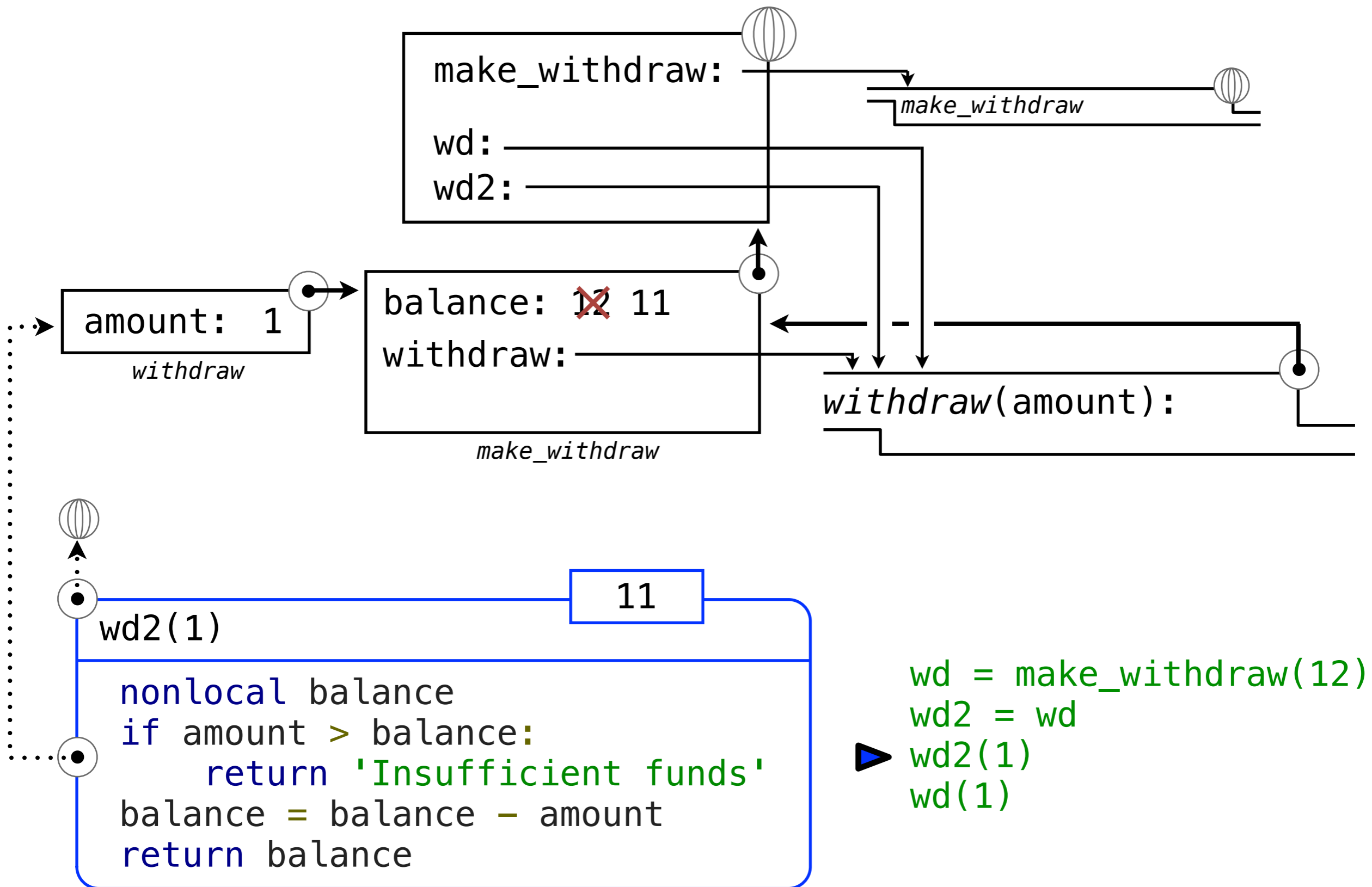
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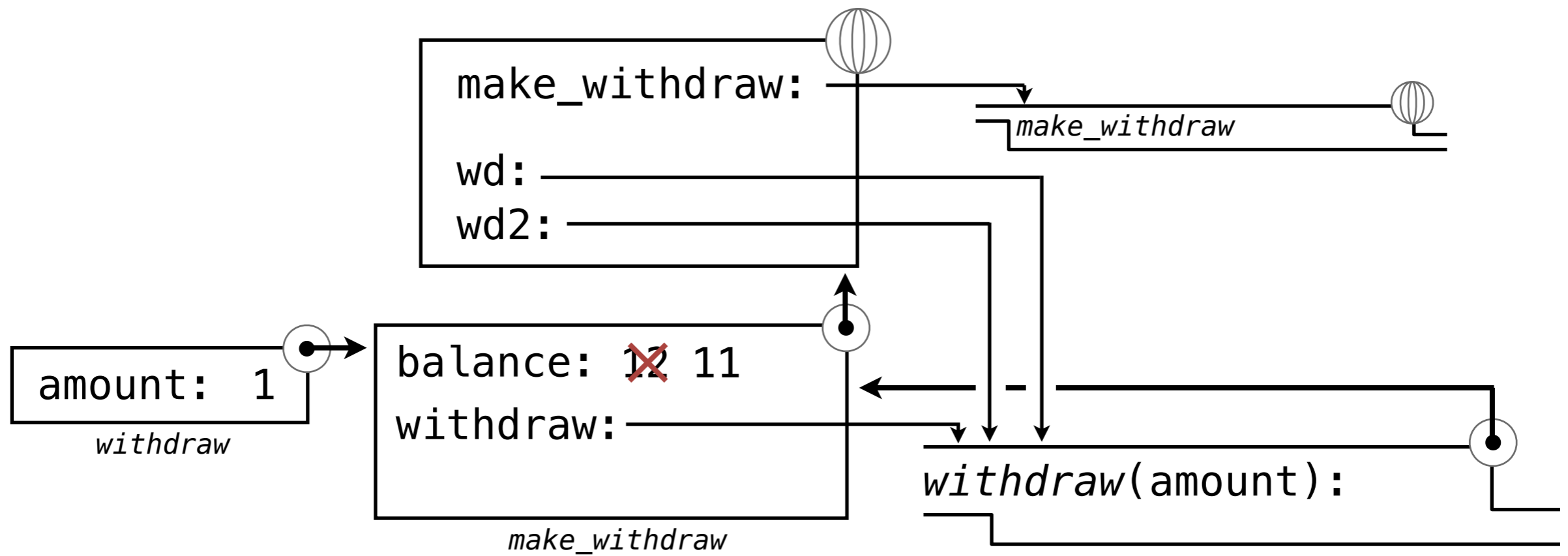
