61A Lecture 30

Wednesday, November 9

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The subset of Logo we have considered so far is functional (except for print/show)

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Demo

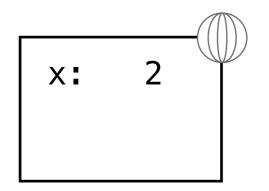
FRAMES

FRAMES

PROCEDURES

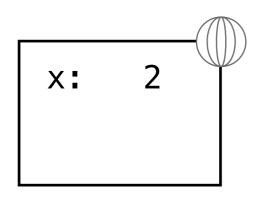
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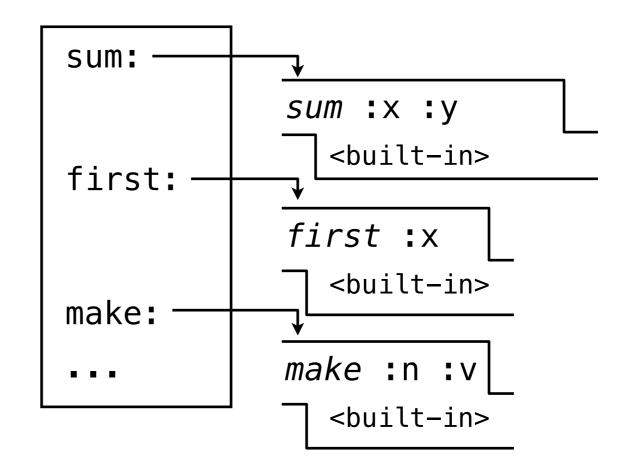
PROCEDURES



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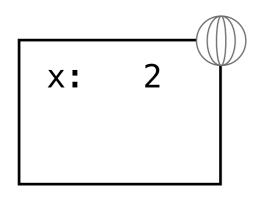
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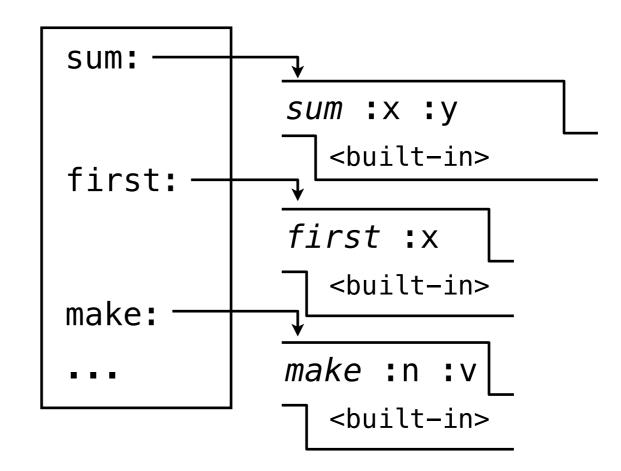




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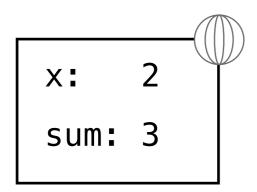


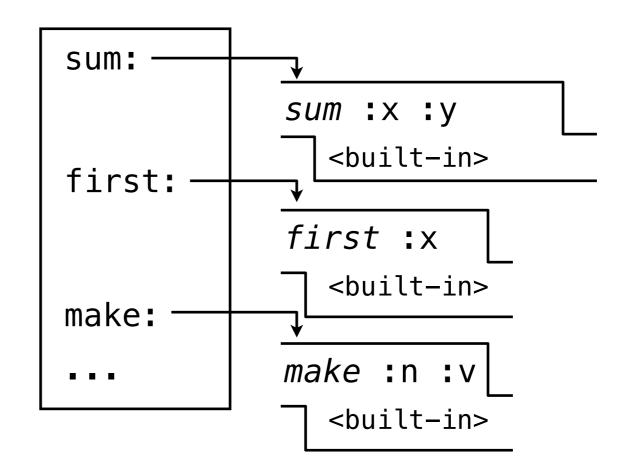


? make "sum 3

FRAMES

PROCEDURES

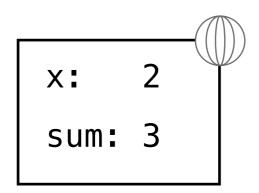


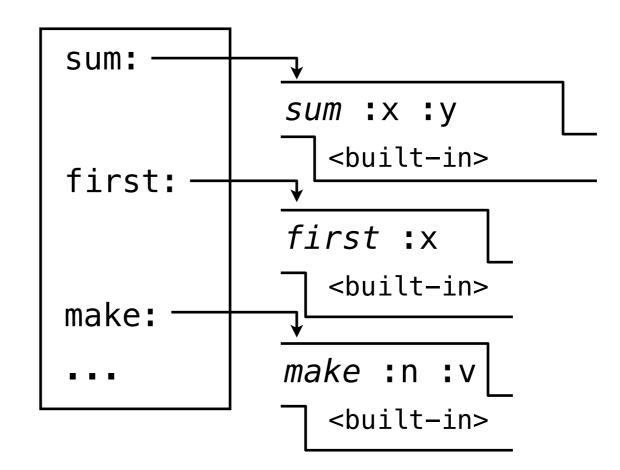


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Demo

Assignment Rules

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Like global Python assignment

The implementation of make requires access to the environment

def logo_make(symbol, val, env):
 env.set_variable_value(symbol, val)

```
def logo_make(symbol, val, env):
    env.set_variable_value(symbol, val)
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class Environment(object):

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```
class Environment(object):
    def __init__(self, get_continuation_line=None):
        self.get_continuation_line = get_continuation_line
        self.procedures = load_primitives()
        self._frames = [dict()] # The first frame is global
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        def set_variable_value(self, symbol, val):
```

"*** YOUR CODE HERE ***"

Evaluating Definitions

- ? to factorial :n
- > output ifelse :n = 1 [1] [:n * factorial :n 1]
- > end

```
? to factorial :n
```

> output ifelse :n = 1 [1] [:n * factorial :n - 1]

> end

. . .

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```

Formal parameters: a list of variable names (without colons)

. . .

A procedure definition (to statement) creates a new procedure and binds its name in the table of known procedures

```
? to factorial :n
> output ifelse :n = 1 [1] [:n * factorial :n - 1]
> end
class Procedure():
```

Formal parameters: a list of variable names (without colons) Body: a list of Logo sentences

