

CS 61A Semester Schedule
Spring, 2009

week	Monday	Wednesday	Friday	reading			
1	holiday	functional programming	1/21	1/23	1.1		
2	1/26	higher-order procedures	UI (Kay)	1/28	1/30	1.3	
3	2/2	UI (Kay)	recursion and iteration	2/4	2/6	1.2.1–4	
	<i>Project 1 due Monday, 2/9</i>						
4	2/9	data abstraction, sequences	calculator	2/11	2/13	2.1, 2.2.1	
	Midterm Wednesday 2/18, 7–9pm 155 Dwinelle						
5	holiday	hierarchical data	2/18	2/20	2.2.2–3, 2.3.1,3		
	<i>Project 2 due Monday, 2/23</i>						
6	2/23	interpreter	generic operators	2/25	2/27	2.4–2.5.2	
	<i>GCD: 5pm Monday 3/2, MT1, Proj1, HW1–5</i>						
7	3/2	object-oriented programming	3/4	3/6	OOP (reader)		
	Midterm Wednesday 3/11, 7–9pm 1 Pimentel						
8	3/9	assignment, state, environments	3/11	3/13	3.1, 3.2		
	<i>Project 3a due Monday, 3/16</i>						
9	3/16	mutable data	vectors	3/18	3/20	3.3.1–3	
	spring break <i>Project 3b due Monday, 3/30</i> <i>GCD: 5pm Monday 3/3, MT2, Proj2, HW6–8</i>						
10	3/30	client/server	concurrency	4/1	4/3	3.4	
11	4/6	streams	shell programming	4/8	4/10	3.5.1–3, 3.5.5	
	Midterm Wednesday 4/15, 7–9pm 1 Pimentel						
12	4/13	metacircular eval.	mapreduce	4/15	4/17	4.1.1–6	
13	4/20	mapreduce	analyzing eval.	Therac	4/22	4/24	4.1.7
	<i>Project 4a due Monday, 4/27</i> <i>GCD: 5pm Monday, 4/27, MT3, Proj3, HW9–12</i>						
14	4/27	lazy eval.	nondeterministic eval.	4/29	5/1	4.2, 4.3	
	<i>Project 4b due Monday, 5/4</i>						
15	5/4	logic programming	review	5/6	5/8	4.4.1–3	
16	5/11	review					
	<i>GCD: 5pm Friday 5/15, Proj4a, HW9–15</i> Final Friday, 5/15, 5–8pm <i>GCD: 5pm Monday 5/18, Proj4b</i>						

Note: *GCD* = Grading Complaint Deadline.