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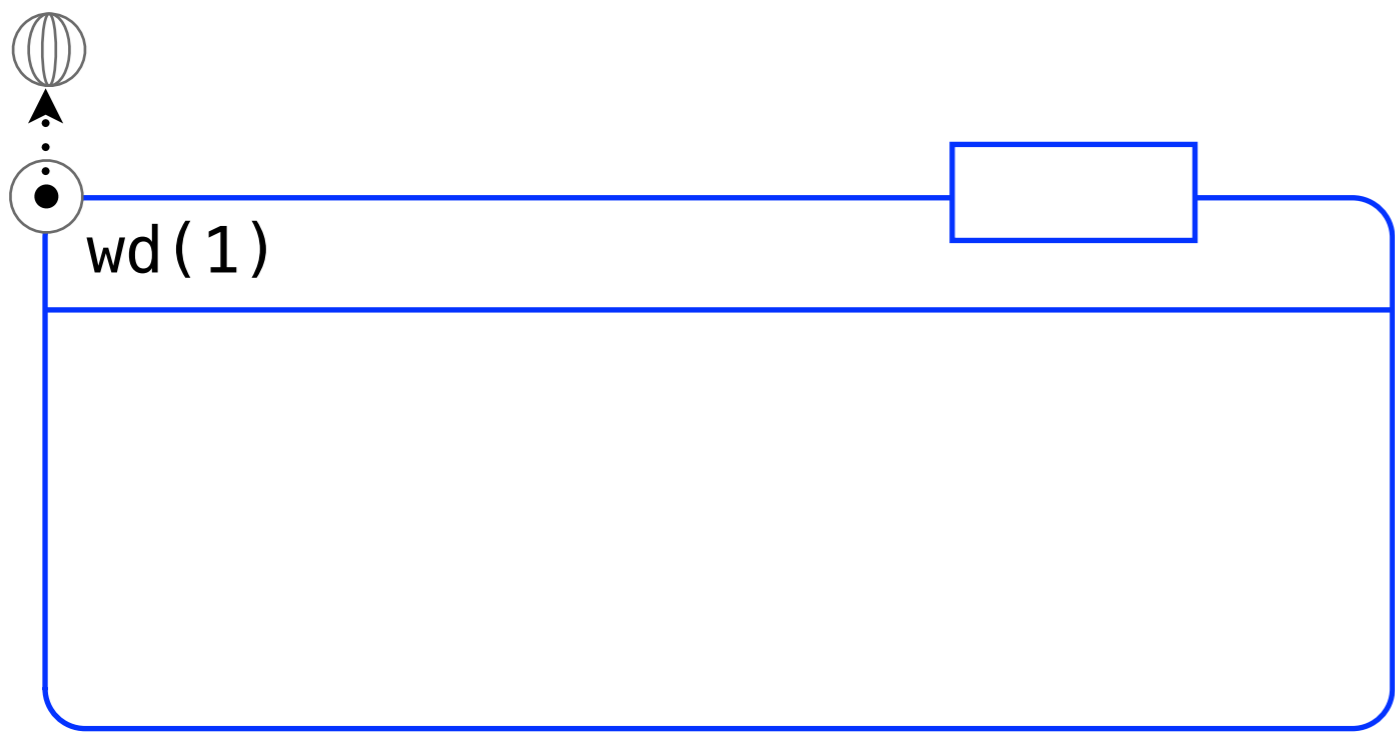
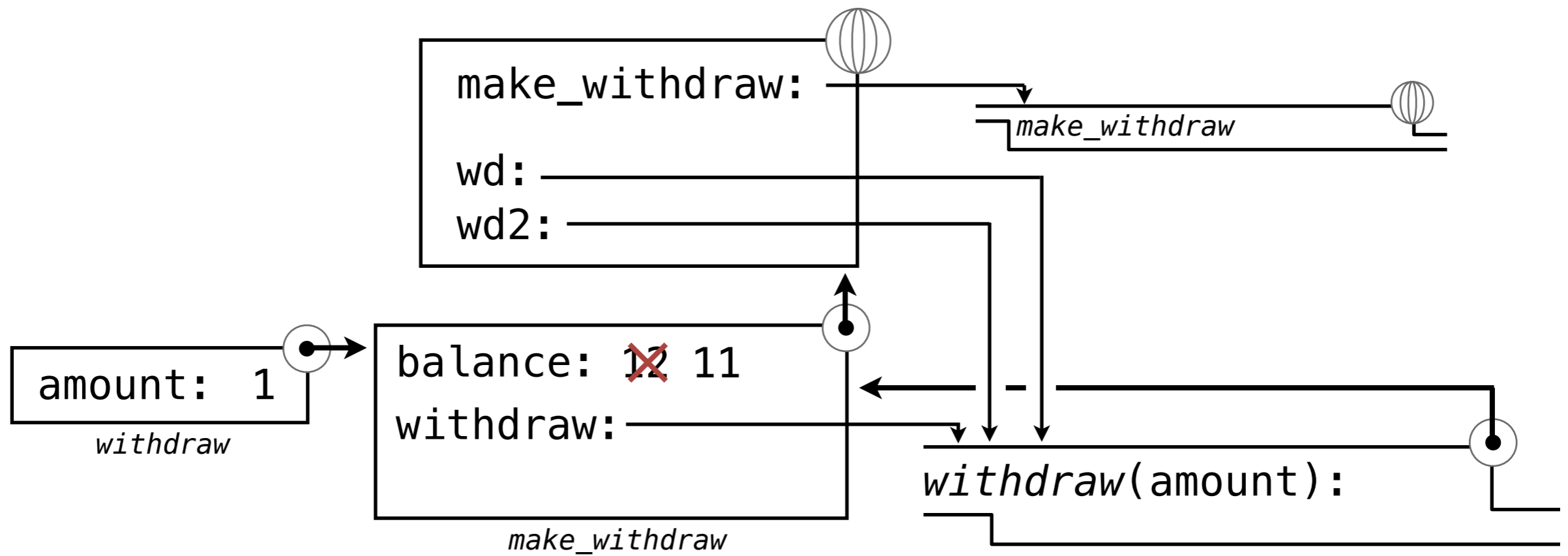