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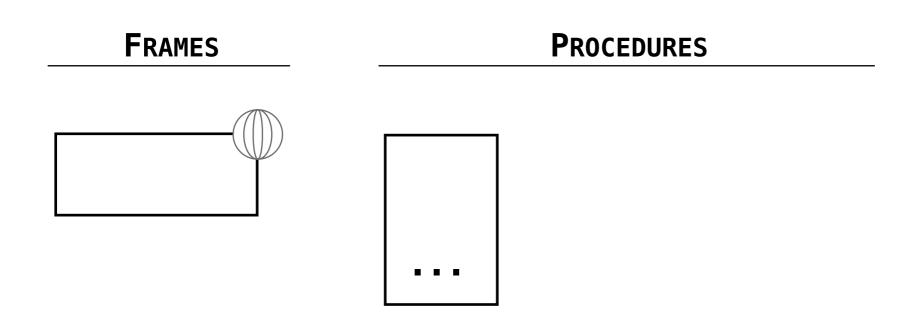
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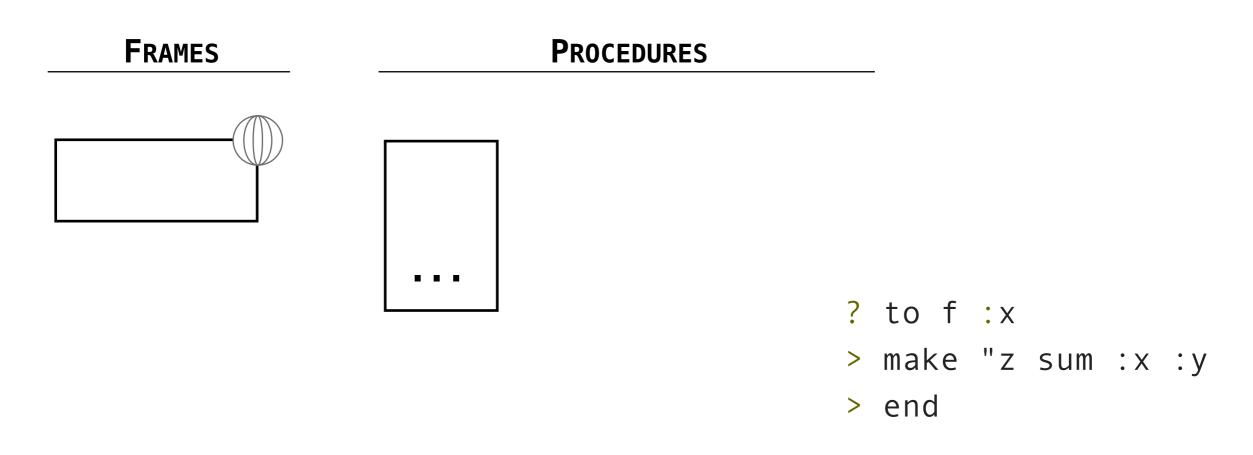
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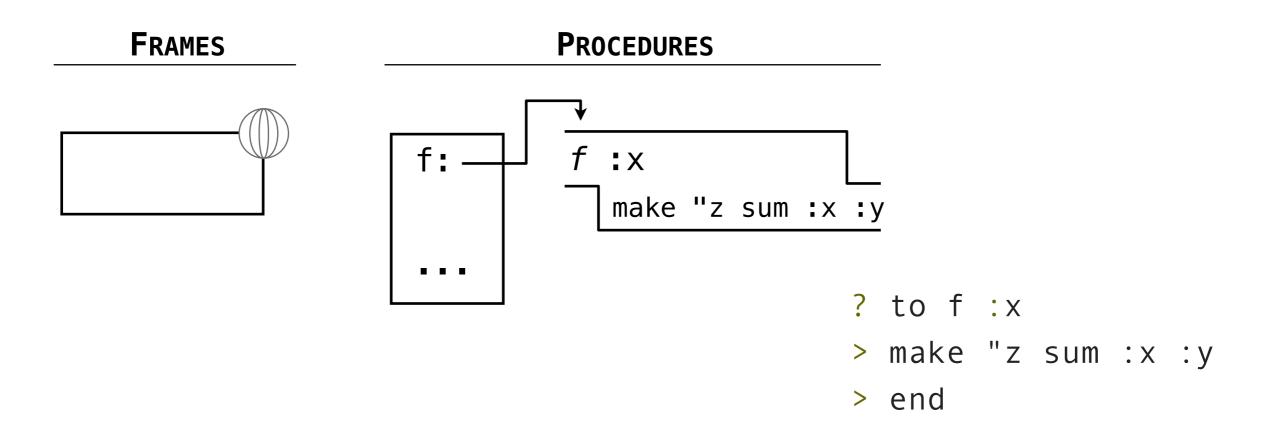
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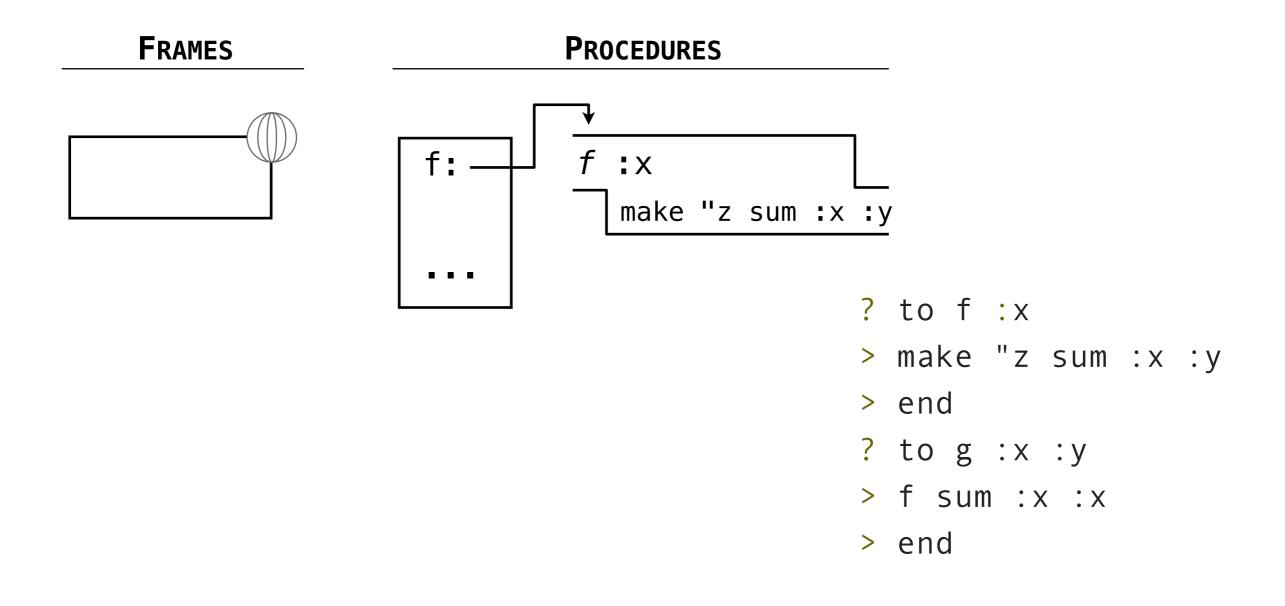
Demo