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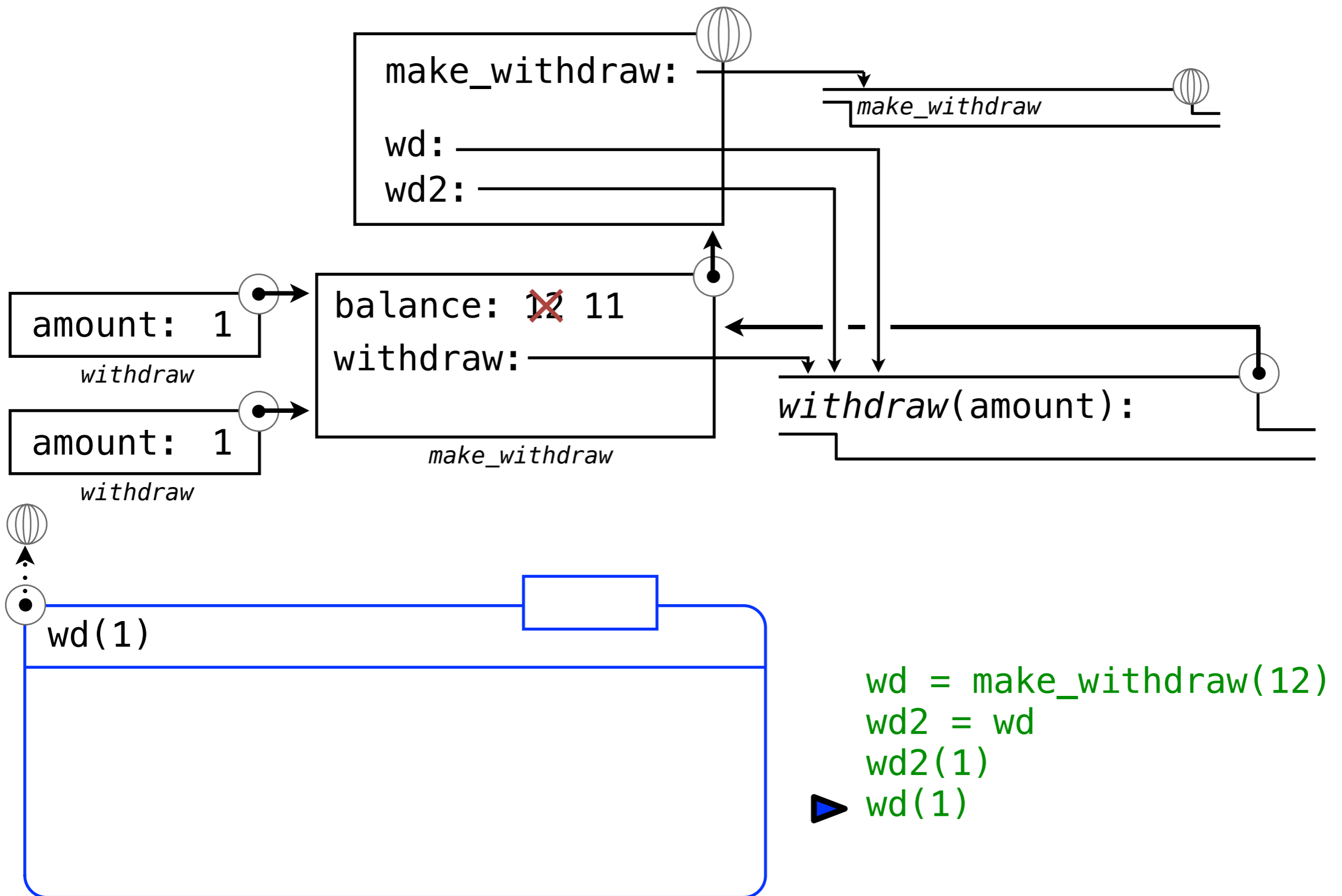