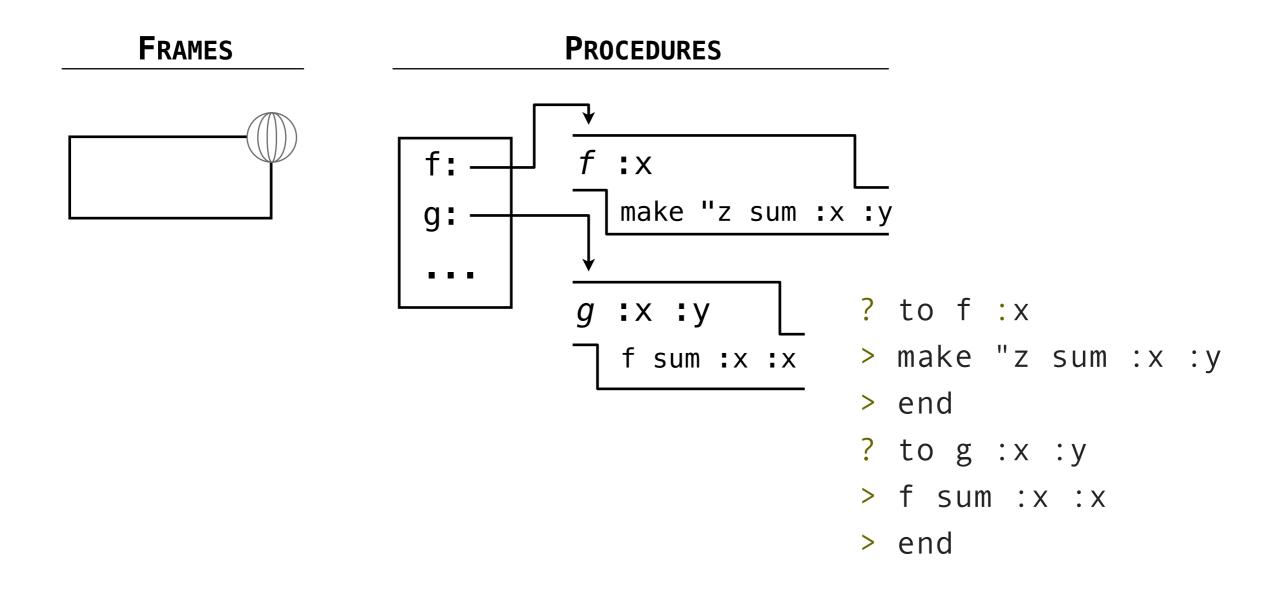
Dynamic Scope and Environments

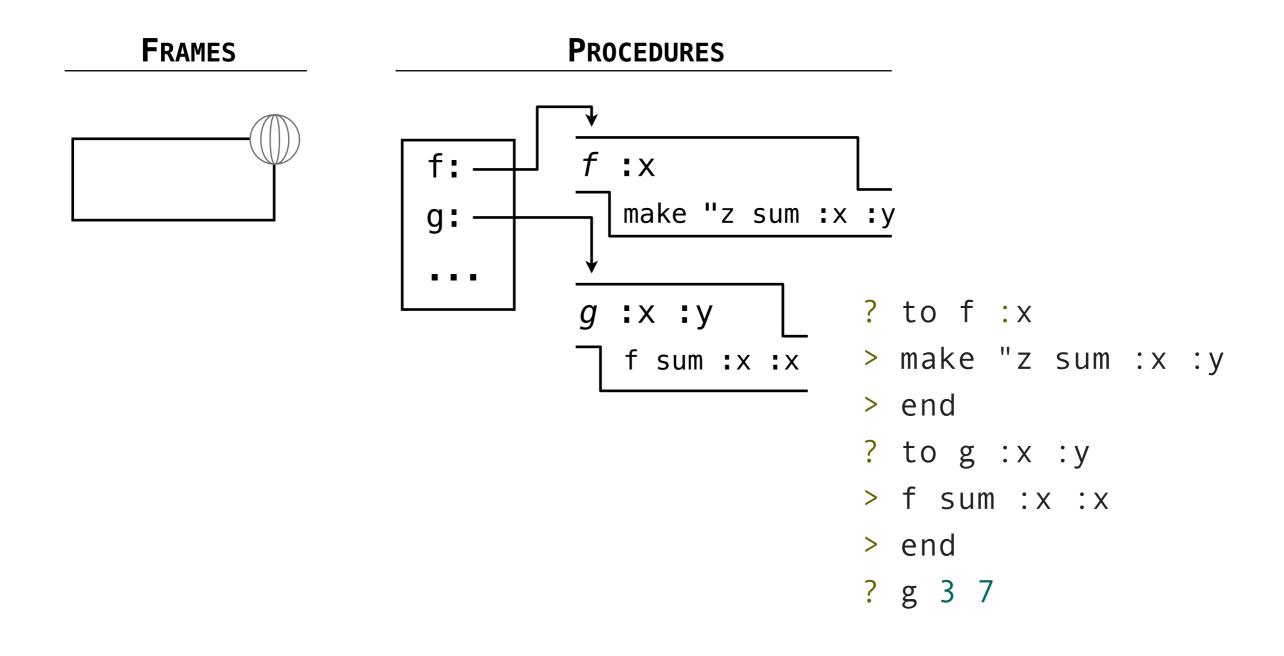


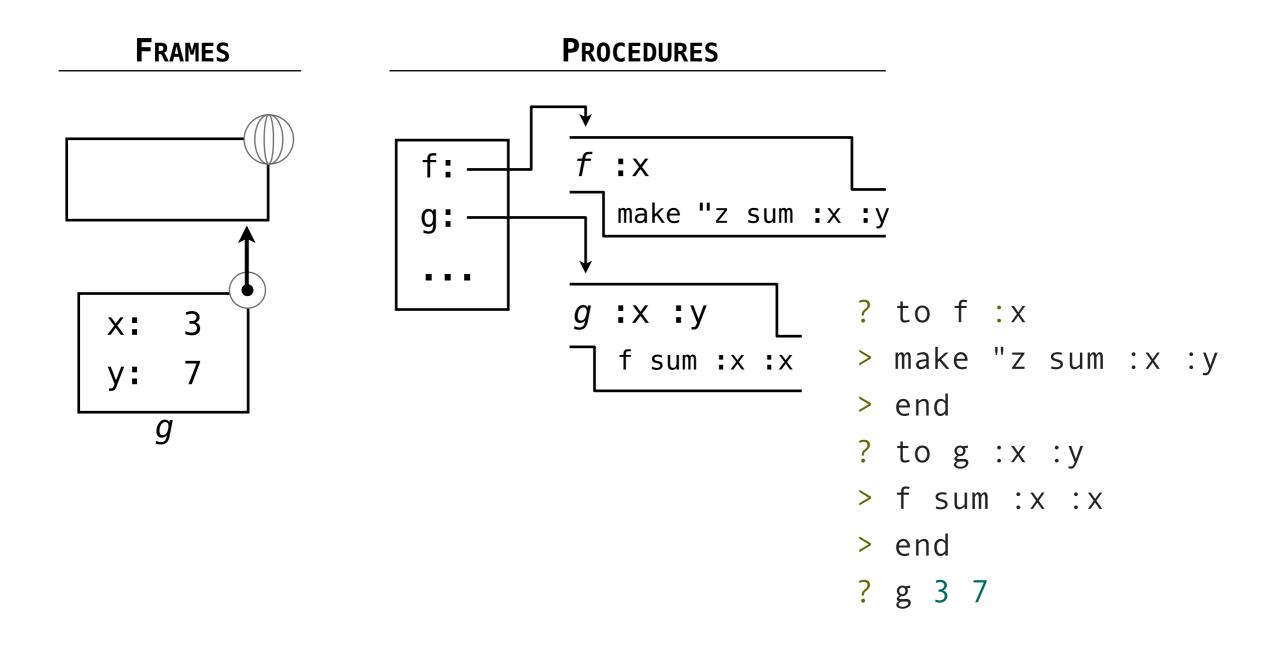


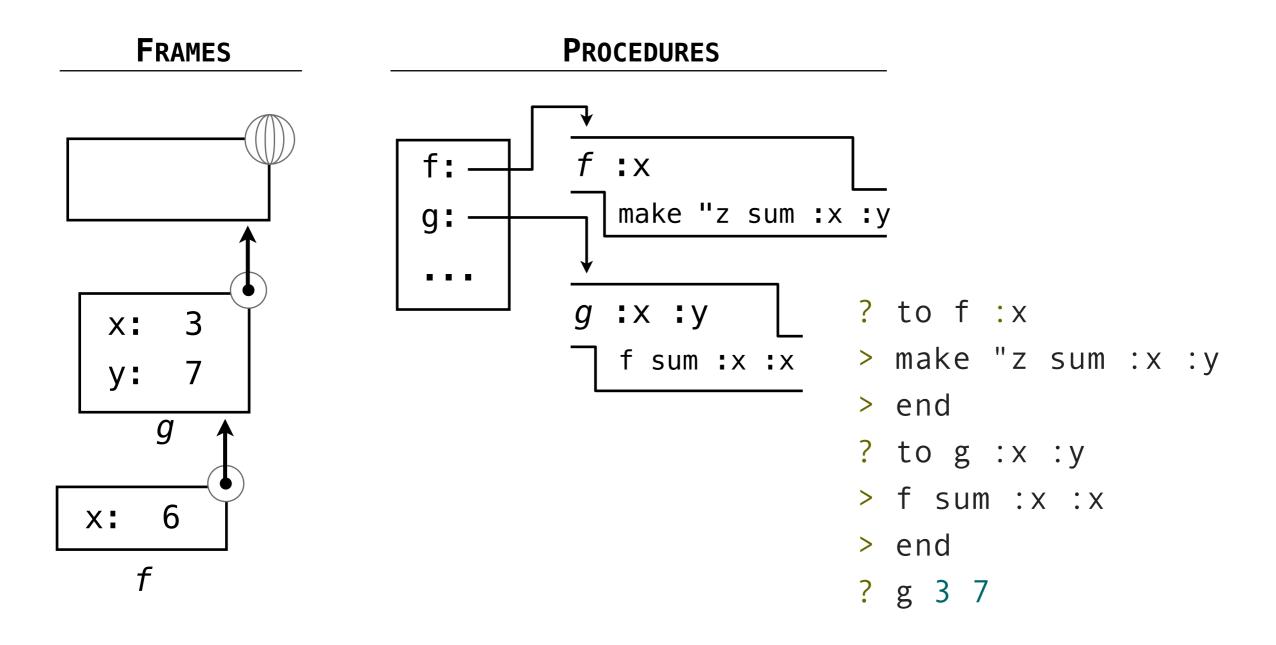


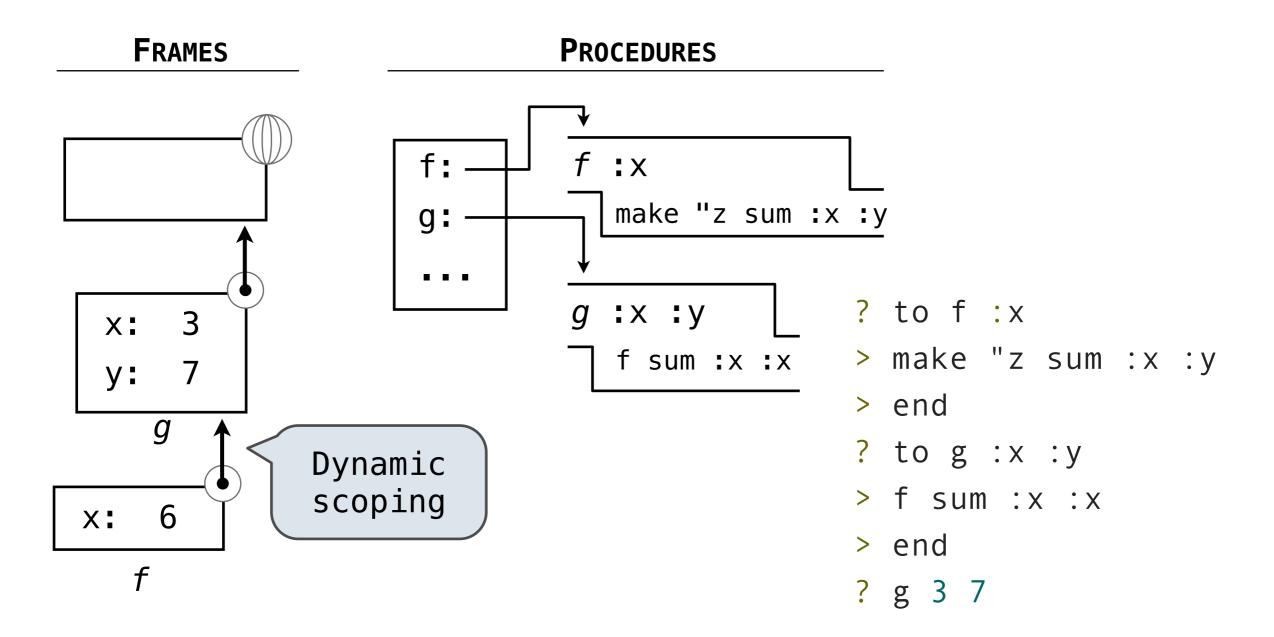


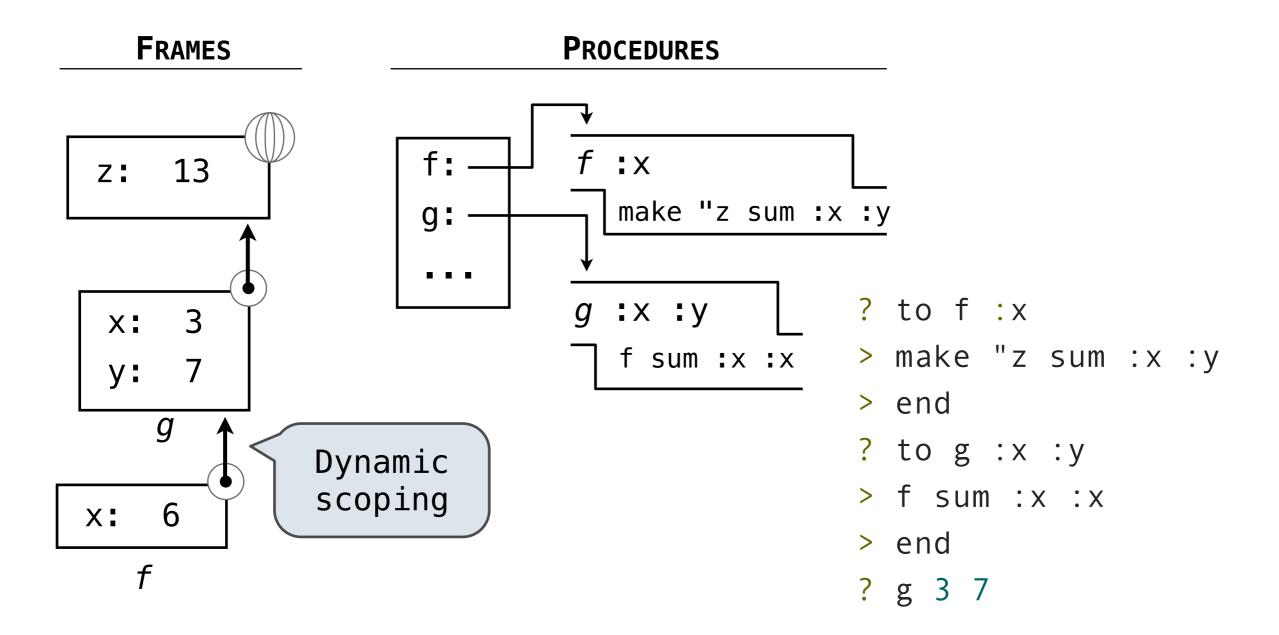


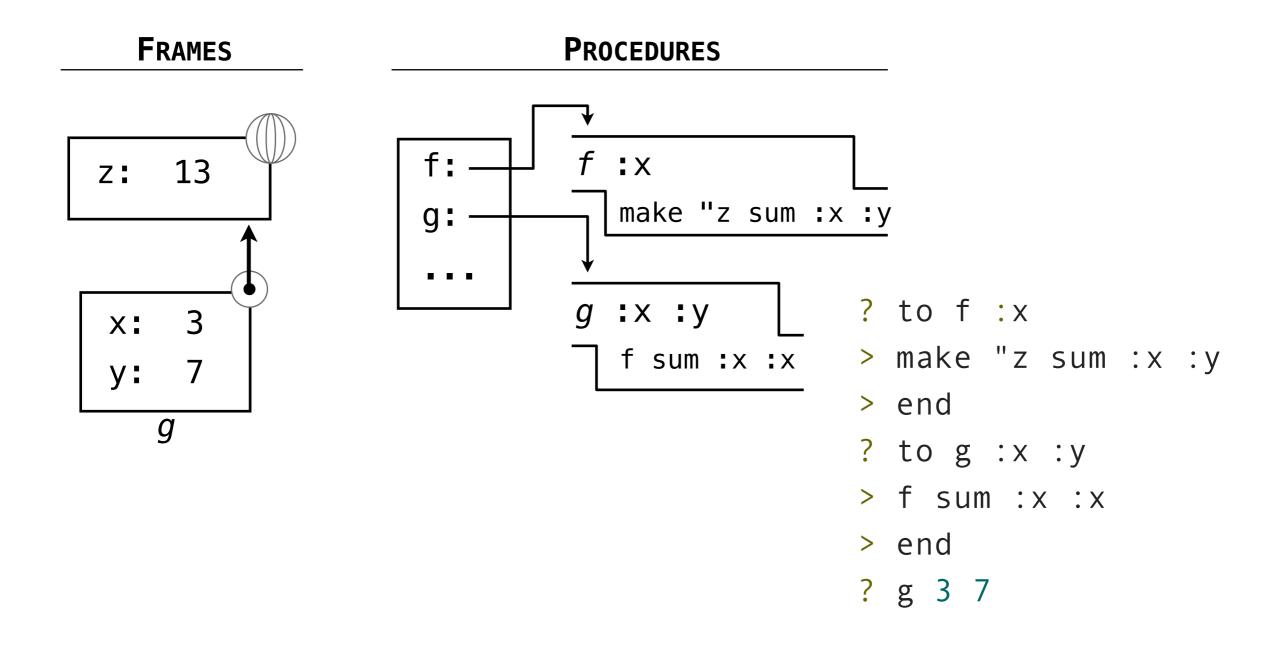


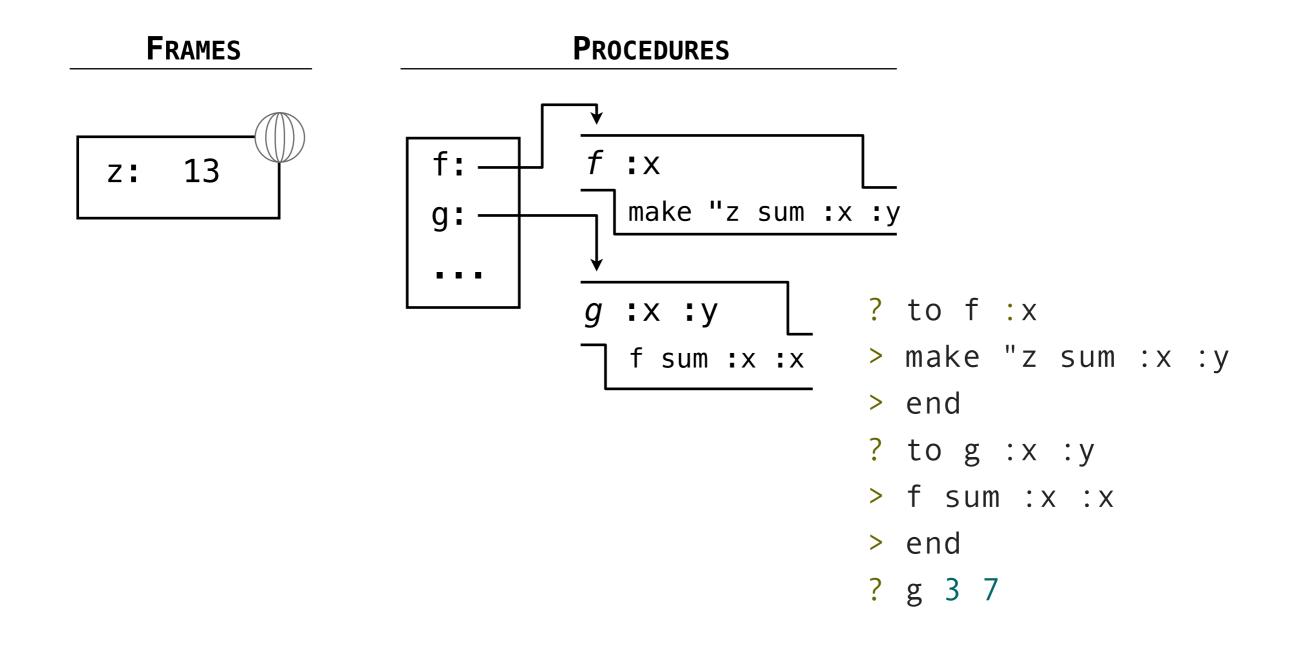


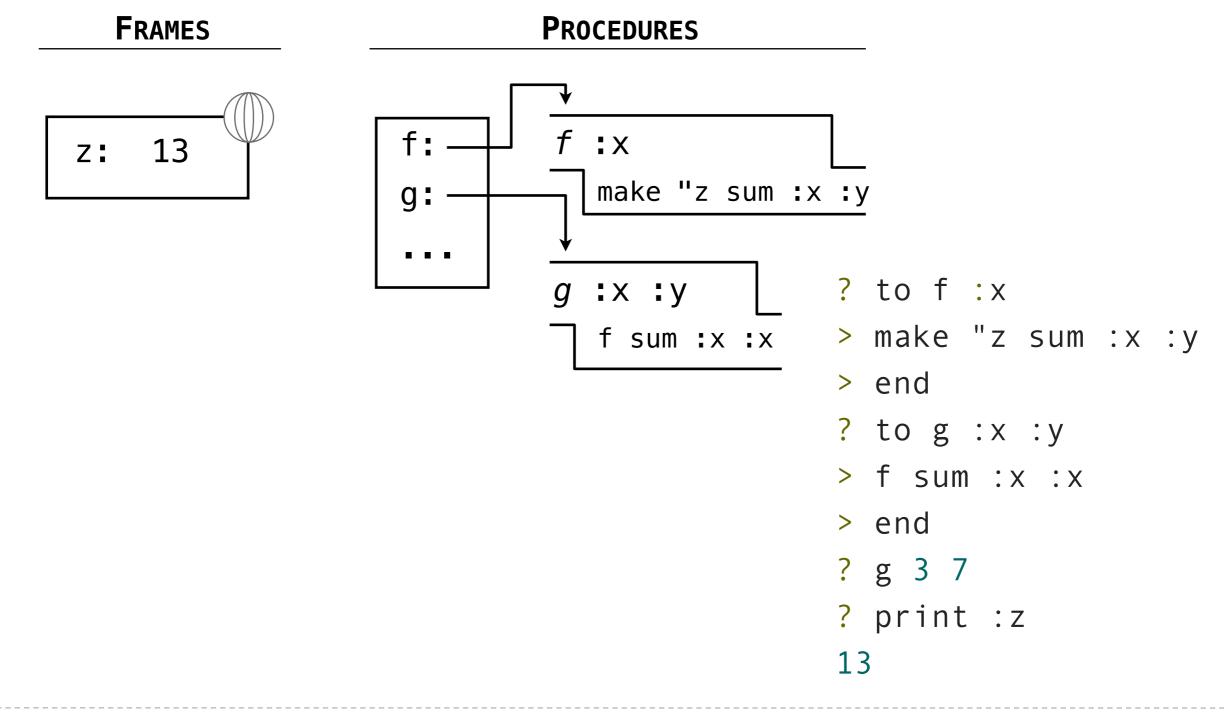


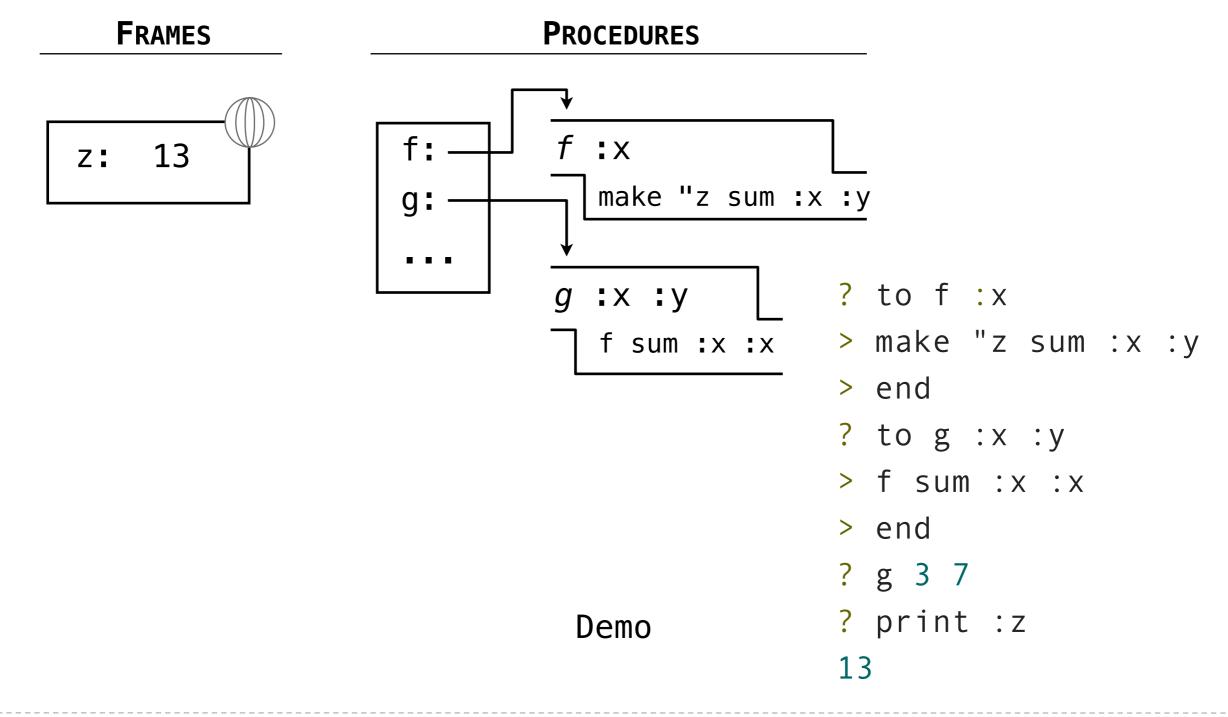






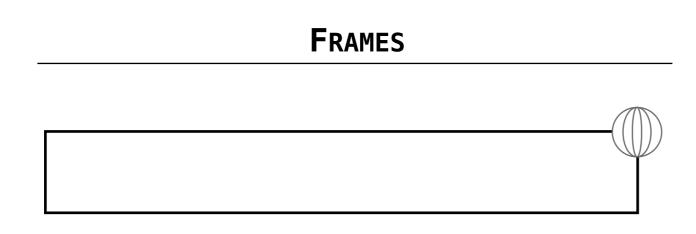




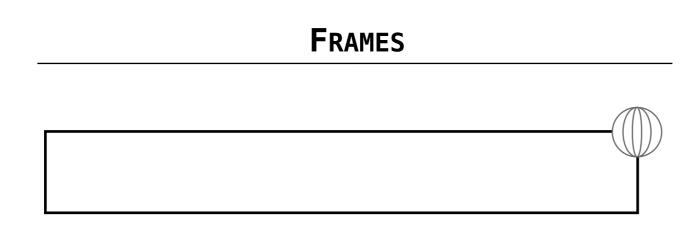


This example was presented in class on the chalkboard