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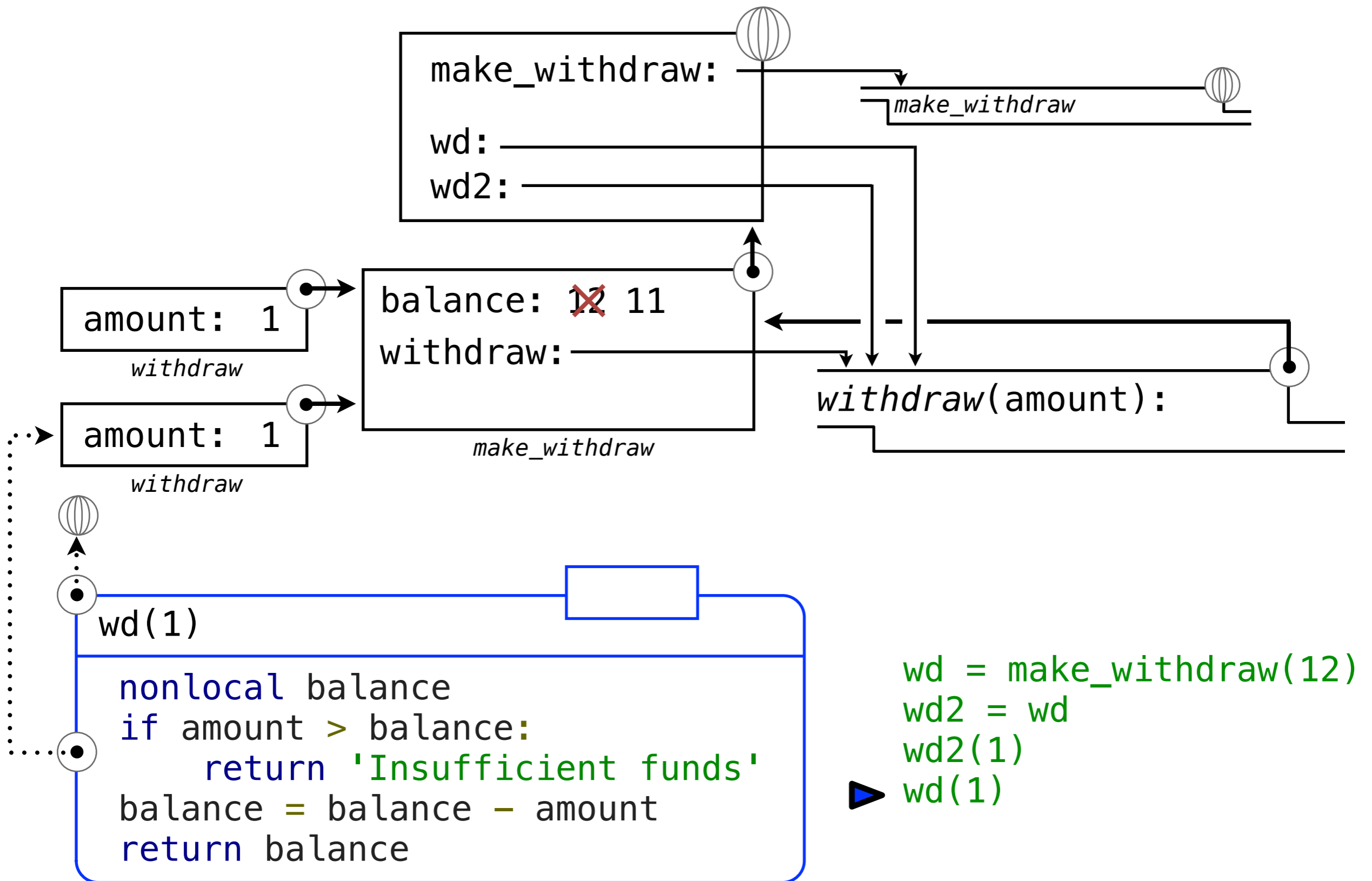


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