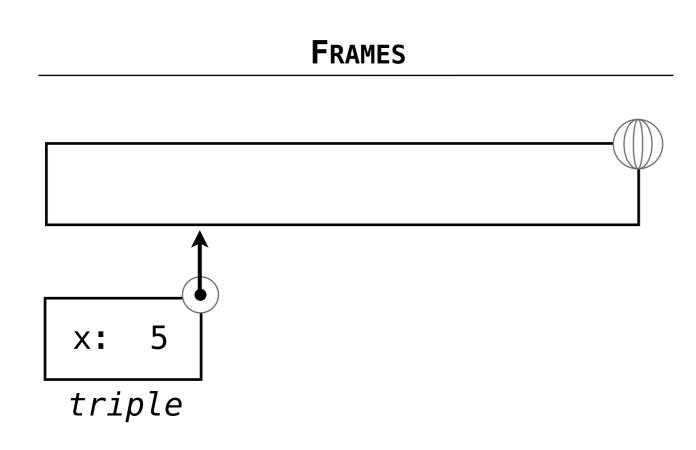
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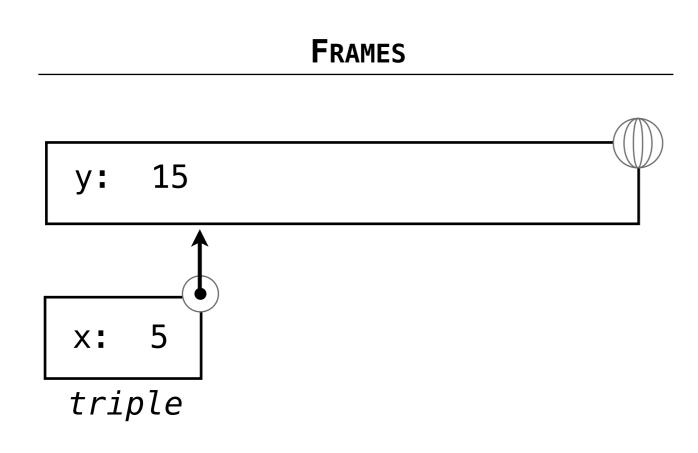
- ? to triple :x
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- > output :y
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- > end



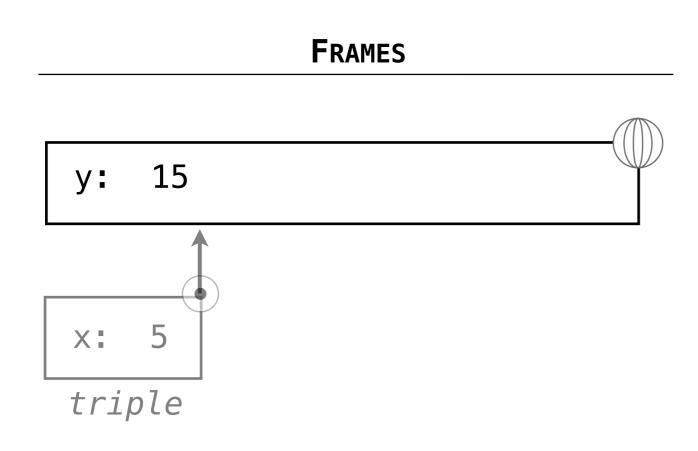
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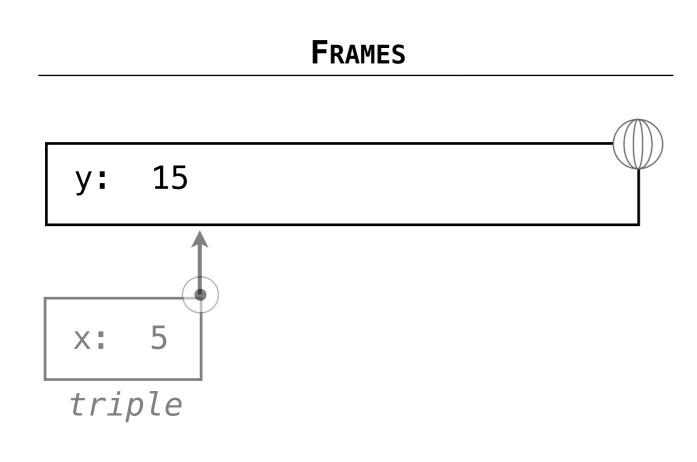
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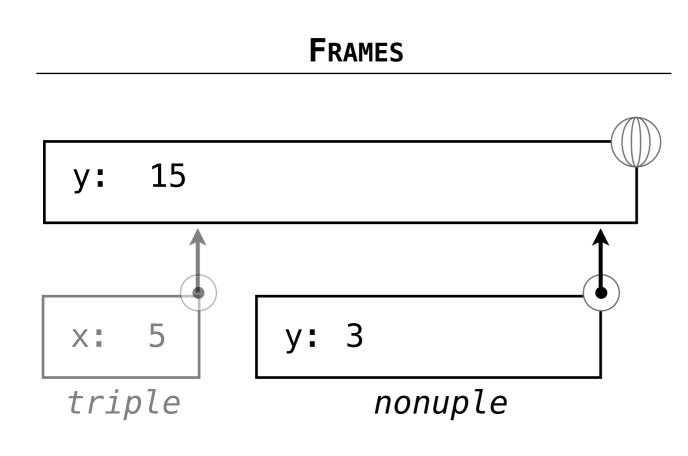


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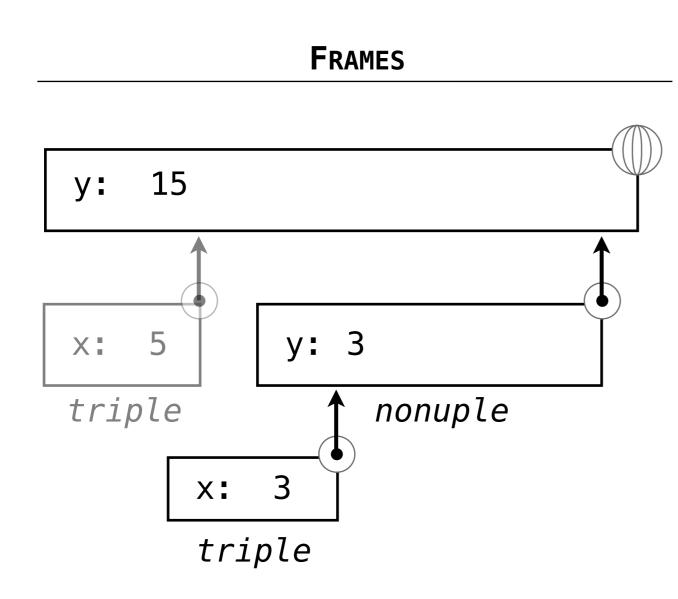