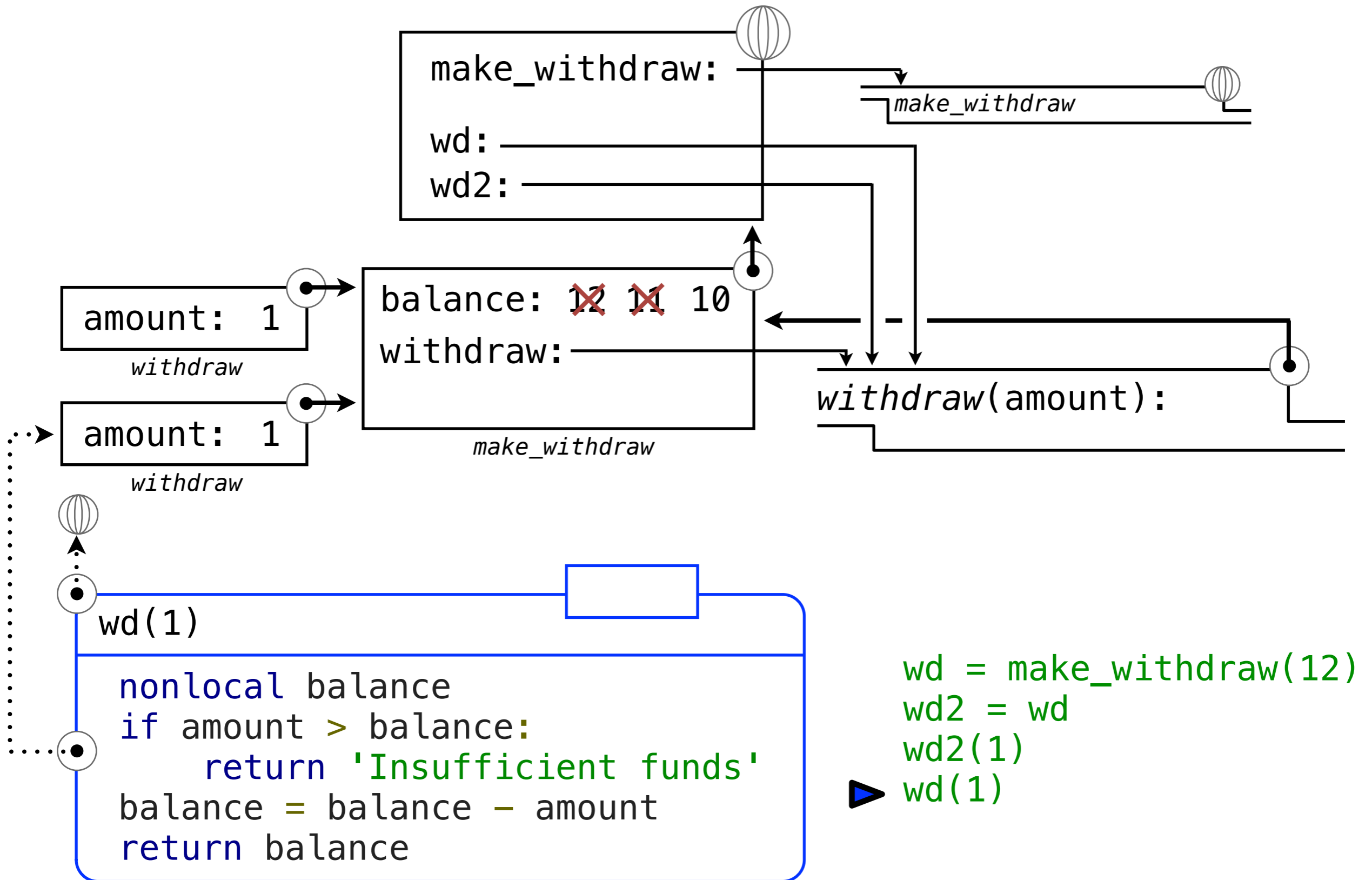
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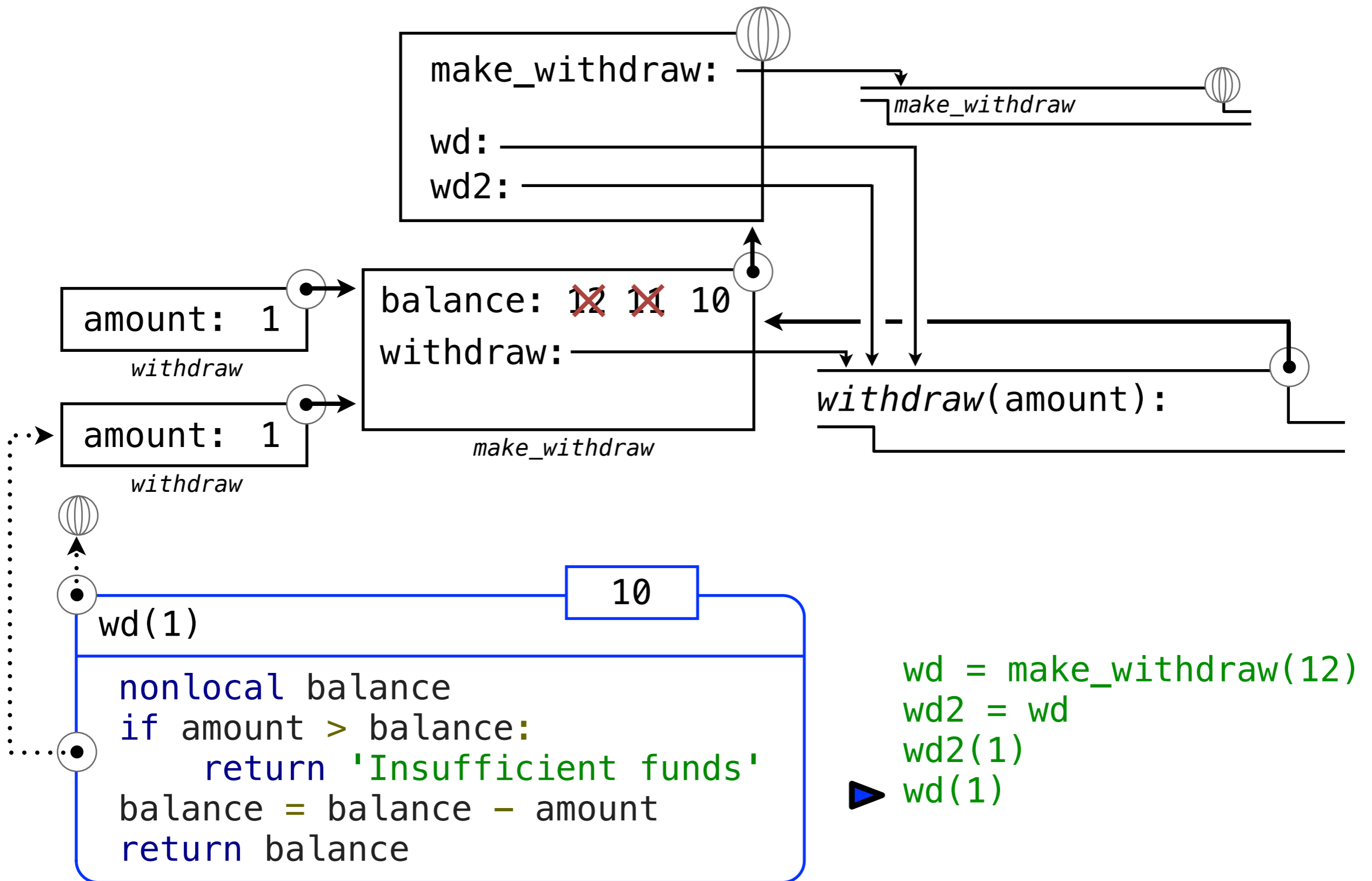
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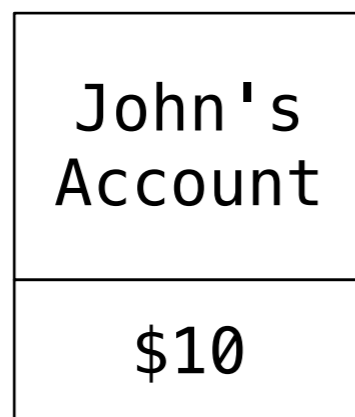
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- Two separately defined functions are not the same, because **changes to one may not be reflected in the other.**