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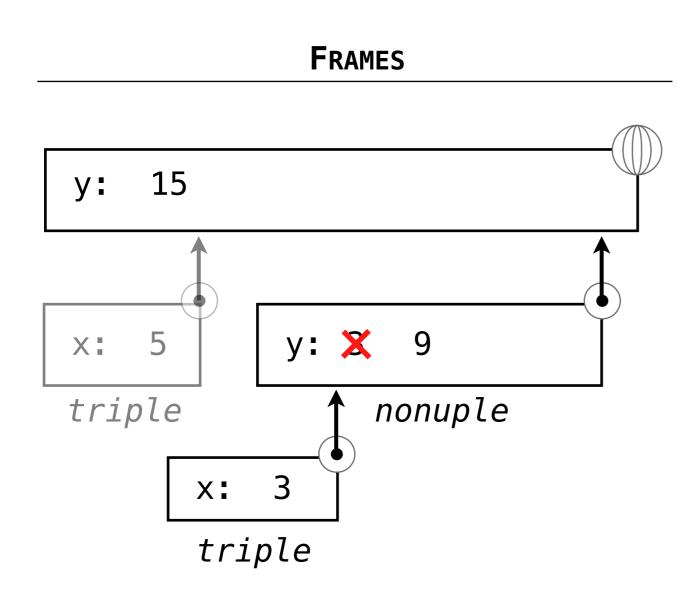
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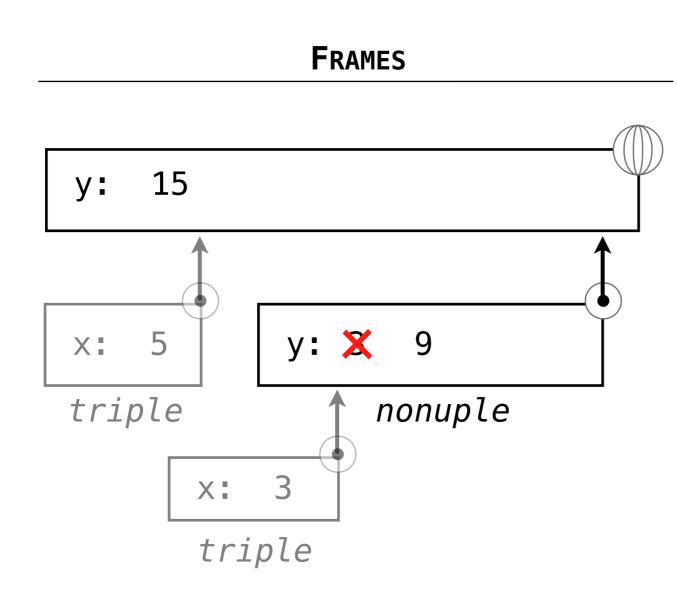
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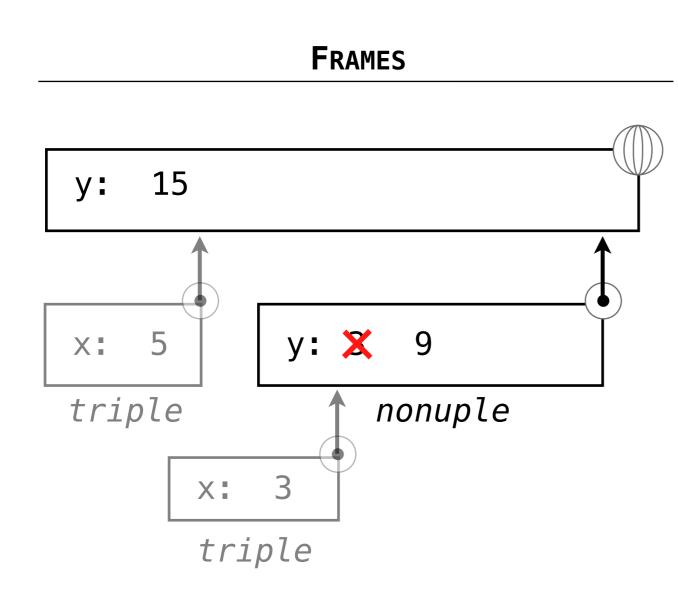
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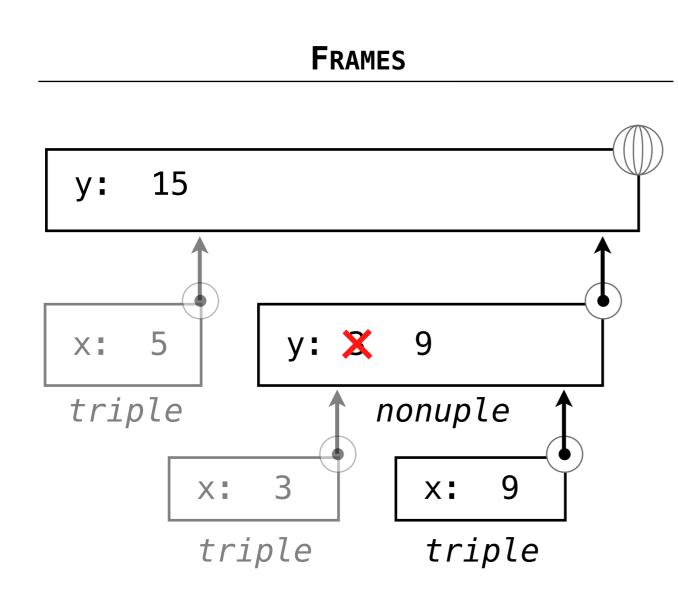
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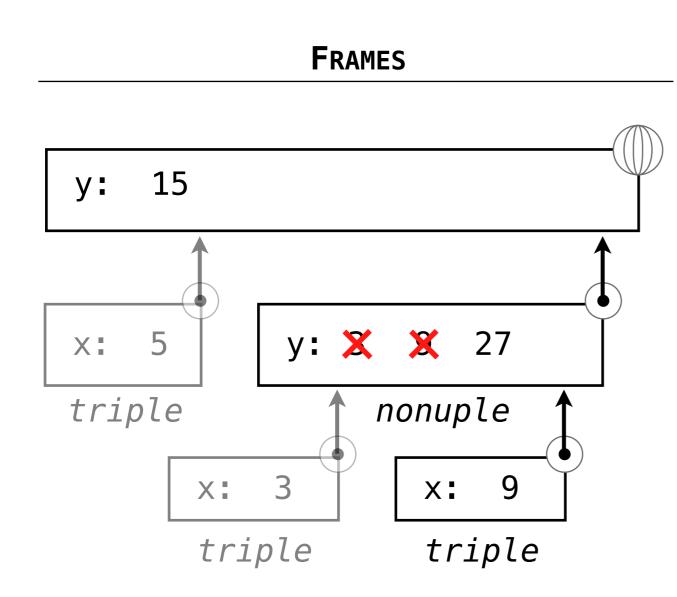
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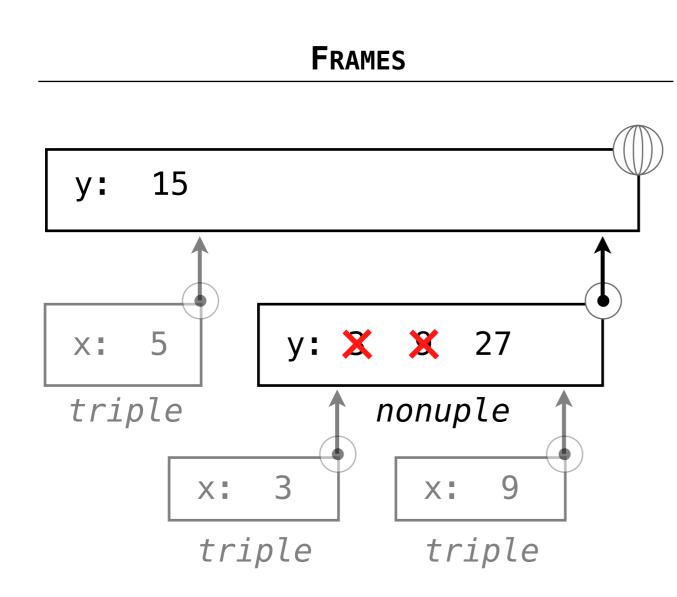
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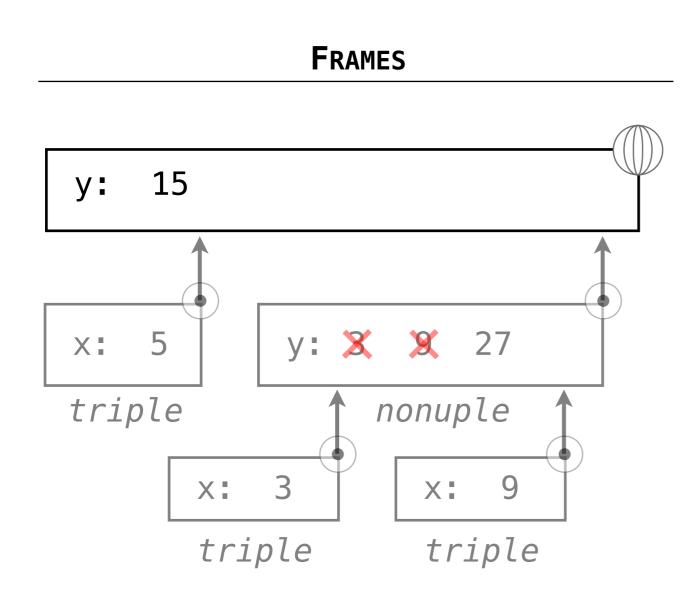
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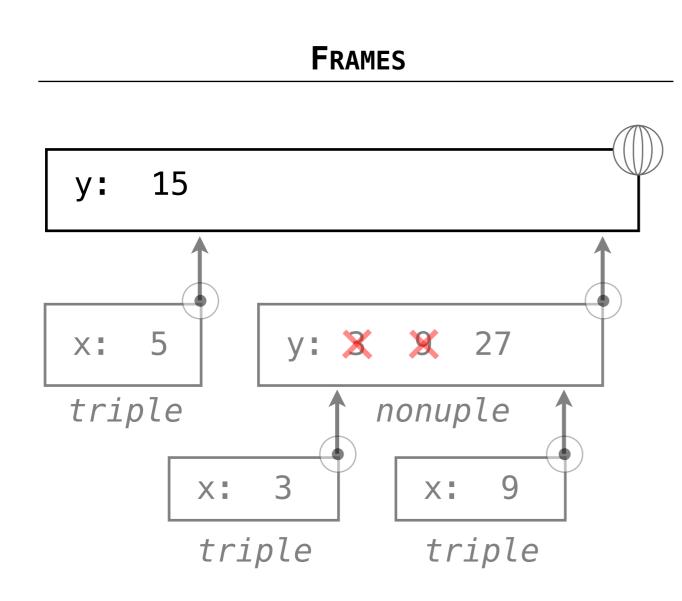
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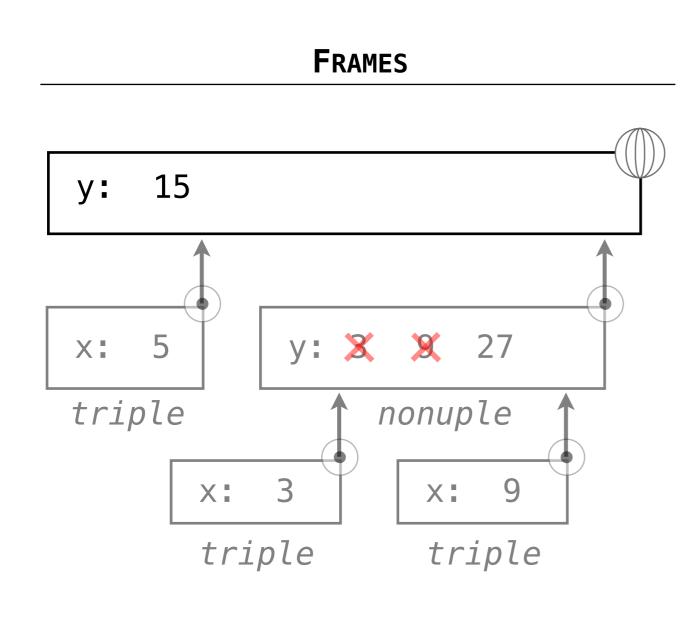
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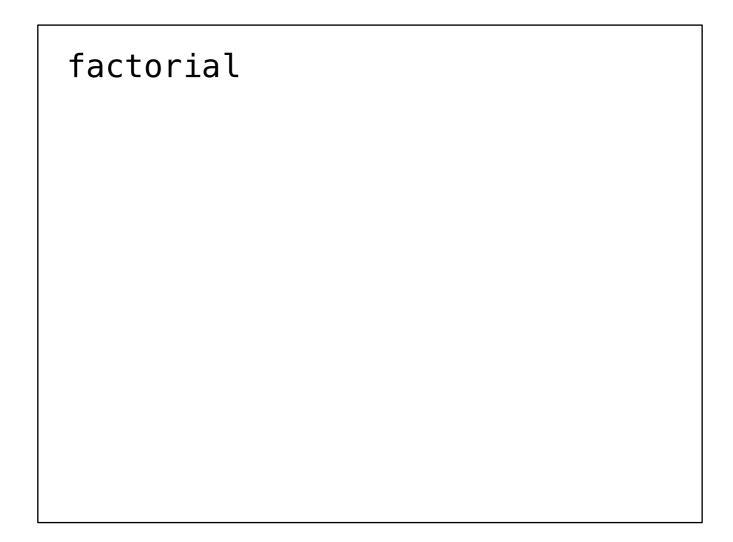
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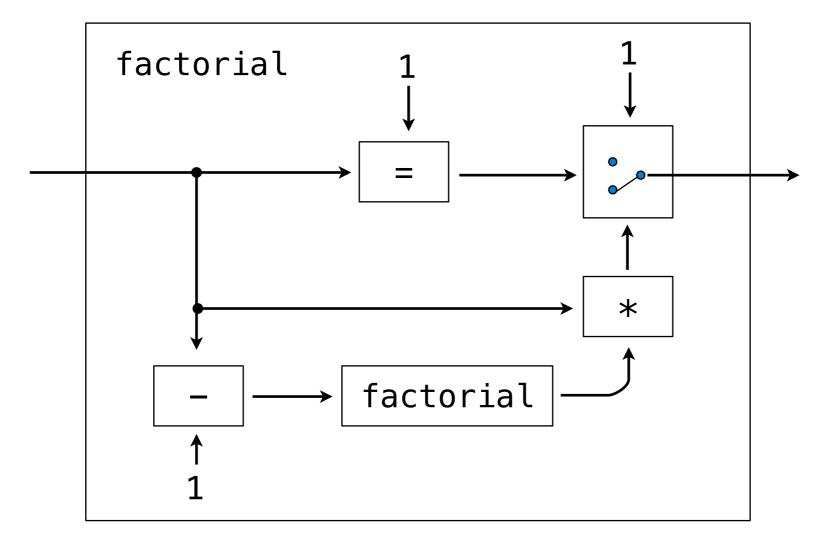


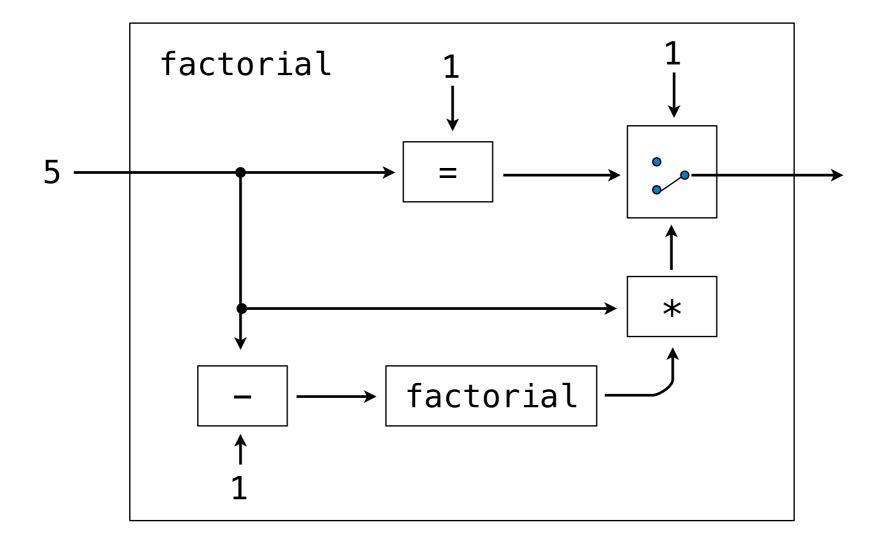
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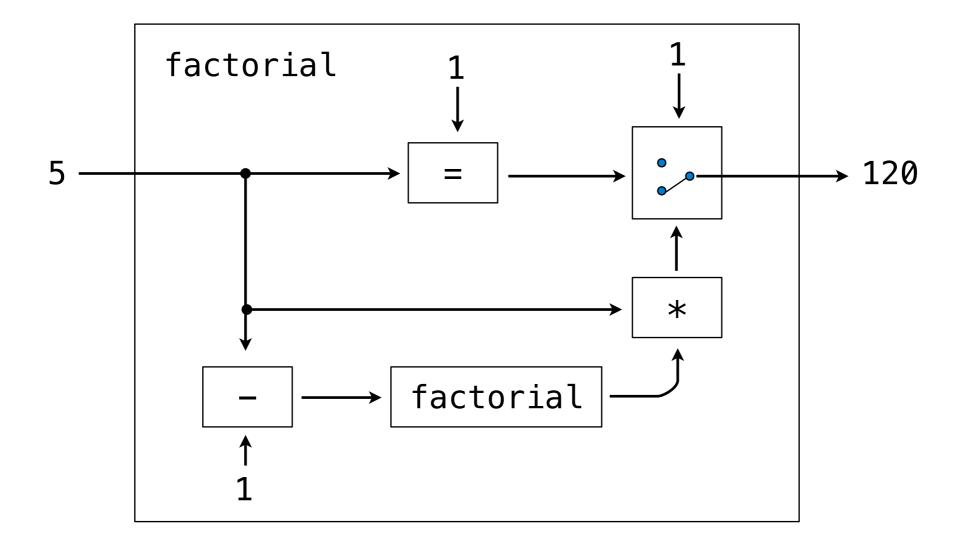


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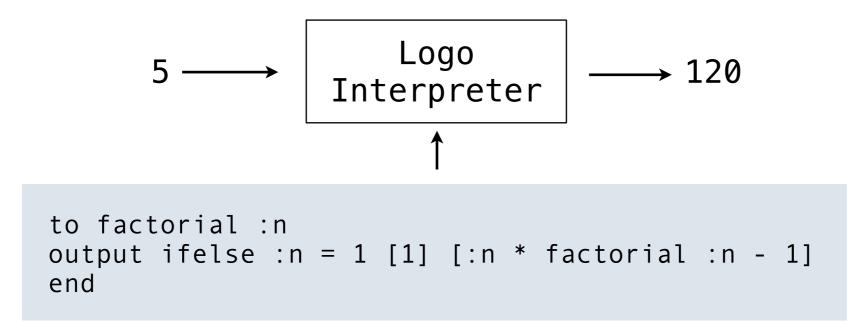




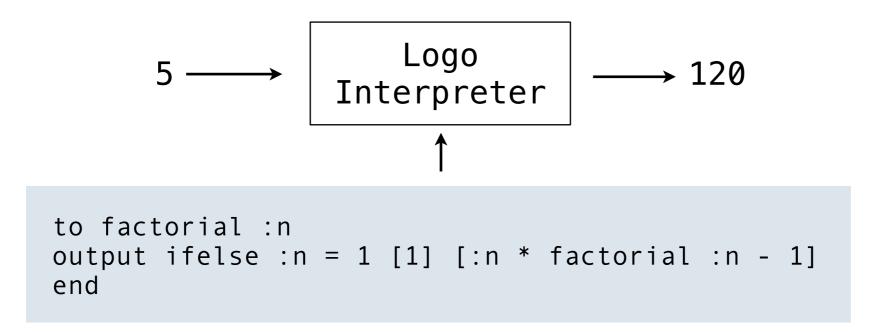


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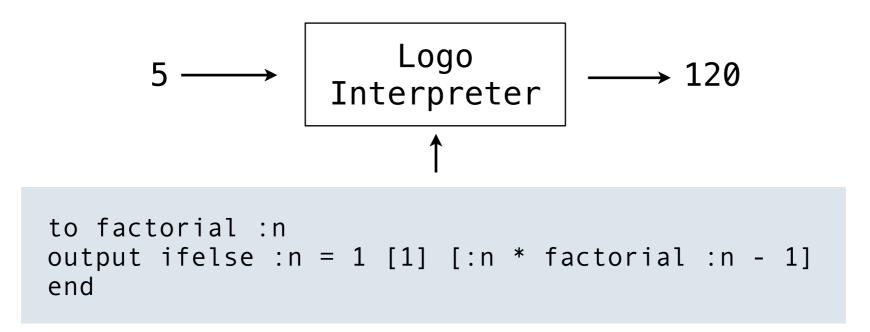


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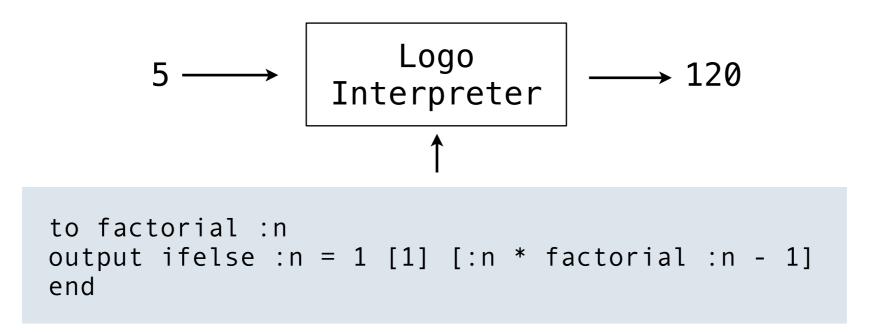
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Our Logo interpreter is a universal machine

A bridge between the data objects that are manipulated by our programming language and the programming language itself

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Our Logo interpreter is a universal machine

A bridge between the data objects that are manipulated by our programming language and the programming language itself

Internally, it is just a set of manipulation rules

Interpretation in Python

exec: Executes a statement in the current environment. Doing
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